

# Deep Learning

## Computer vision beyond classification

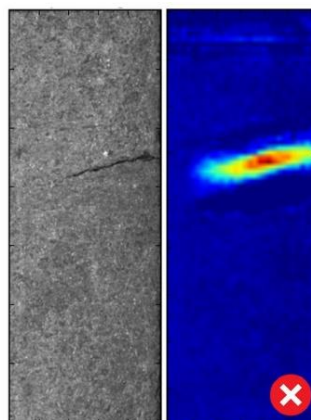
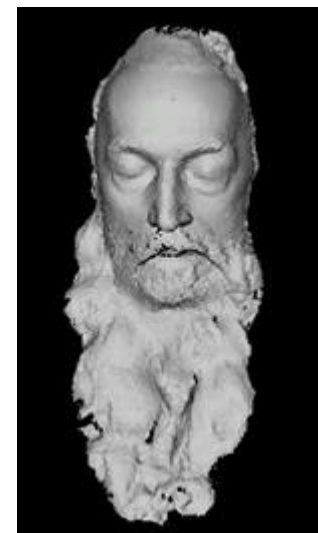
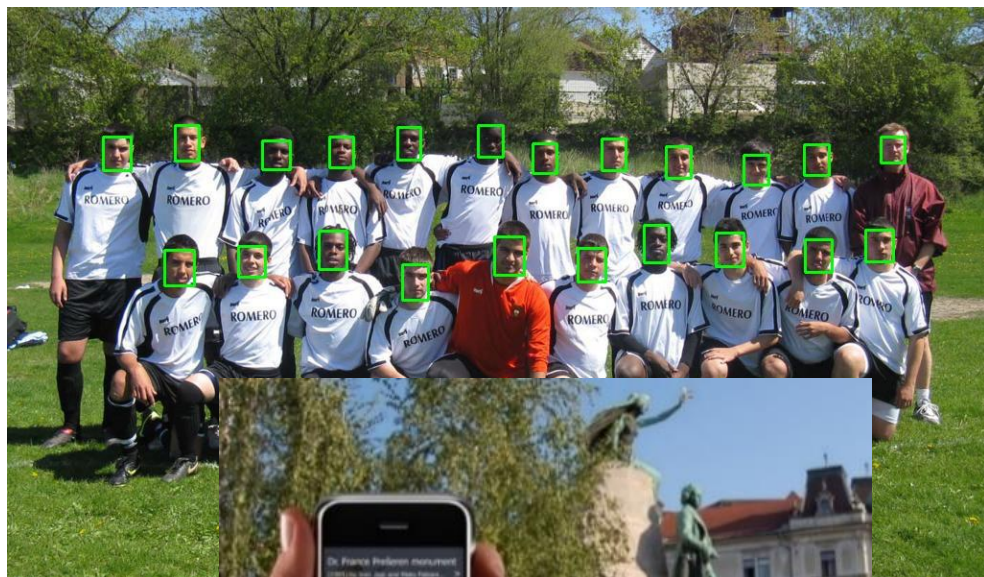
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Faculty of Computer and Information Science

Academic year: 2022/23

# Computer vision



Visual information  
Computer vision tasks

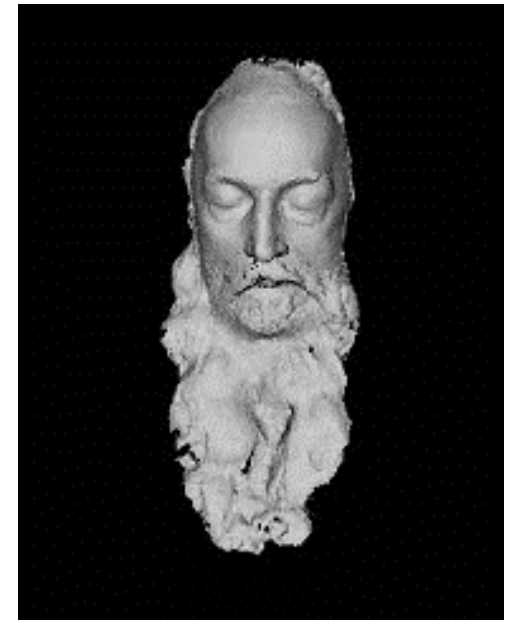
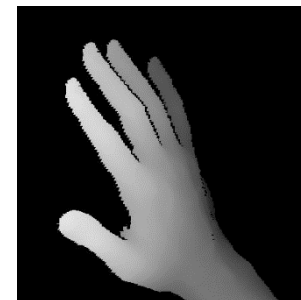
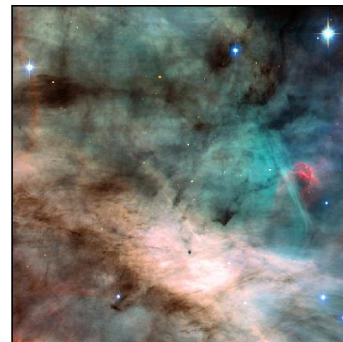
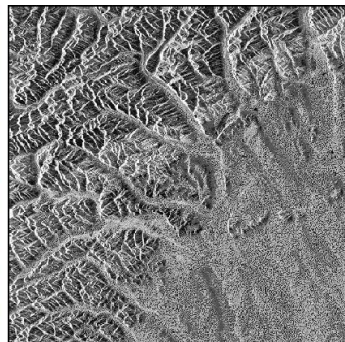
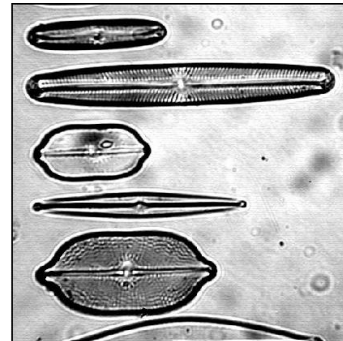
# Visual information



Images



Video

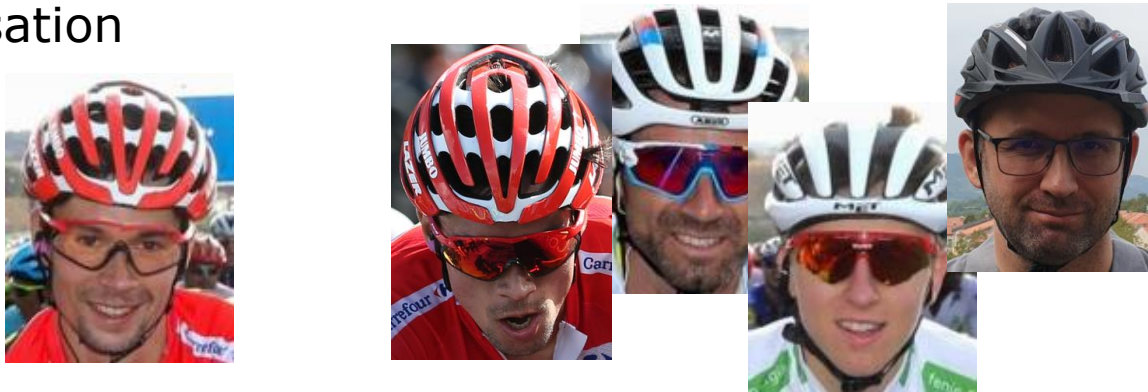


3D

# Classification

- What is depicted in the image?

Categorisation



Localisation



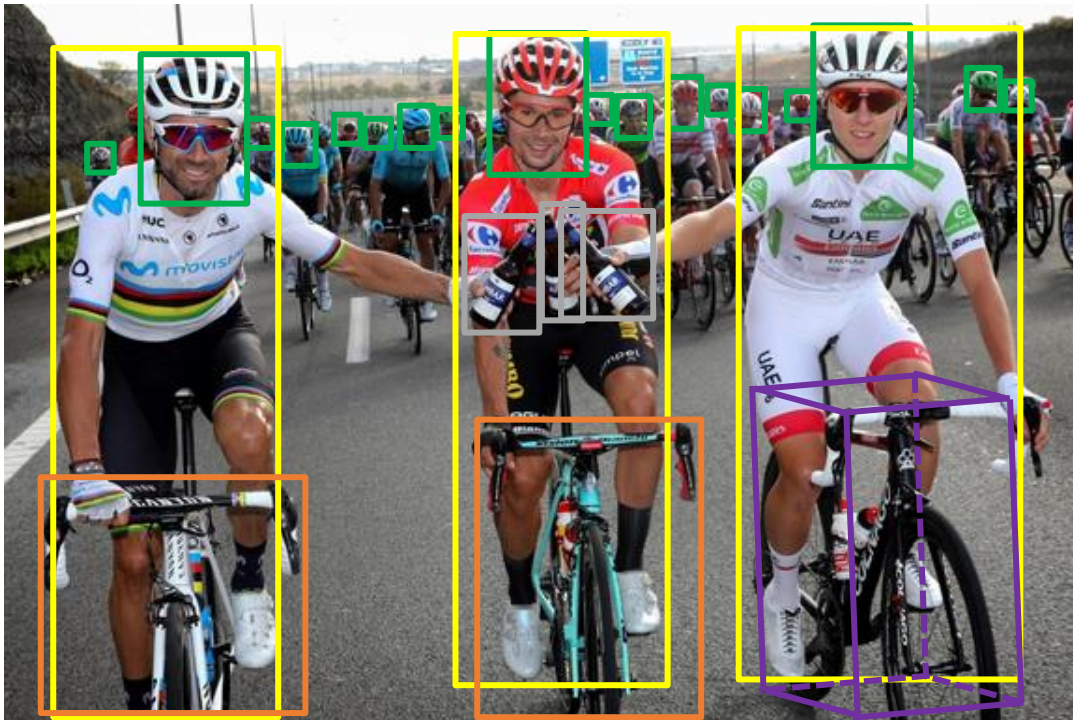
Recognition/identification of instances



# Detection

- Where in the image?

Detection



Instance segmentation



# Segmentation

- What does every pixel represent?

Semantic segmentation

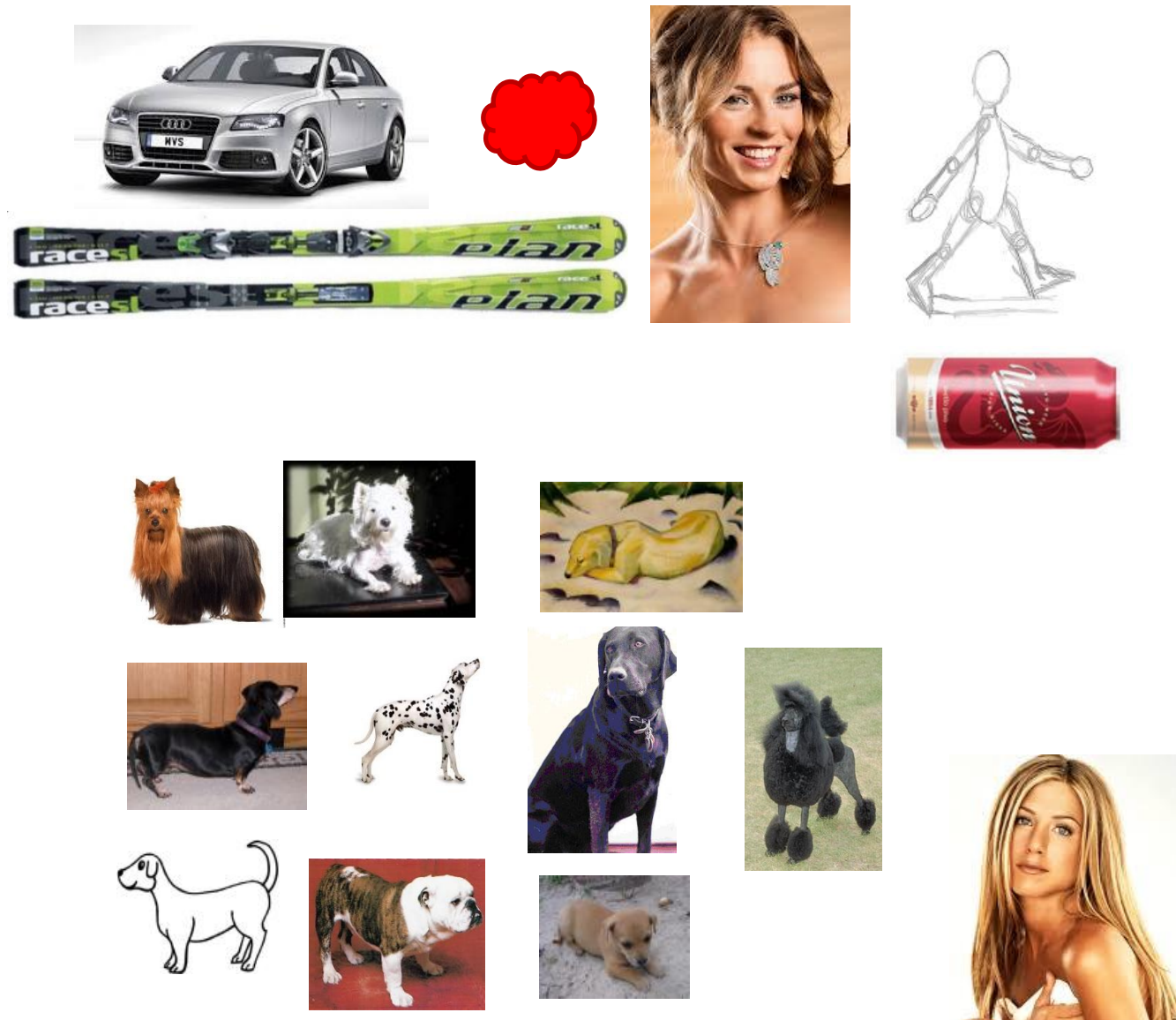


Panoptic segmentation



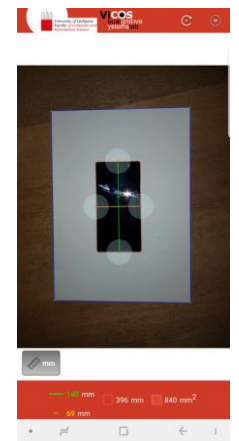
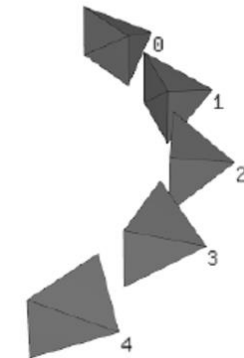
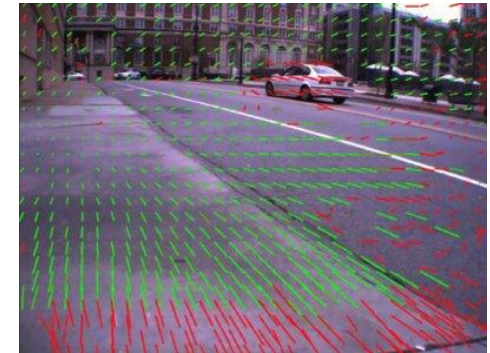
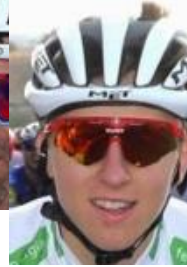
# Recognition

- Recognition of
  - objects
  - properties
  - faces
  - rooms
  - affordances
  - actions
  - relations
  - intentions,...
- Categorisation
- Multimodal recognition



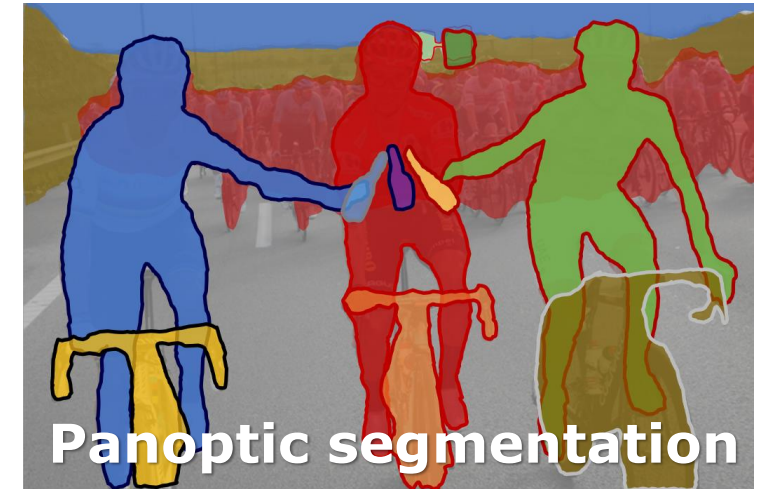
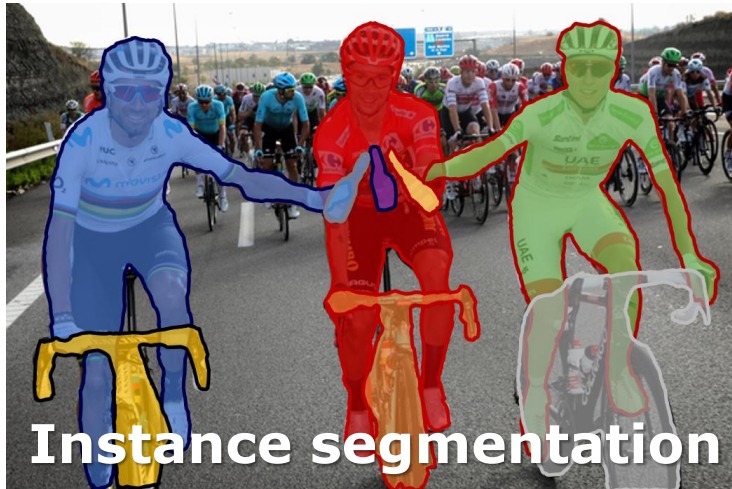
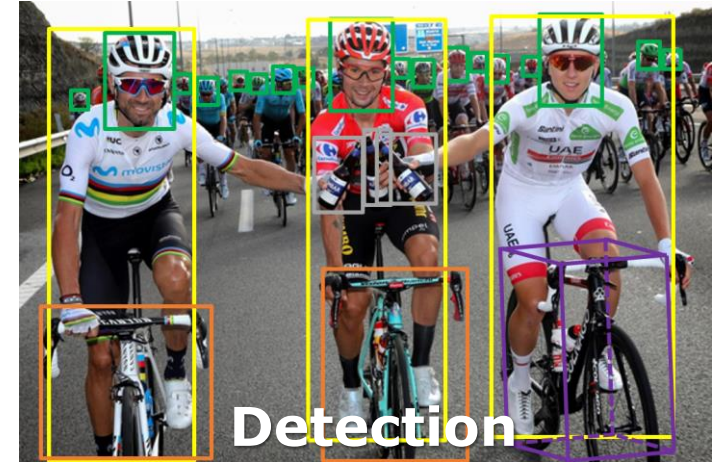
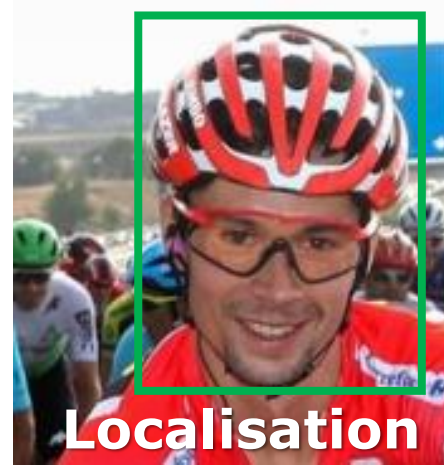
# Other computer vision tasks

- Visual retrieval
- Visual tracking
- Motion analysis
- 3D computer vision
  - 3D reconstruction
  - Measurement
  - Pose estimation
- ...

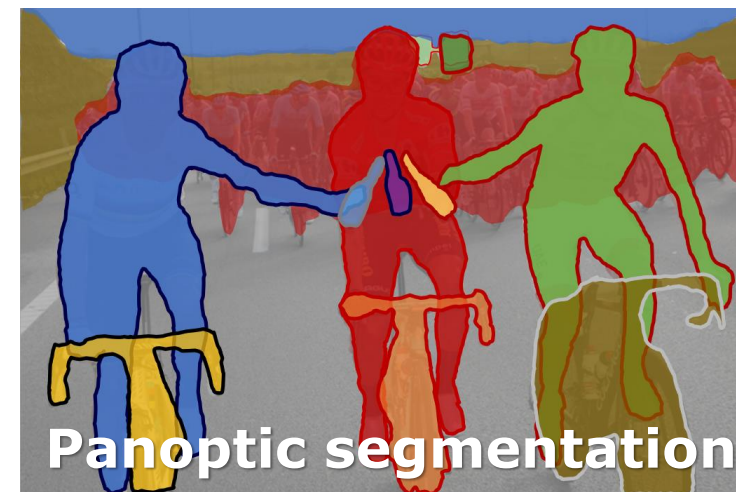
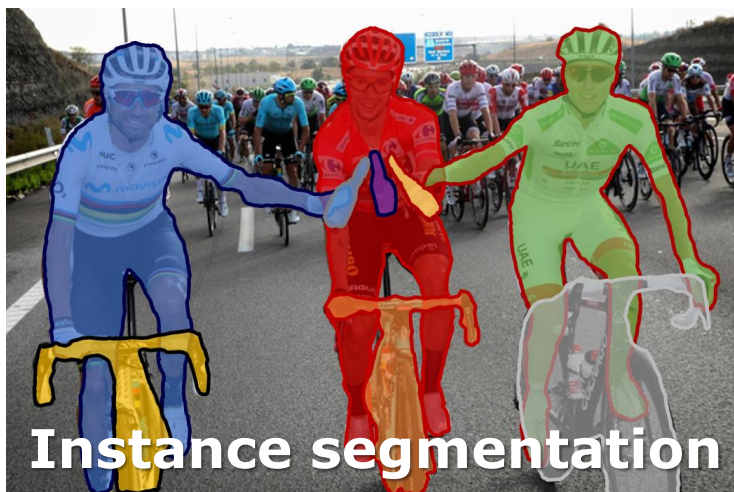
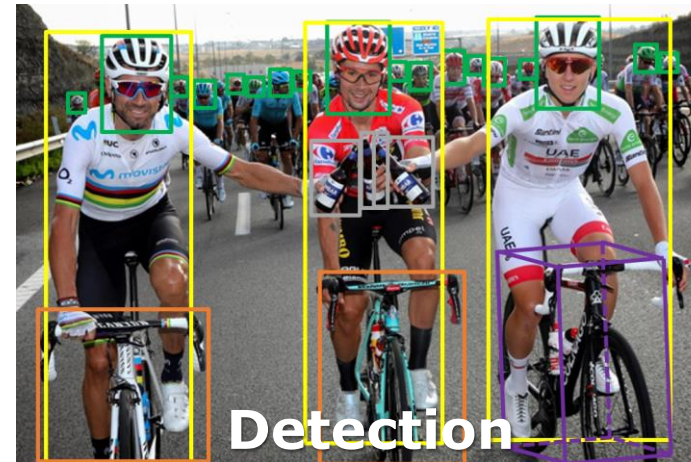
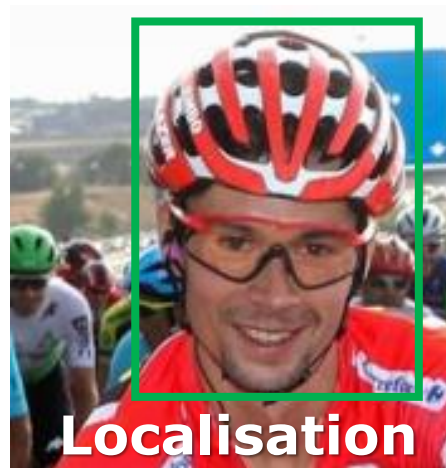




# Main computer vision tasks

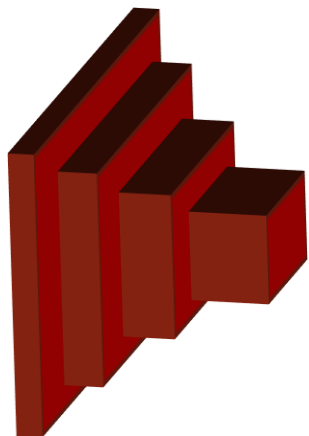
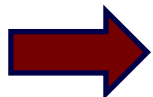


# Classification



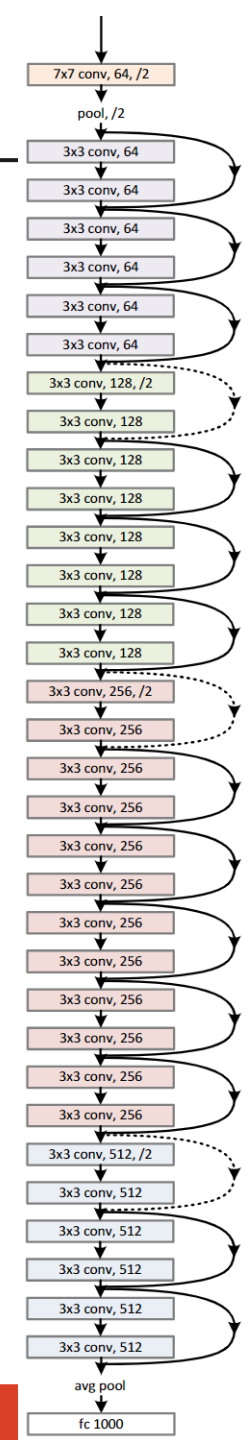
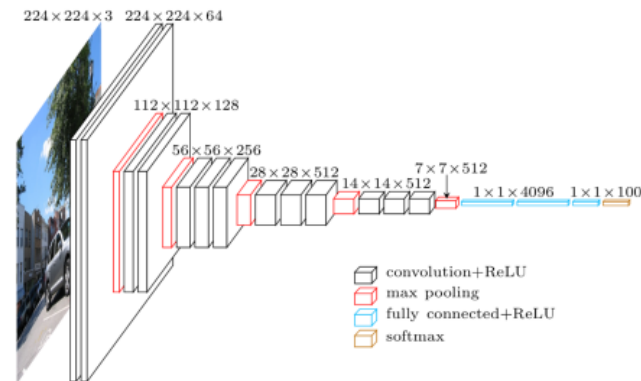
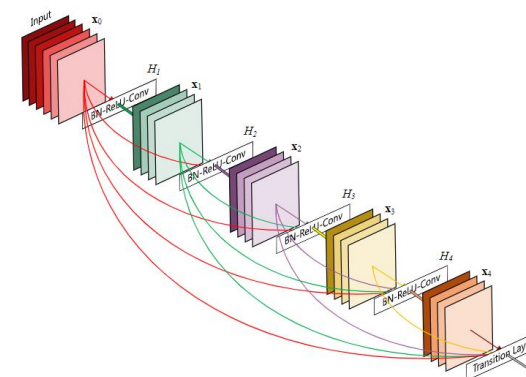
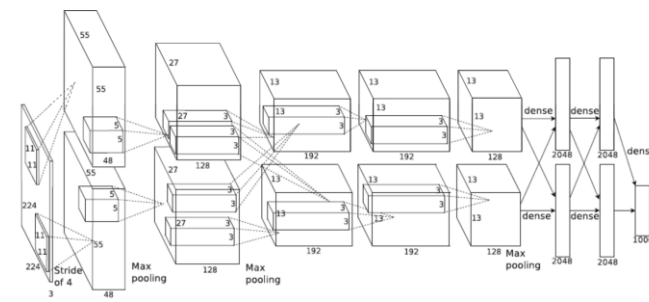
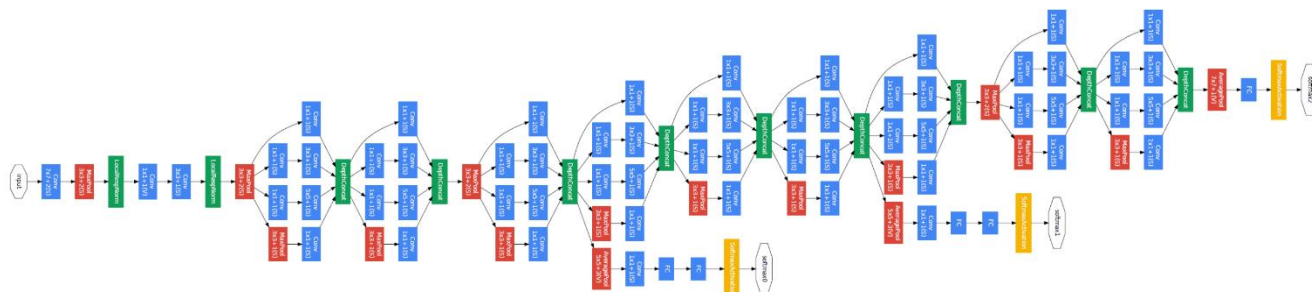
# Classification

- Image classification: What is in the image?

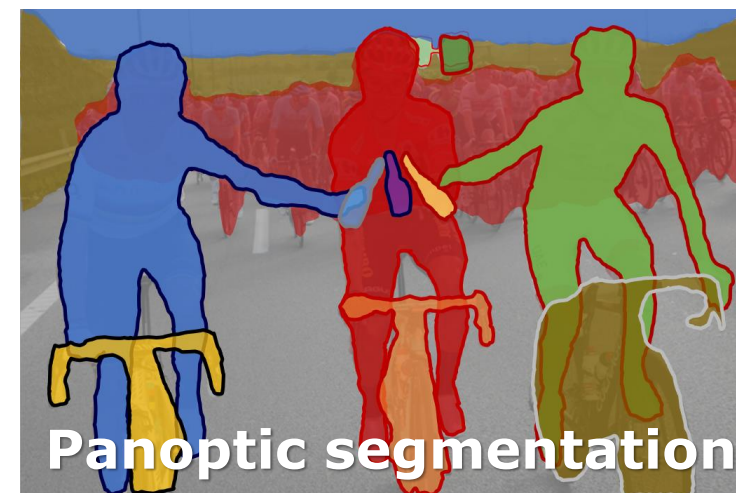
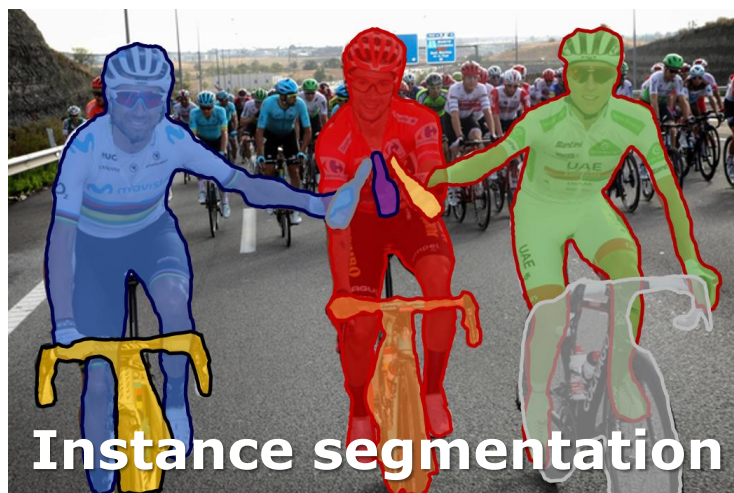
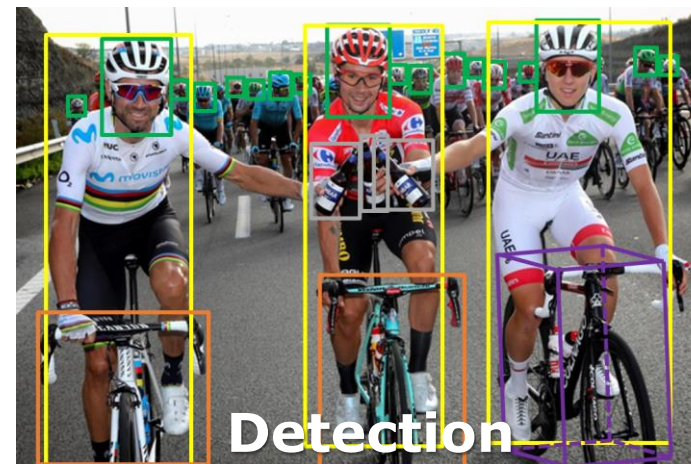


- T. Pogačar
- W. van Aert
- P. Roglič
- L. Dončić
- J. Oblak
- E. Klinec

- Typically Cross entropy loss is used
- Any CNN backbone architecture can be used

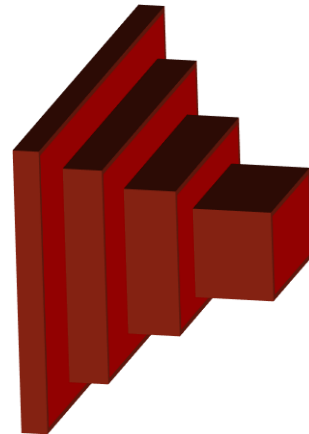
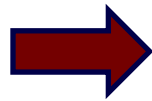


# Localisation



# Localisation

- Object localisation – Where (besides what) in the image (is the only object)?



- T. Pogačar
- W. van Aert
- P. Roglič
- L. Dončić
- J. Oblak
- E. Klinec
- X
- Y
- W
- H



Classification loss  
(Cross entropy)

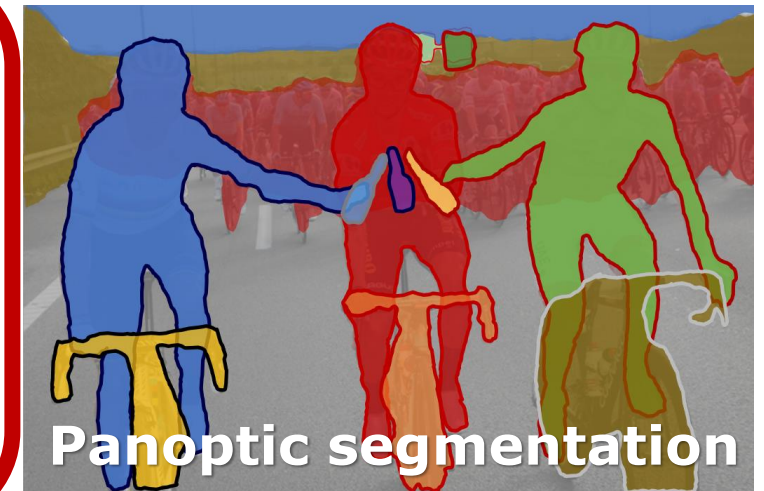
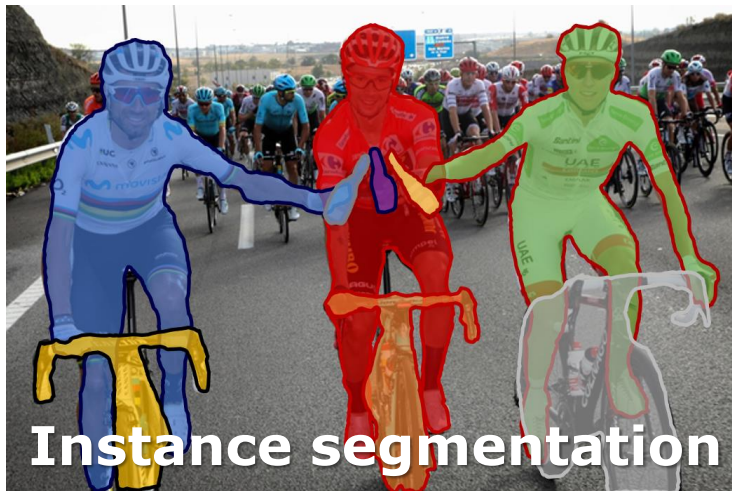
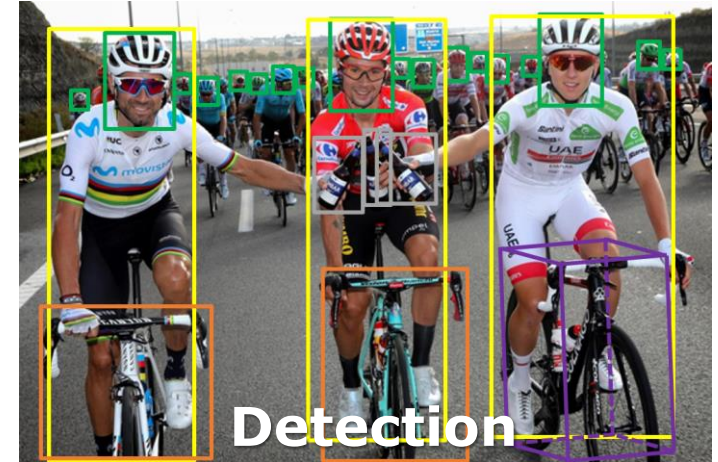
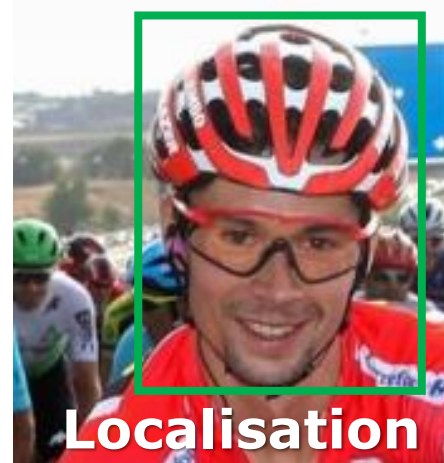
+

= Multitask  
loss

Regression loss  
(L2)

- Regress the bounding box

# Semantic segmentation



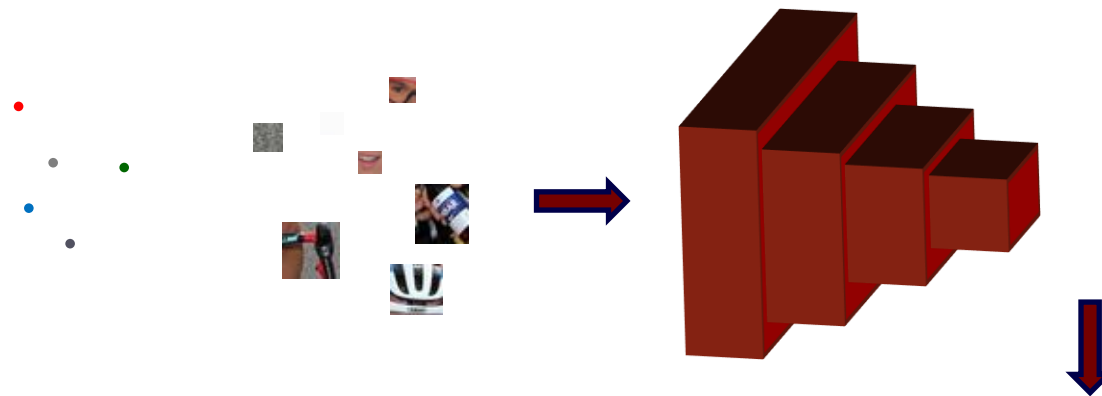
# Semantic segmentation

- Classify every pixel
- Training using (image, segmentation mask) pairs



# Naive approach

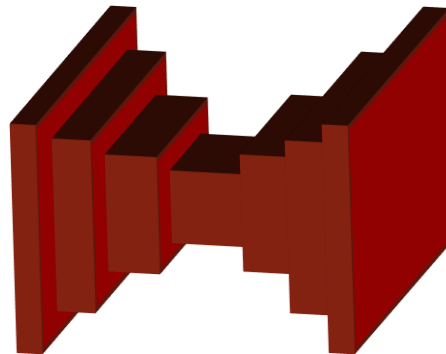
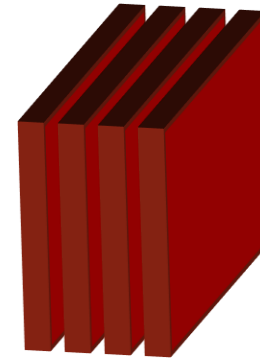
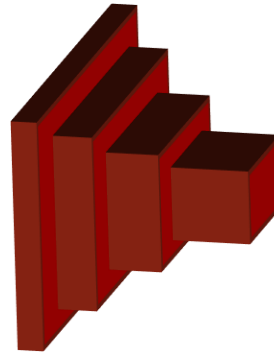
- Classification of every pixel
- Classification of every patch
  - Sliding window approach
- Very inefficient!





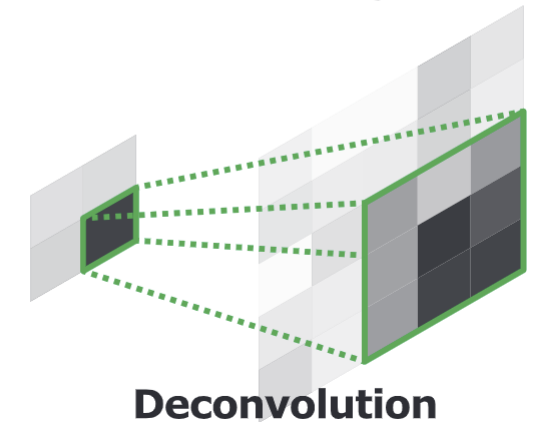
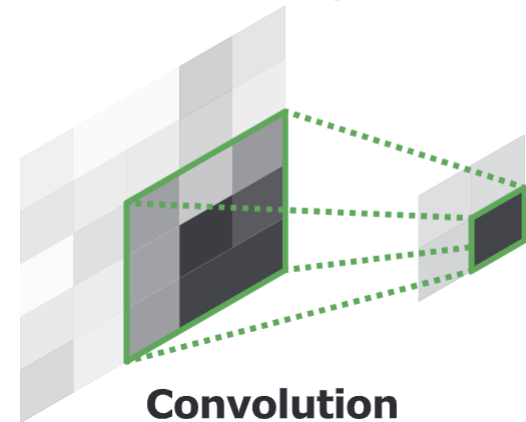
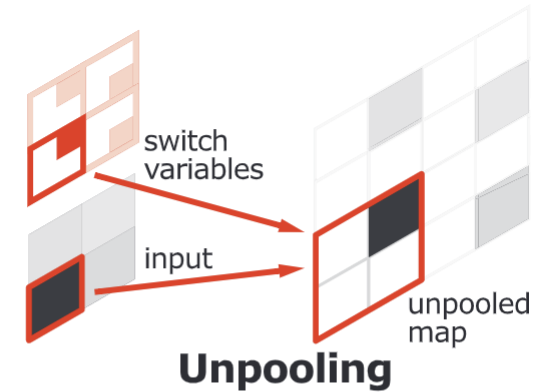
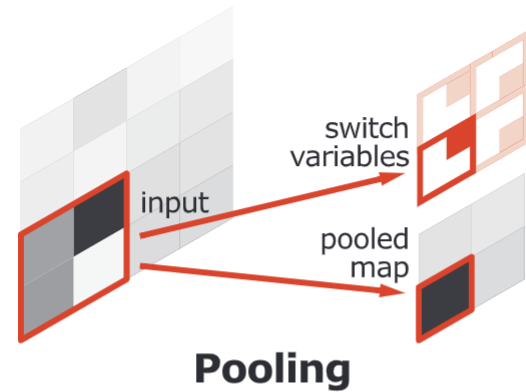
# Fully convolutional approach

- Encoder approach
  - Downsampling
  - Small output resolution ☹️
- Convolutions without downsampling
  - Inefficient ☹️
- Encoder-decoder approach
  - Downsampling + upsampling
  - High resolution 😊
  - Efficient 😊



# Upsampling

- Increasing the resolution
- Nonlearnable
  - Nearest neighbour
  - Bilinear interpolation
- Unpooling
- Transpose convolution

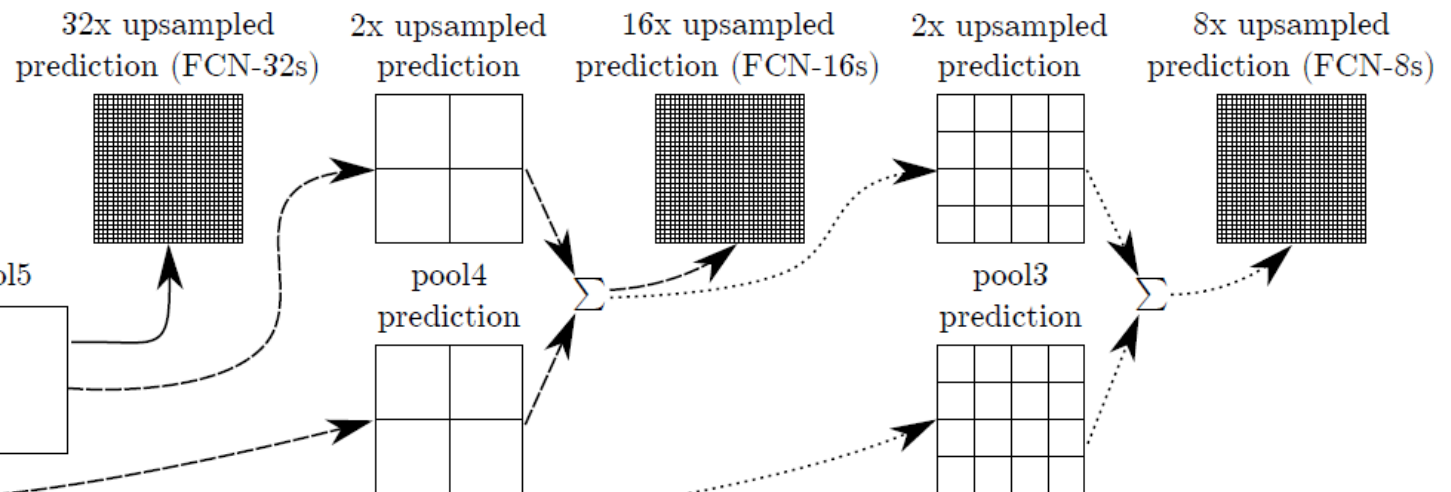
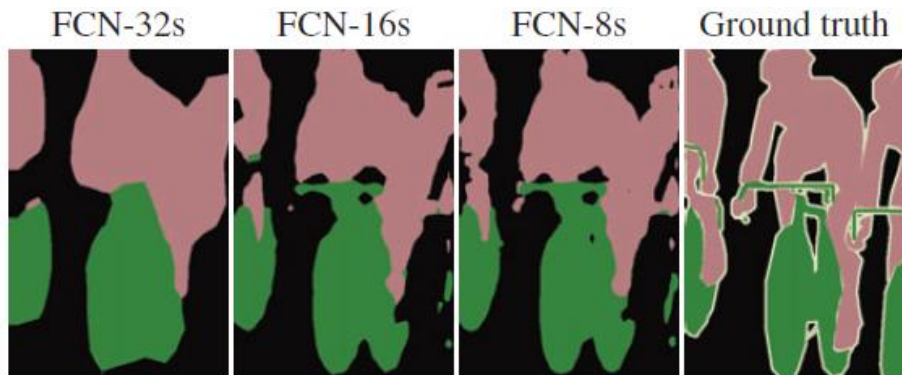
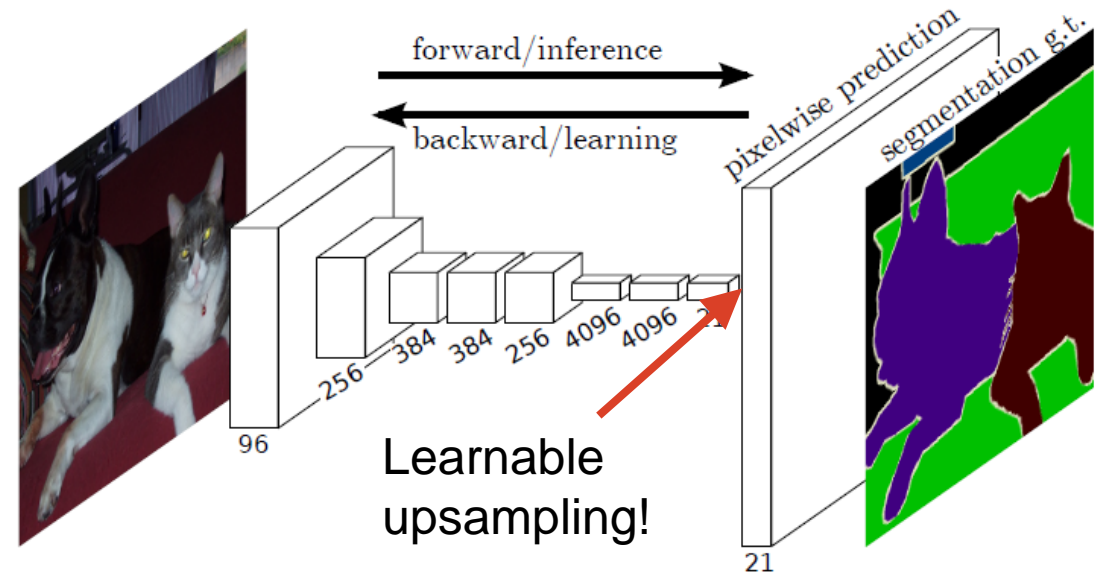


[Long et al., 2014](#)

[Noh et al., 2015](#)

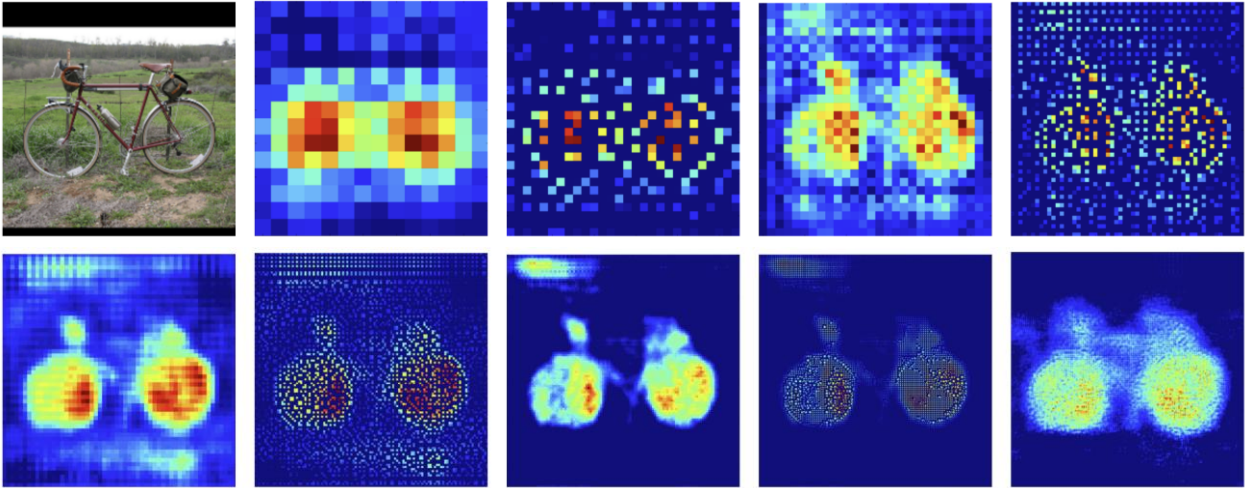
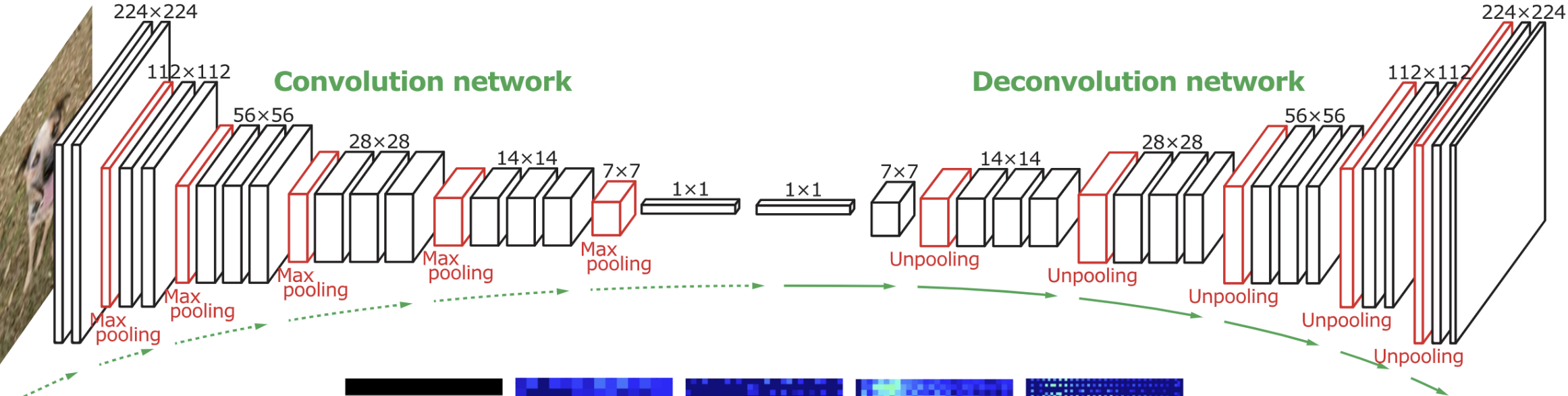
# FCN

- Fully Convolutional Networks for Semantic Segmentation
- Learnable upsampling
- Skip connections for more accurate results



Long et al., 2014

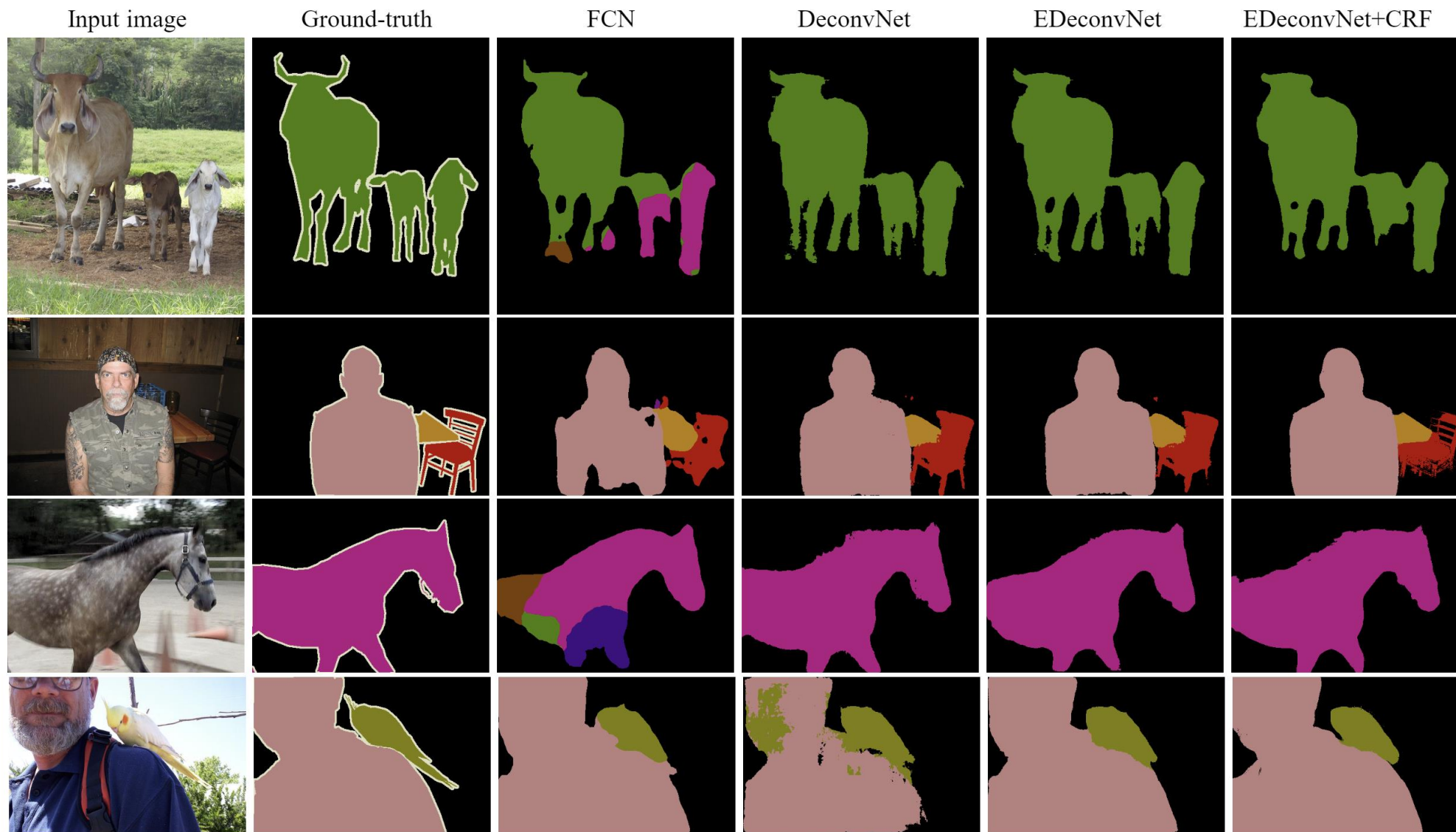
# Deconvolution network



Noh et al., 2015

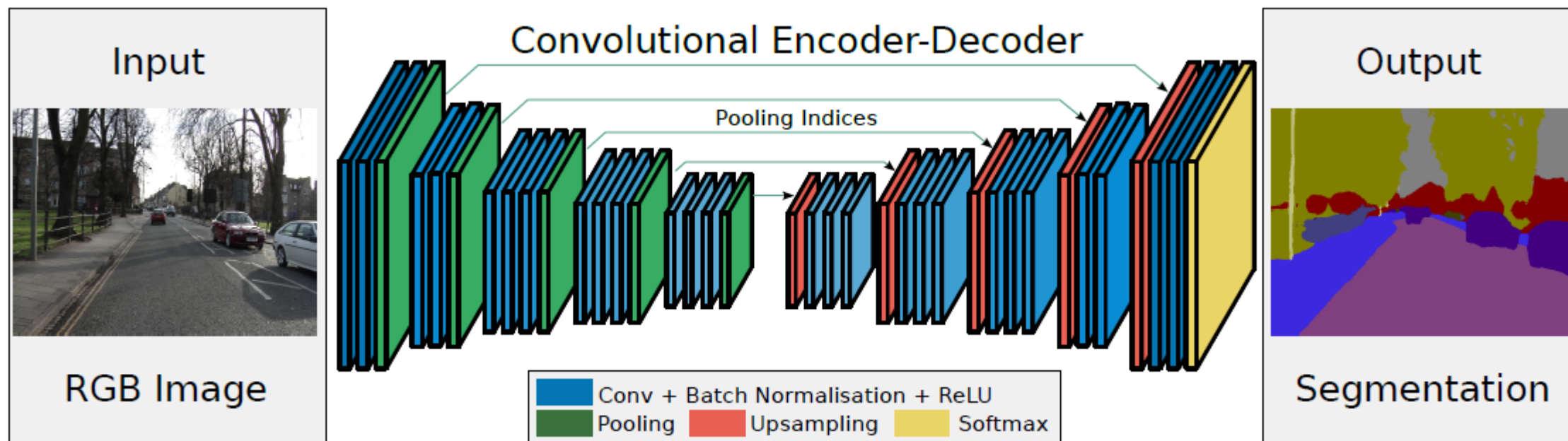
# Segmentation results

Noh et al., 2015



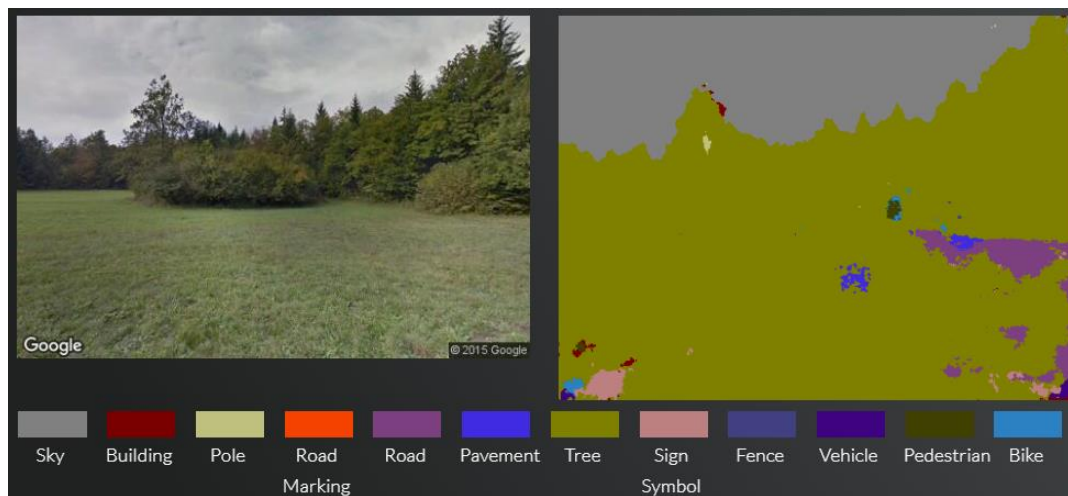
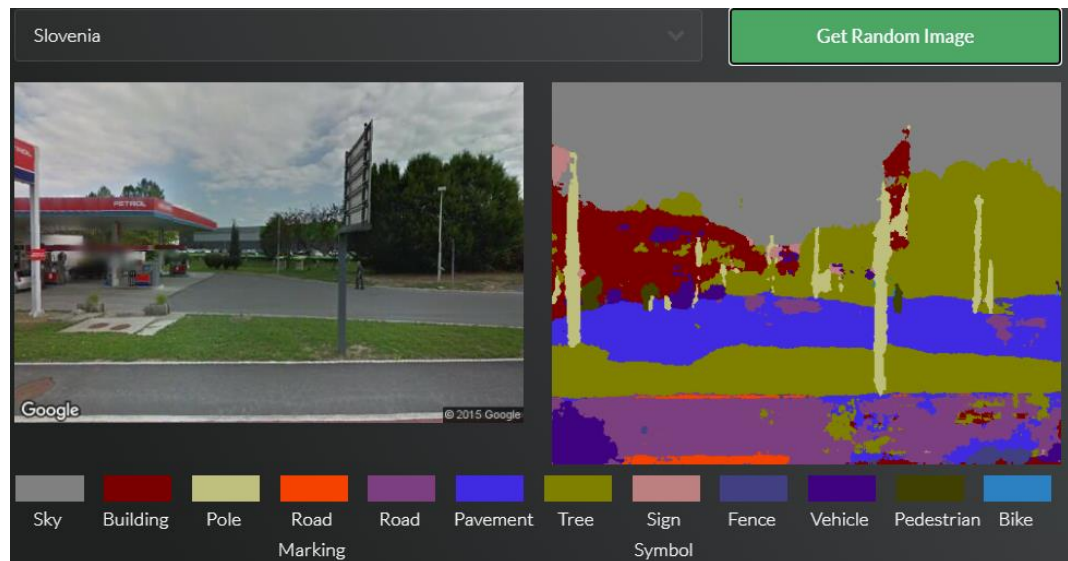
# SegNet

- A Deep Convolutional Encoder-Decoder Architecture for Image Segmentation
- Encoder (VGG16) - decoder architecture
- Upsampling with max-unpooling by storing pooling indices
- Convolutions with trainable filters to densify activation maps
- SoftMax at the end

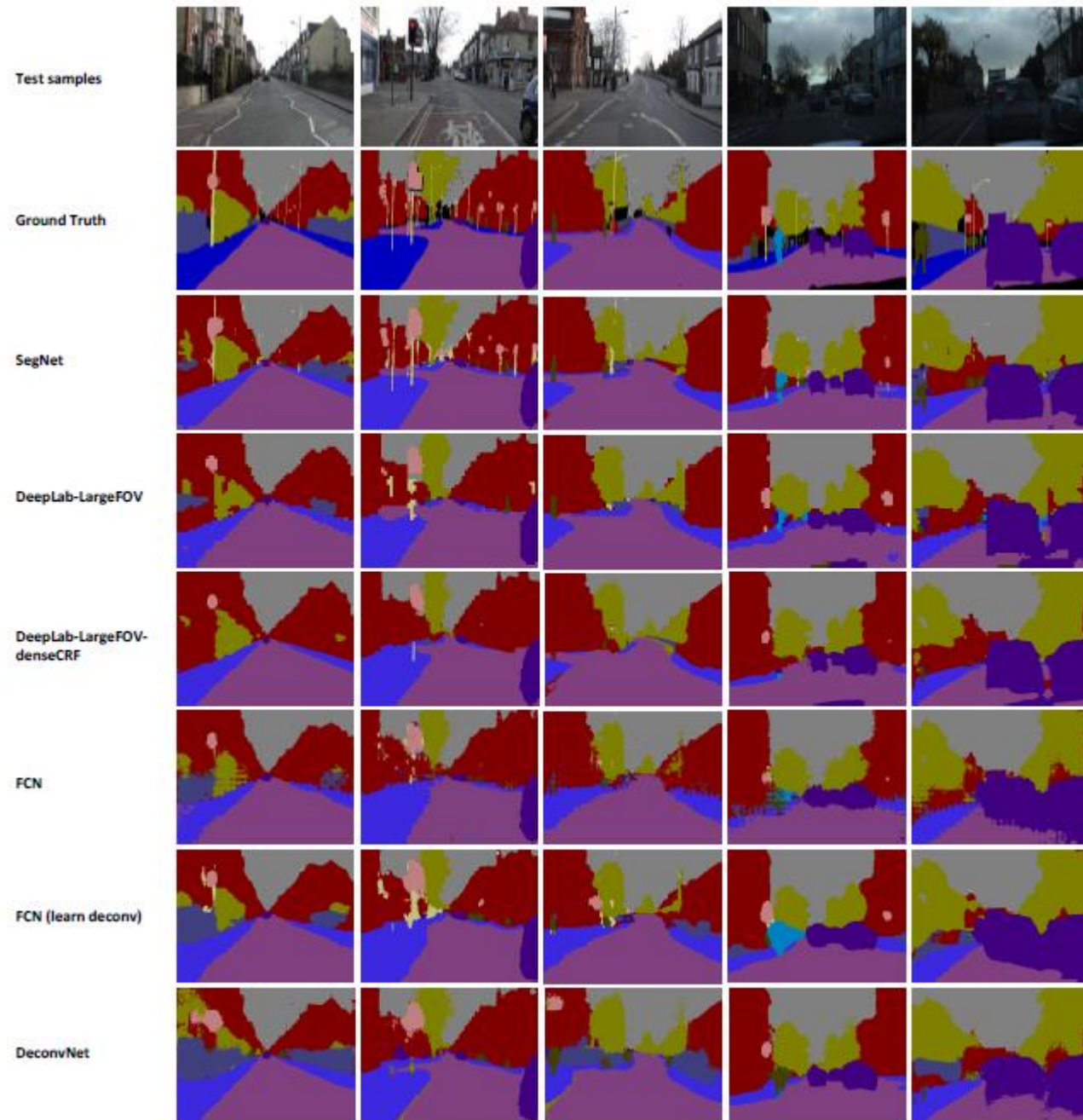


Badrinarayanan et al., 2015

# SegNet results

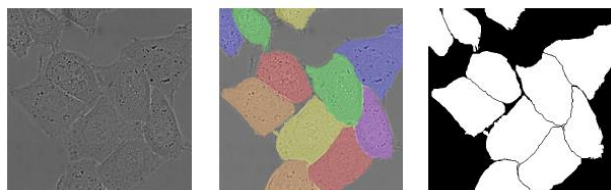


<http://mi.eng.cam.ac.uk/projects/segnet/demo.php>



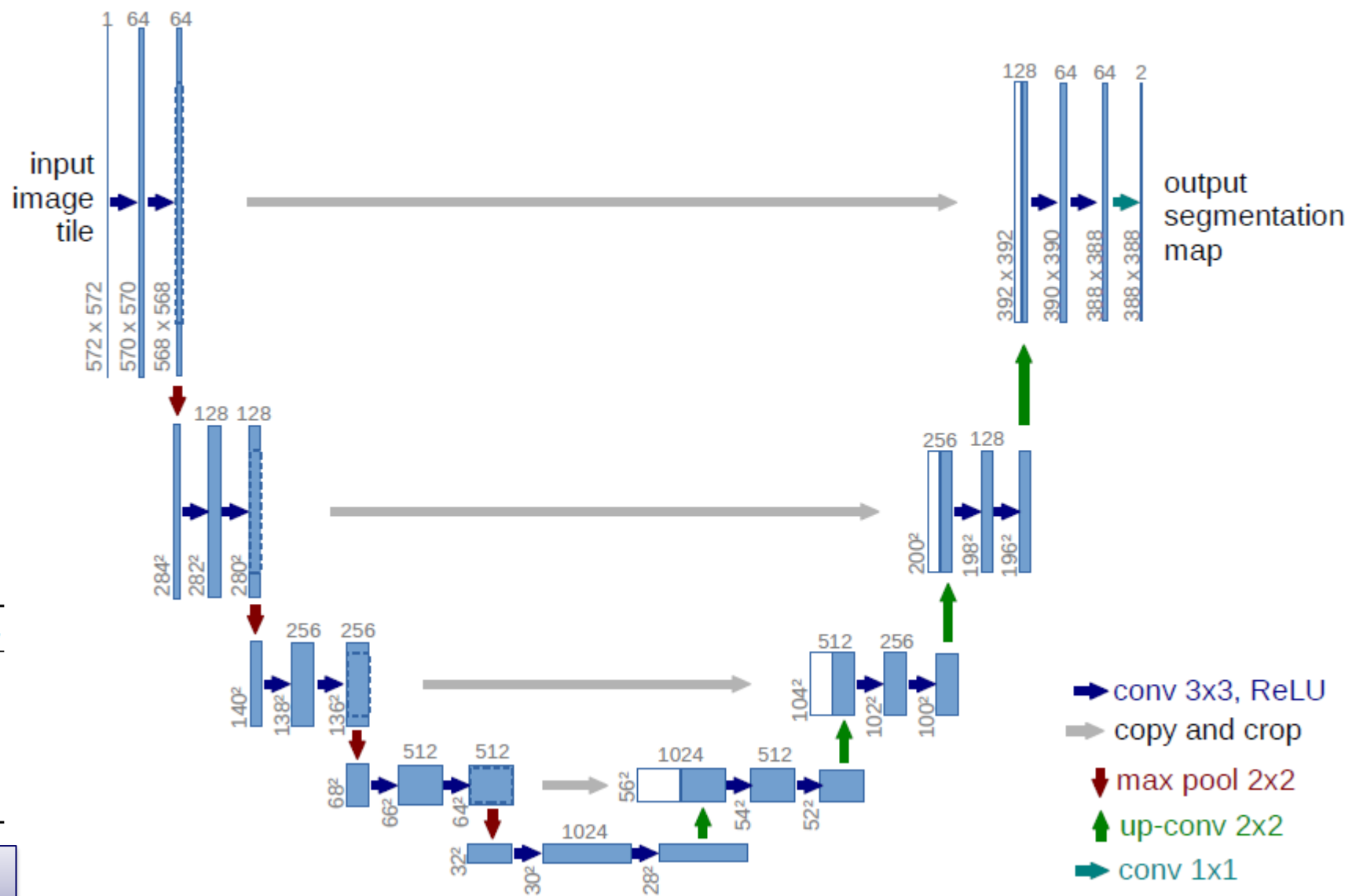
# U-net

- Encoder-decoder network
- Contractive and expansive path
- Shortcut connections
- Does not require a lot of training data



Name	PhC-U373	DIC-HeLa
IMCB-SG (2014)	0.2669	0.2935
KTH-SE (2014)	0.7953	0.4607
HOUS-US (2014)	0.5323	-
second-best 2015	0.83	0.46
u-net (2015)	<b>0.9203</b>	<b>0.7756</b>

Ronneberger et al., 2015

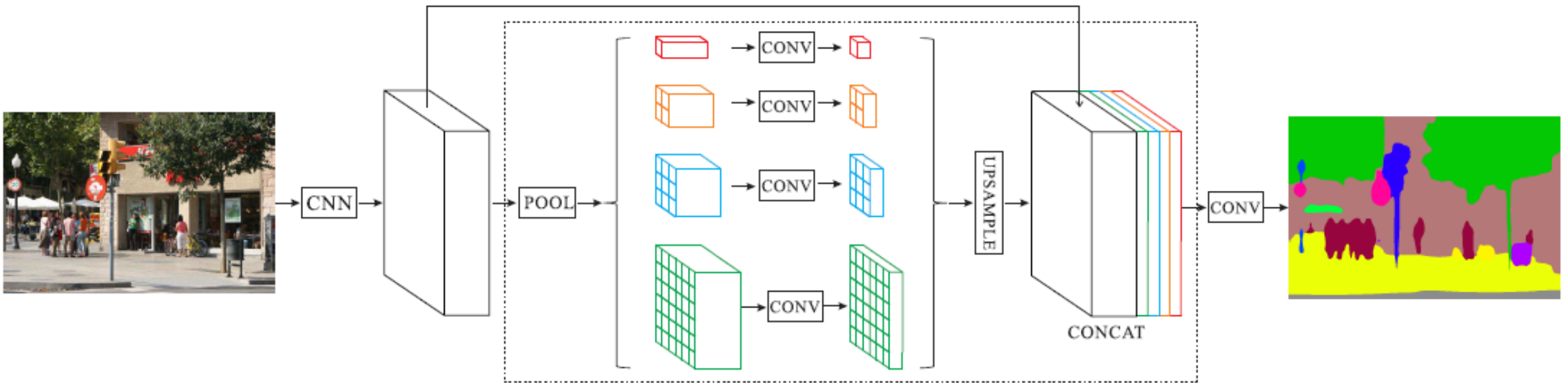
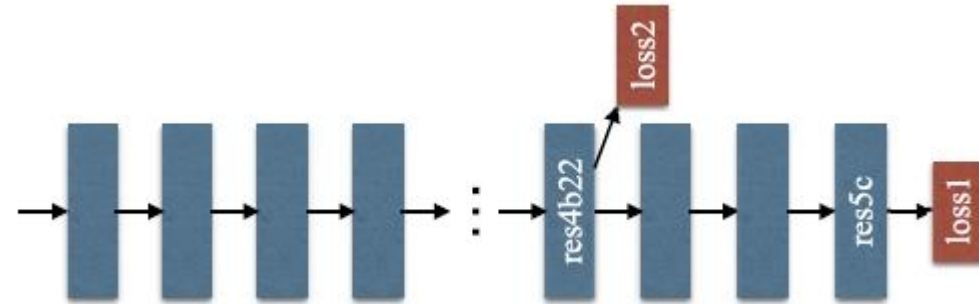




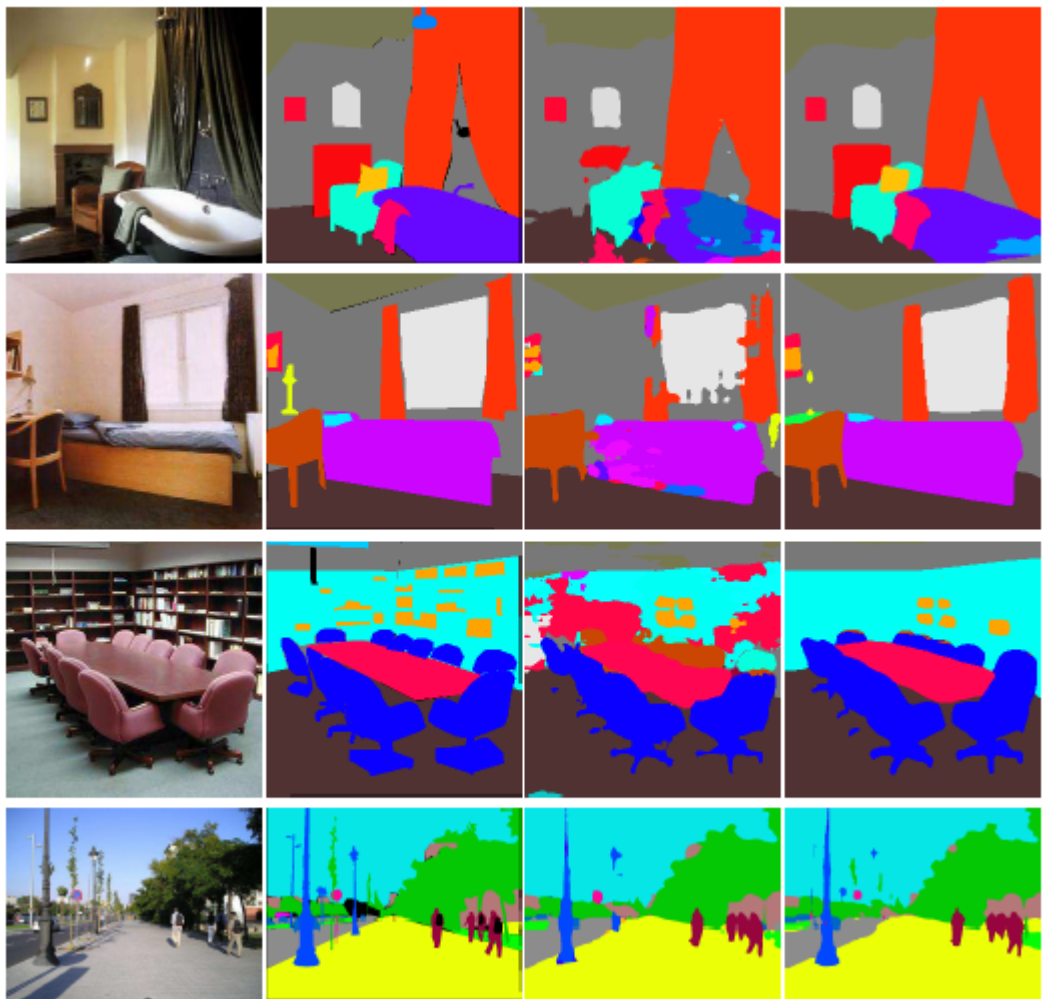
# PSP-Net

- Pyramid Scene Parsing Network
- Developed for semantic scene segmentation
- ResNet50 backend feature extractor
- Pyramid Pooling Module
- Auxilliary loss

Zhao et al., 2017



# PSP-Net



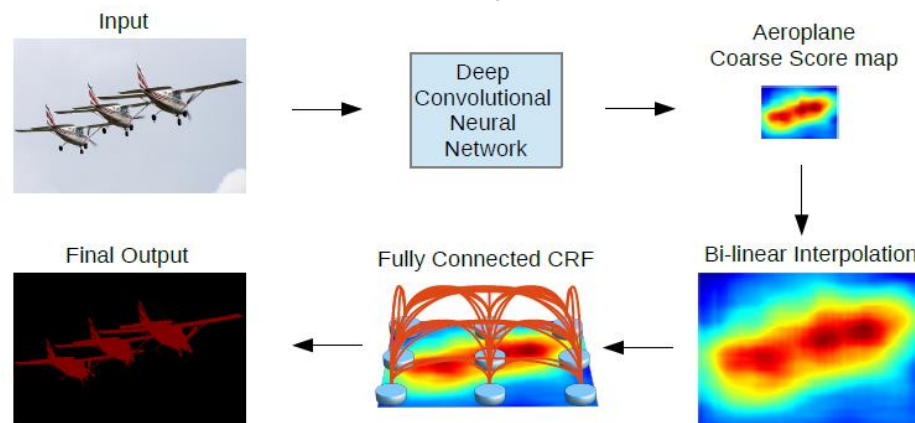
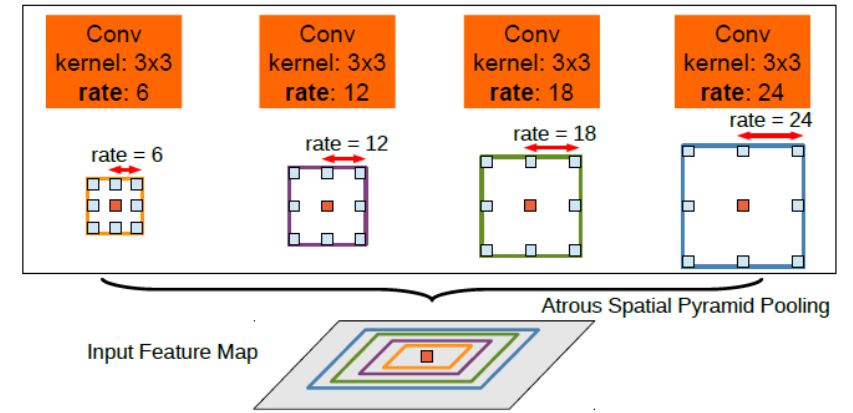
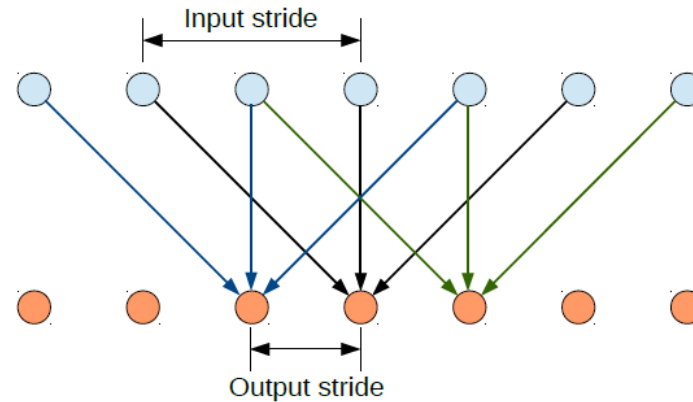
(a) Image (b) Ground Truth (c) Baseline (d) PSPNet

[Zhao et al., 2017](#)



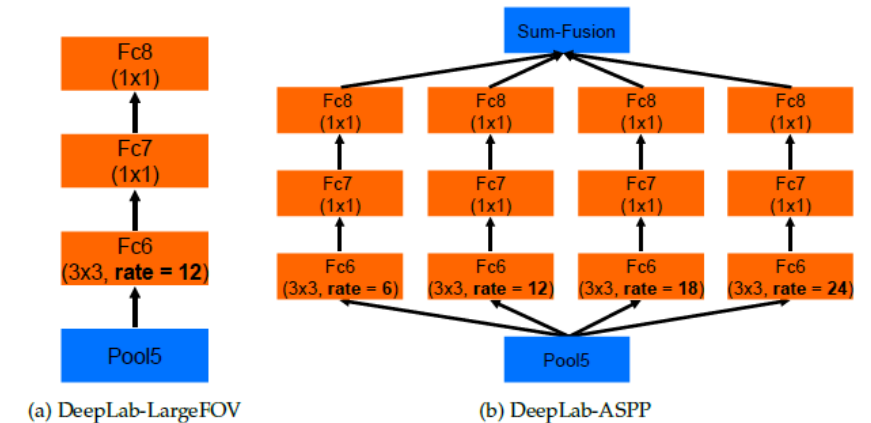
# DeepLab

- Based on pretrained VGG-16 (v1) and ResNet101 (v2)
- Atrous convolution
- Fully-connected Conditional Random Fields
- Atrous Spatial Pyramid Pooling
- Multiscale structure
- Cross-entropy loss



Zhao et al., 2015

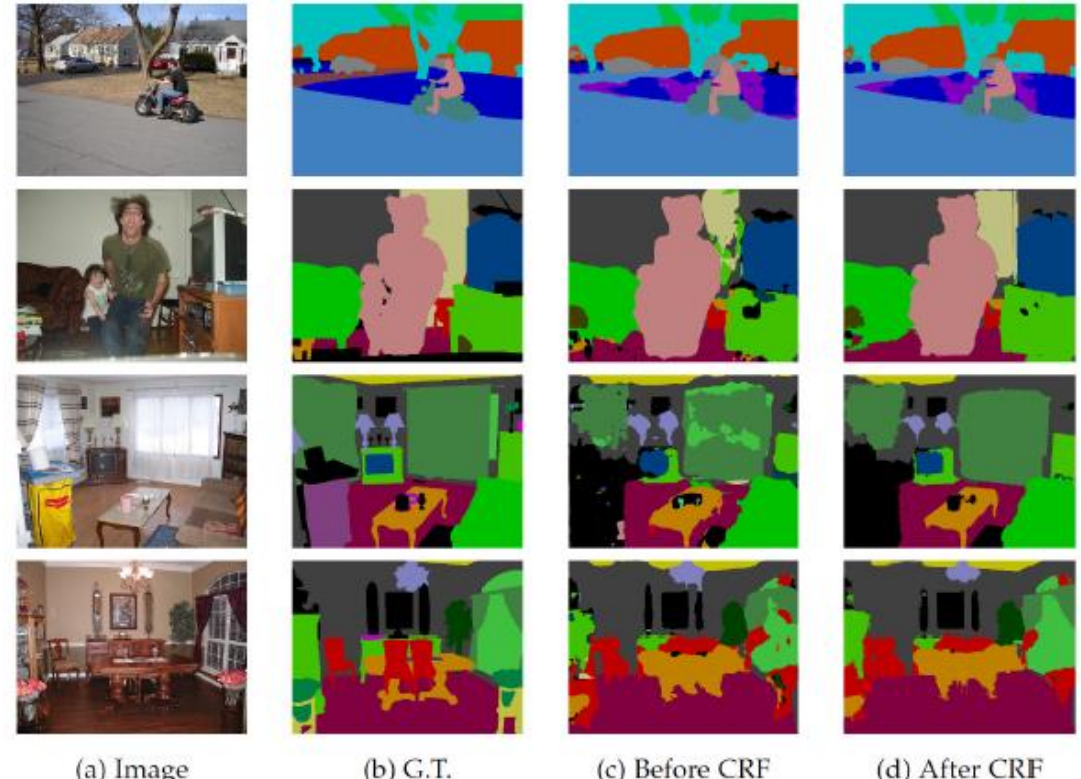
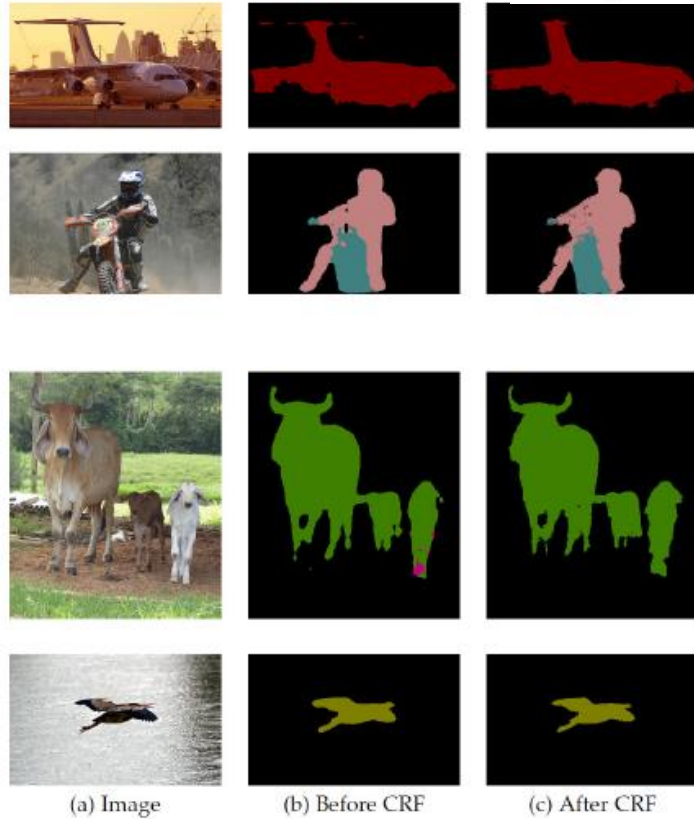
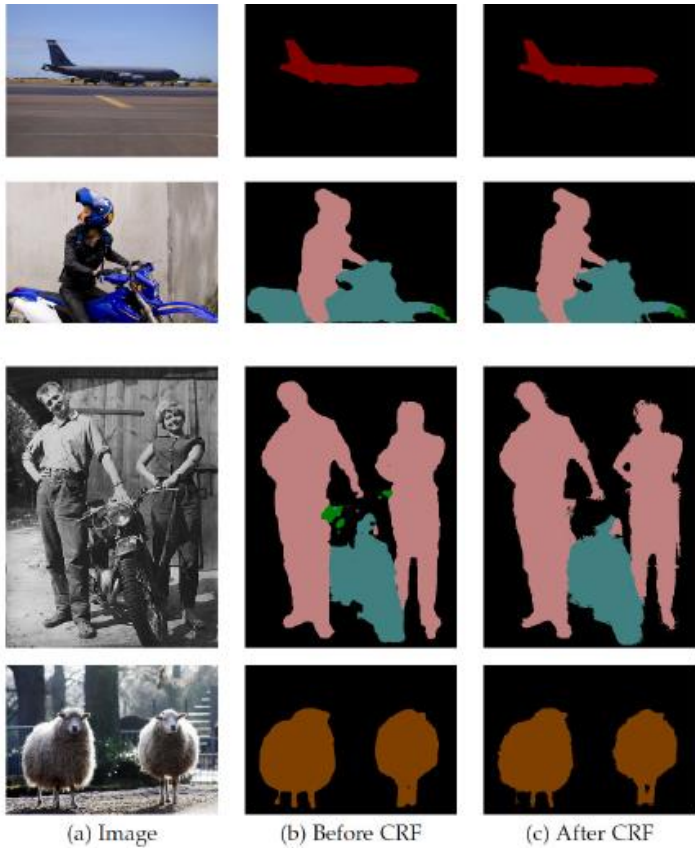
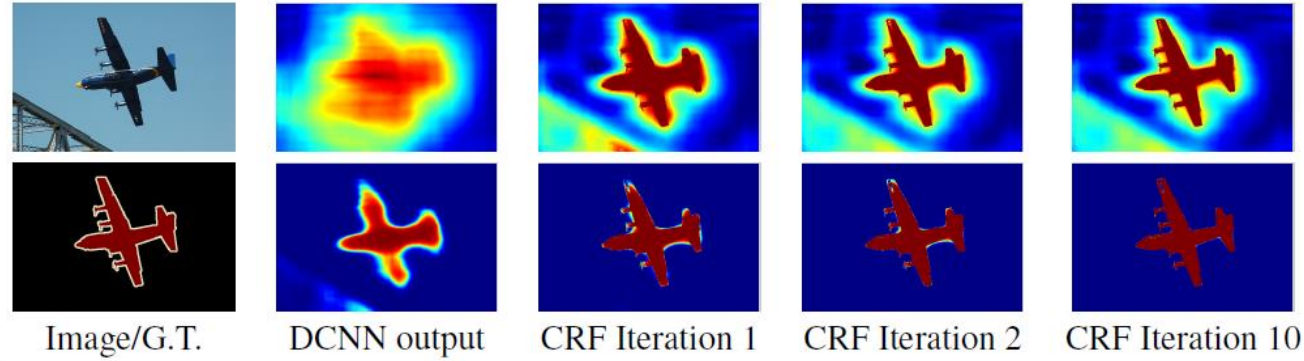
Zhao et al., 2016



# DeepLab

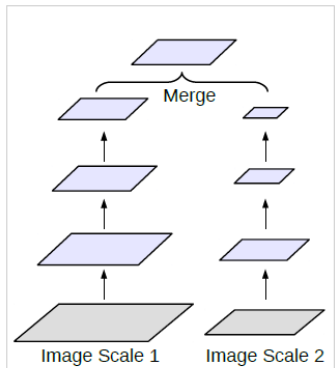
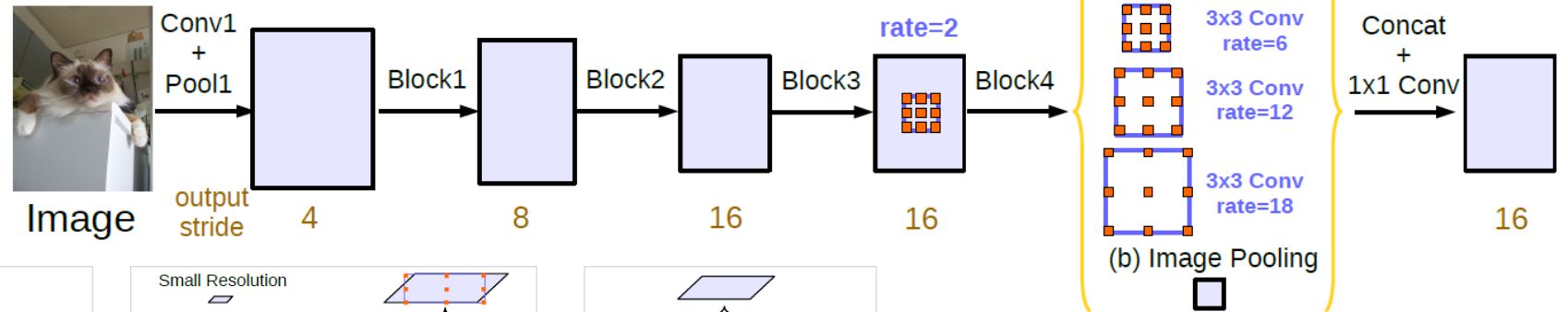
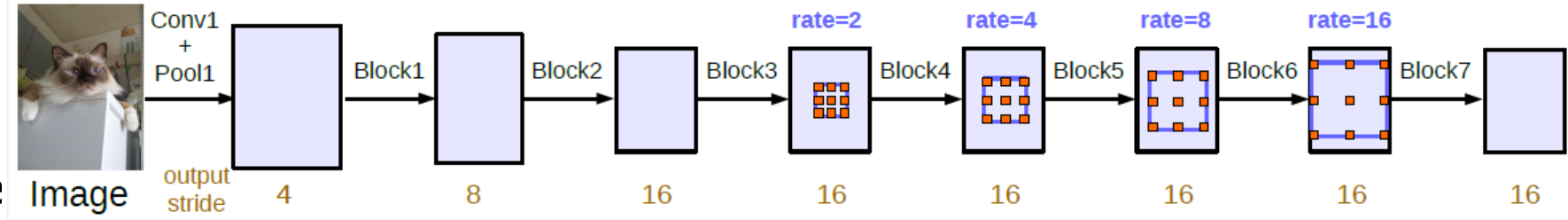
- DeepLabV2 results

Zhao et al., 2016

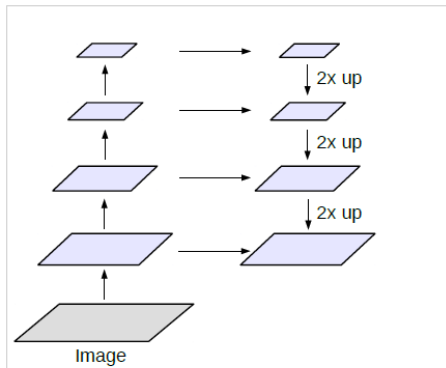


# DeepLab v3

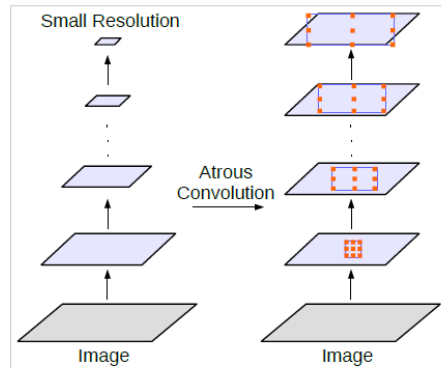
- Going deeper with atrous convolutions
- Better ASPP
- Multi-grid, Multi-scale and Output Strides
- ResNet backbone
- Without CRF
- Analysing different architectures



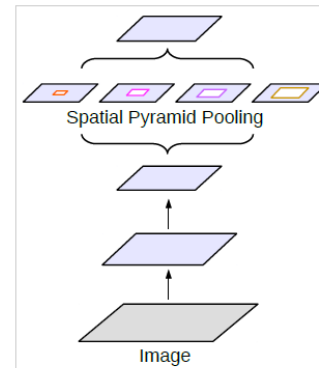
(a) Image Pyramid



(b) Encoder-Decoder



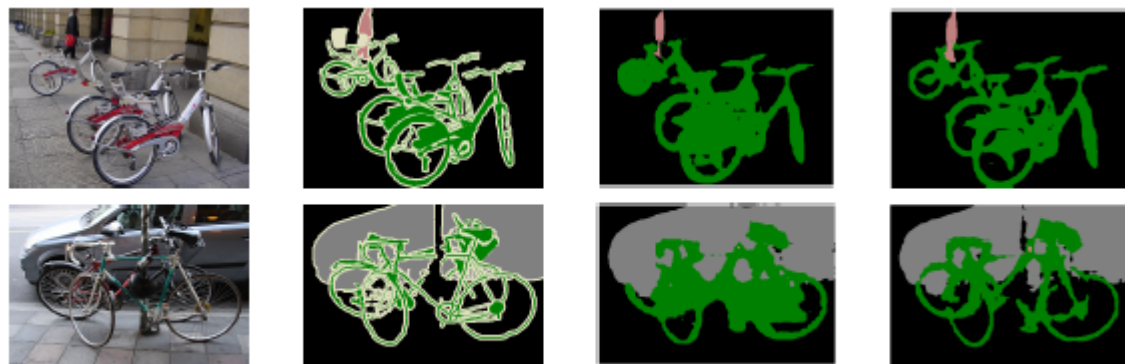
(c) Deeper w. Atrous Convolution



(d) Spatial Pyramid Pooling

Zhao et al., 2017

# DeepLab v3



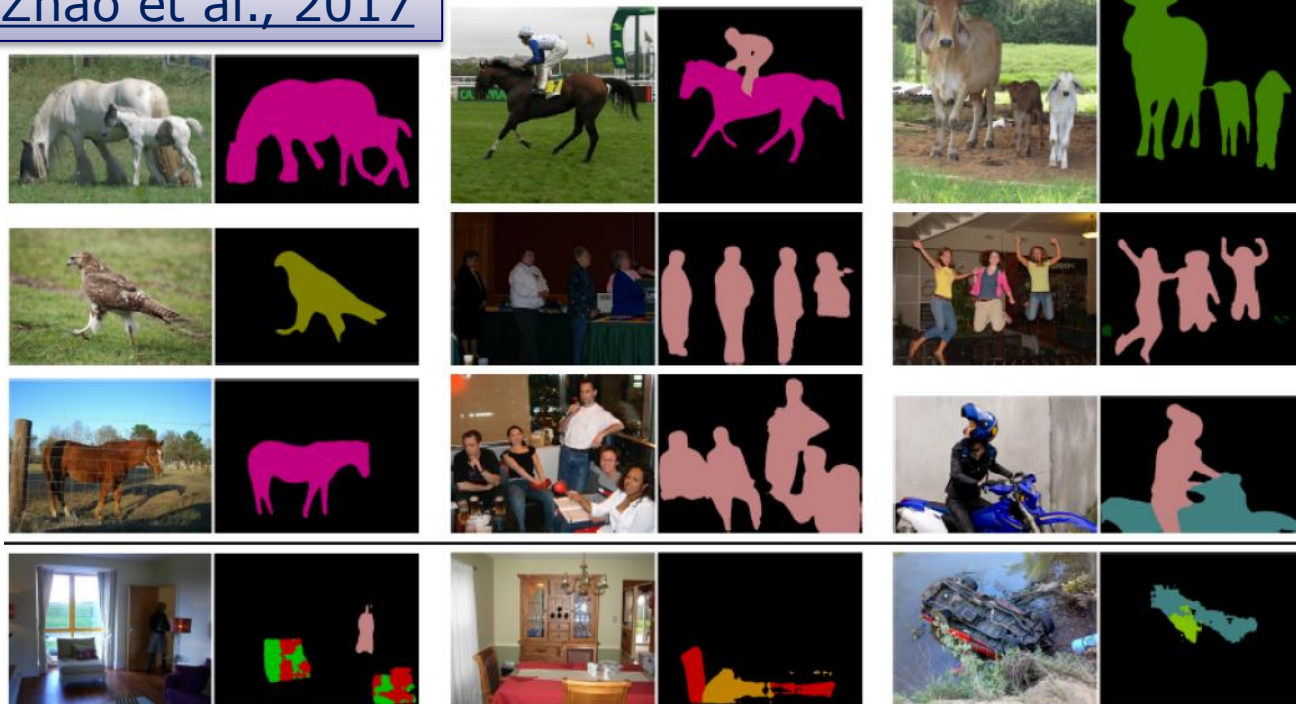
(a) Image

(b) G.T.

(c) w/o bootstrapping

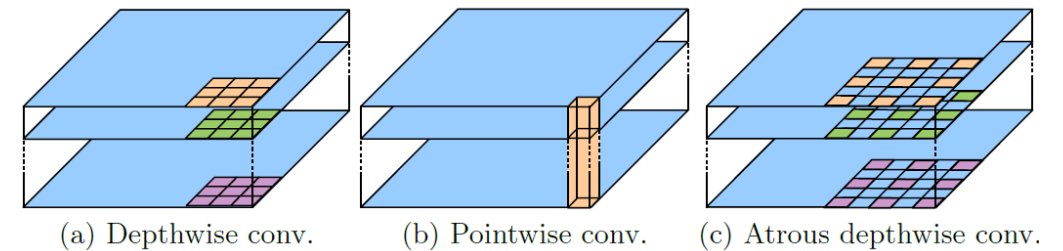
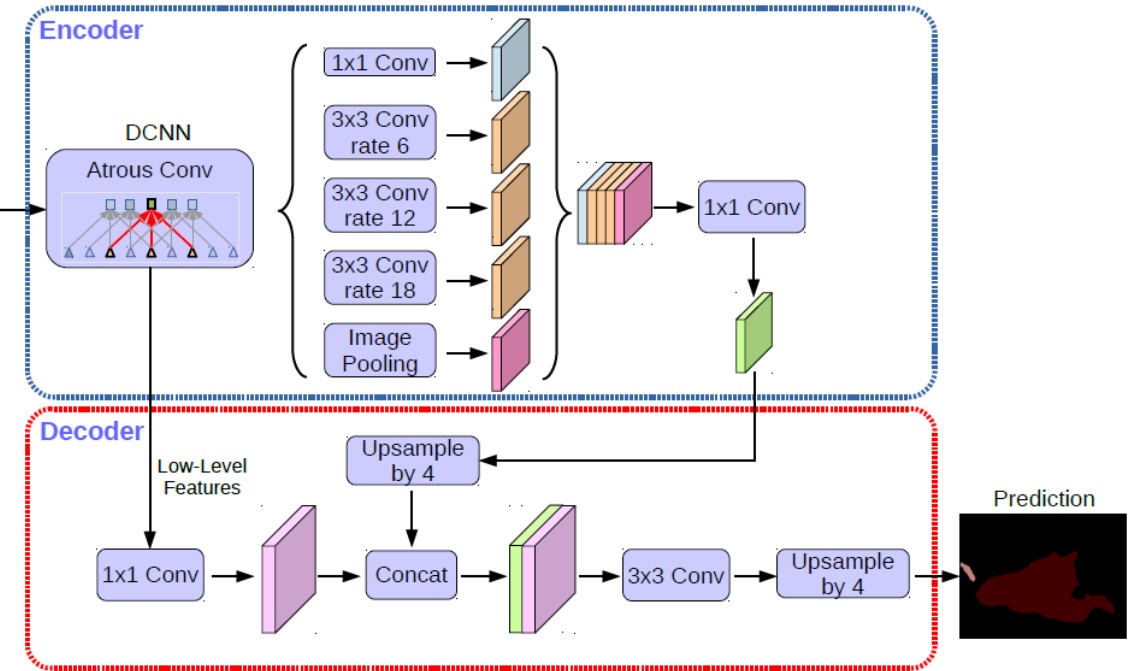
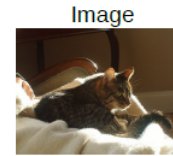
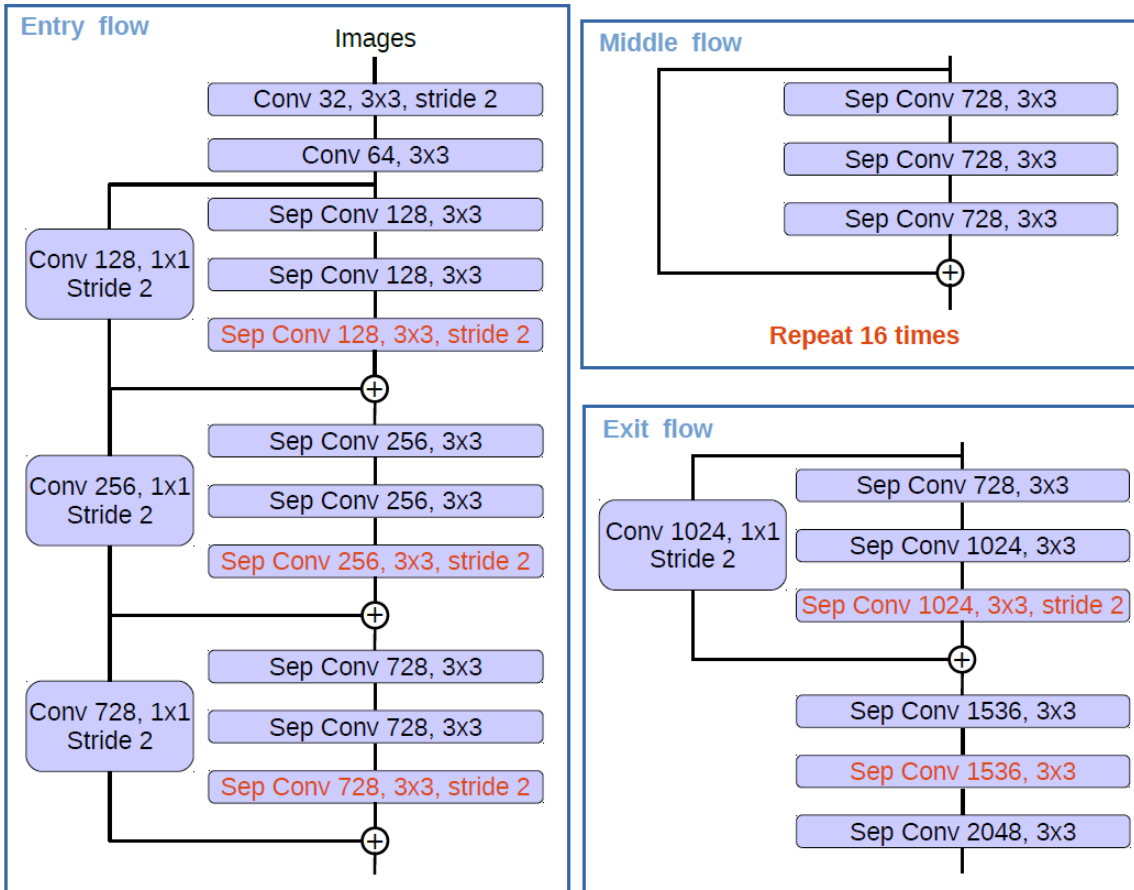
(d) w/ bootstrapping

Zhao et al., 2017



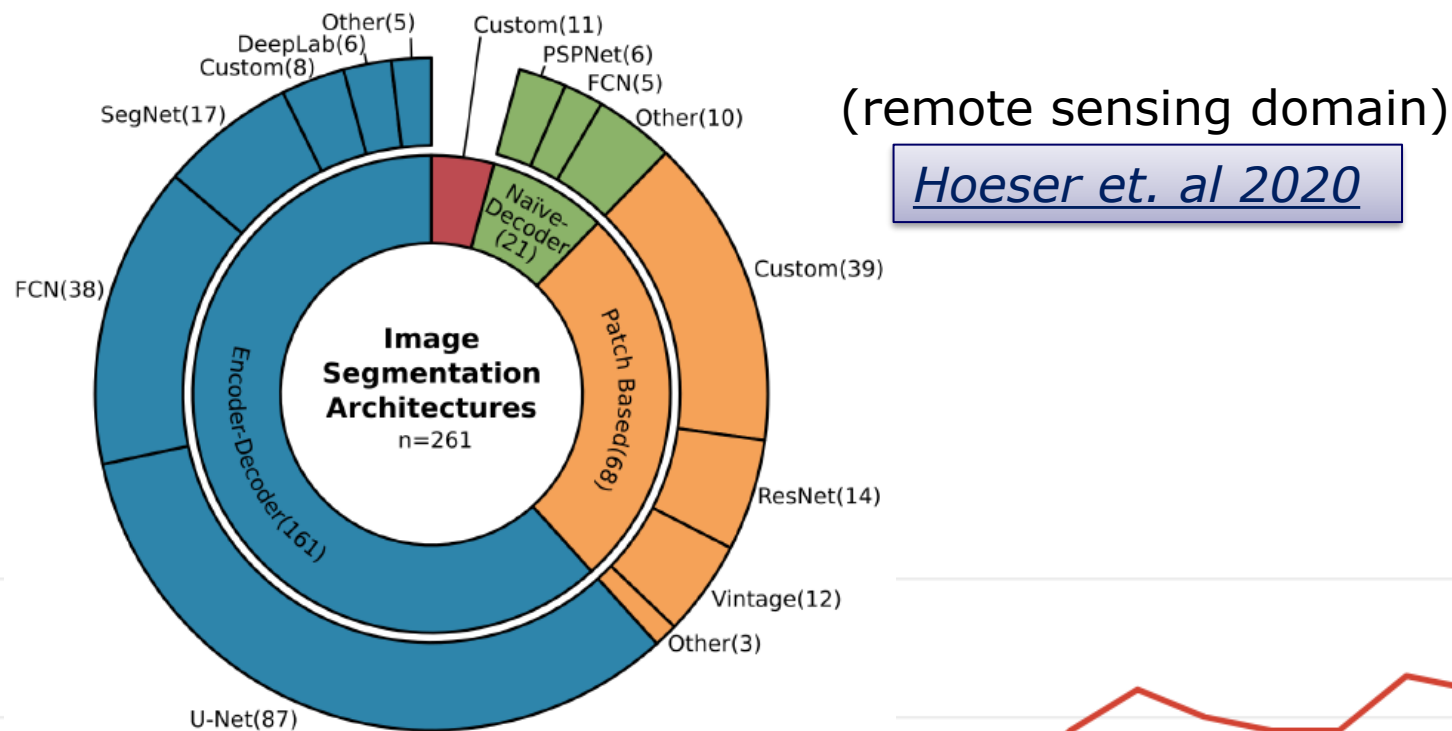
# DeepLab V3+

- Encoder-decoder architecture
- Atrous depth-wise convolution
- Modified Aligned Xception

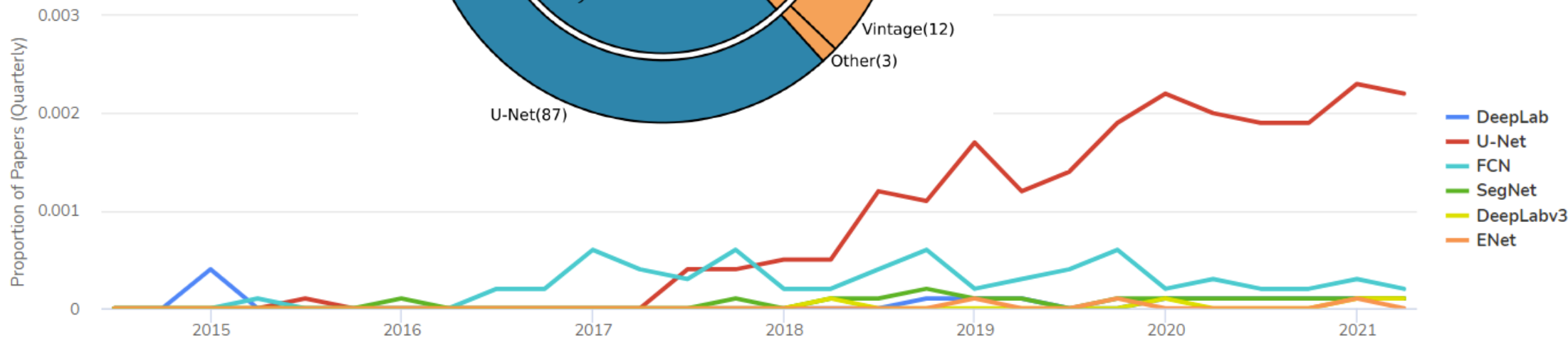


Zhao et al., 2018

# Semantic segmentation architectures overview



## Usage Over Time



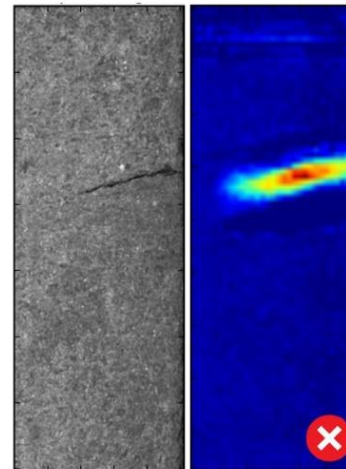
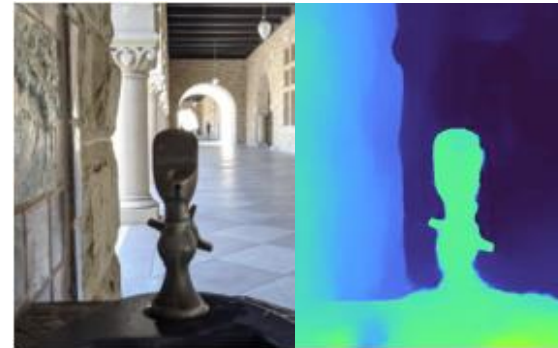
⚠ This feature is experimental; we are continuously improving our matching algorithm.

[paperswithcode.com, 2021]



# Beyond segmentation

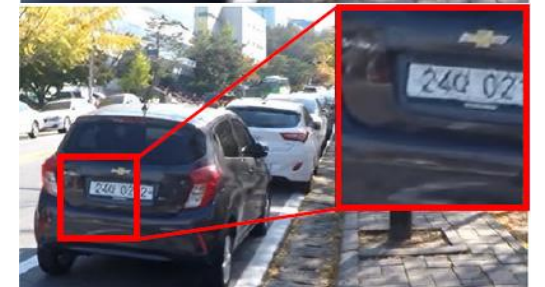
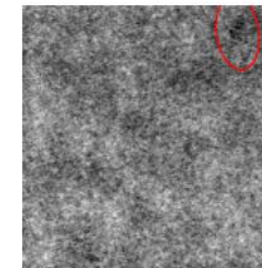
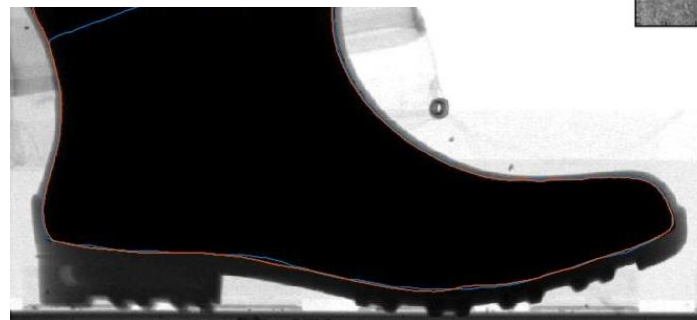
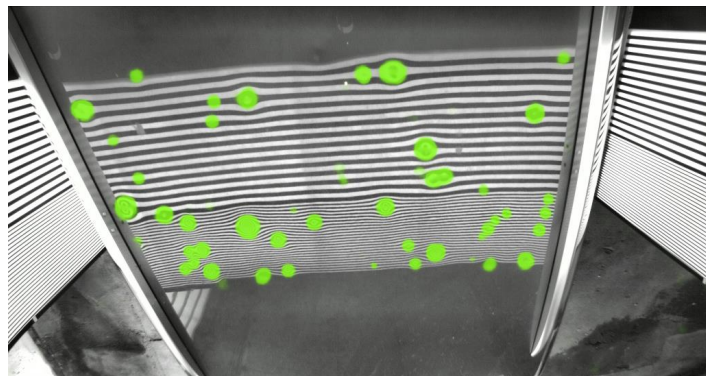
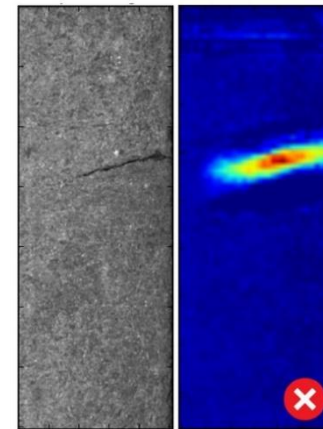
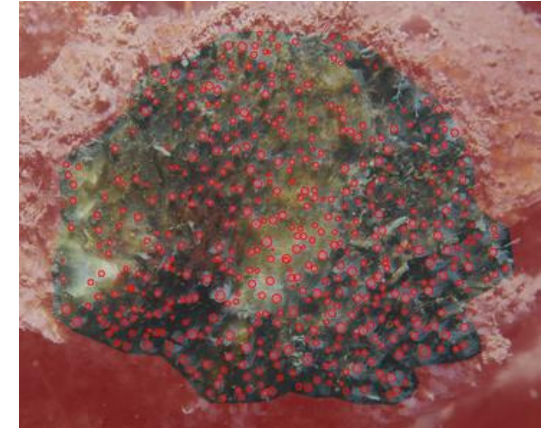
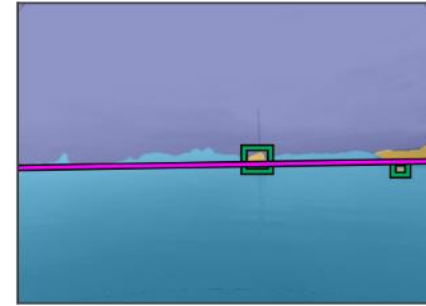
- Image to image translation
- Optical flow estimation
- Depth estimation
- Monocular depth estimation
- Normal estimation
- Edge detection
- Superresolution
- Colouring
- Image enhancement, deblurring
- Surface anomaly detection
- Inpainting
- Counting/density estimation
- Video segmentation
- Image restoration
- Image synthesis,...



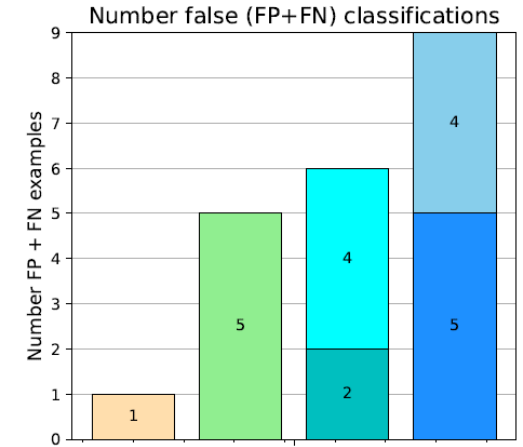
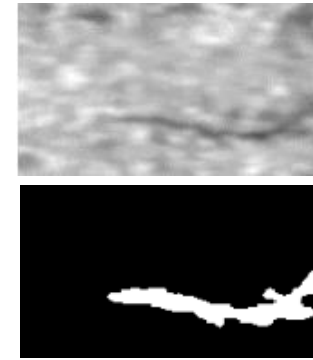
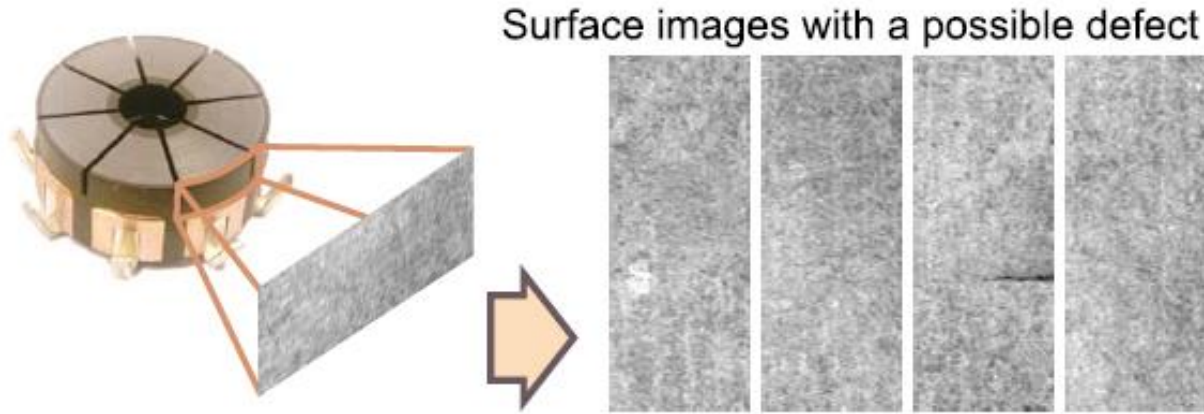
*Liu et al., Zhang et al., Jonschkowski et. al, Pan et al., ECCV2020*

# Segmentation for various computer vision tasks

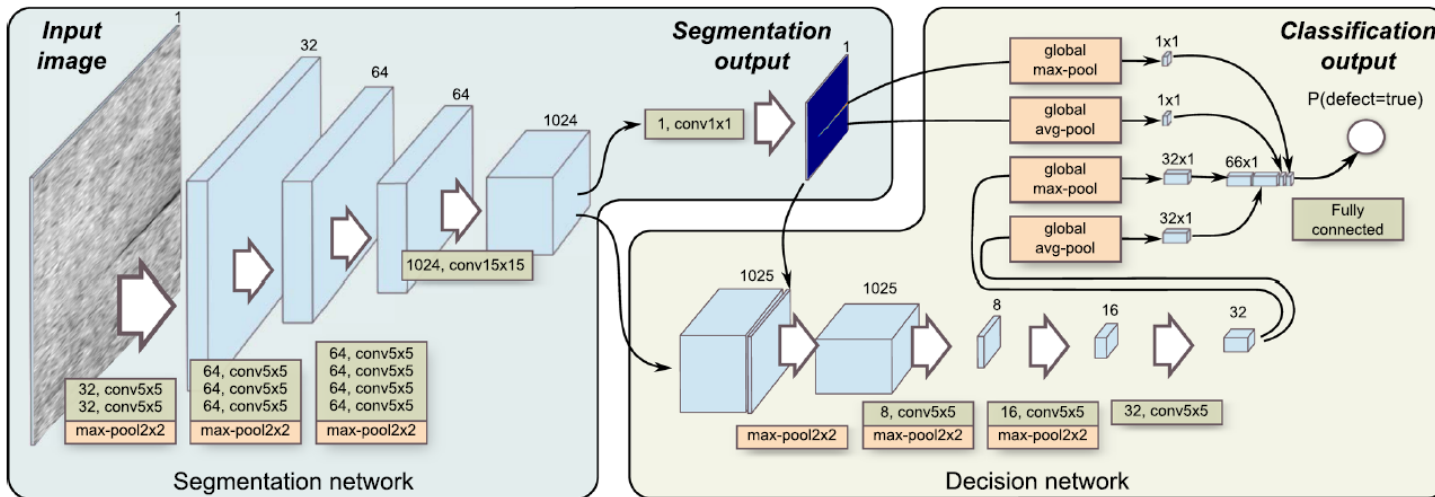
- Detection of surface visual defects
  - industrial products
  - damage on car body
- Polyp counting
- Obstacle detection
- Image enhancement
- Semantic edge detection



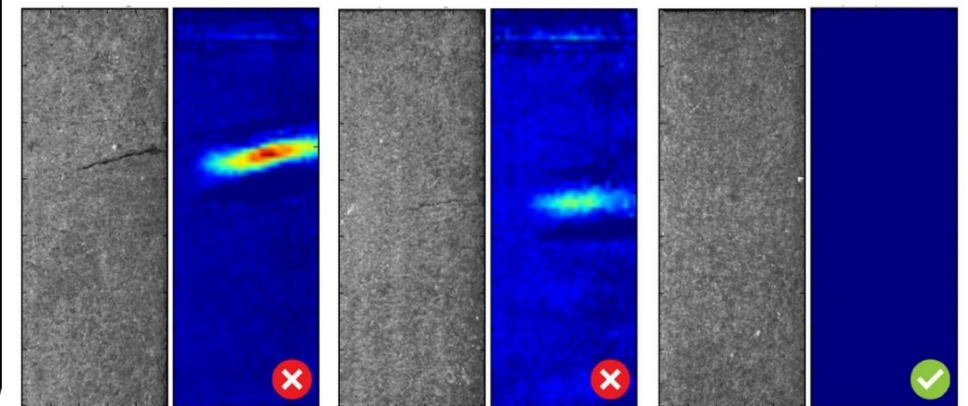
# Segmentation-based surface-defect detection



## Detection of defects with deep learning



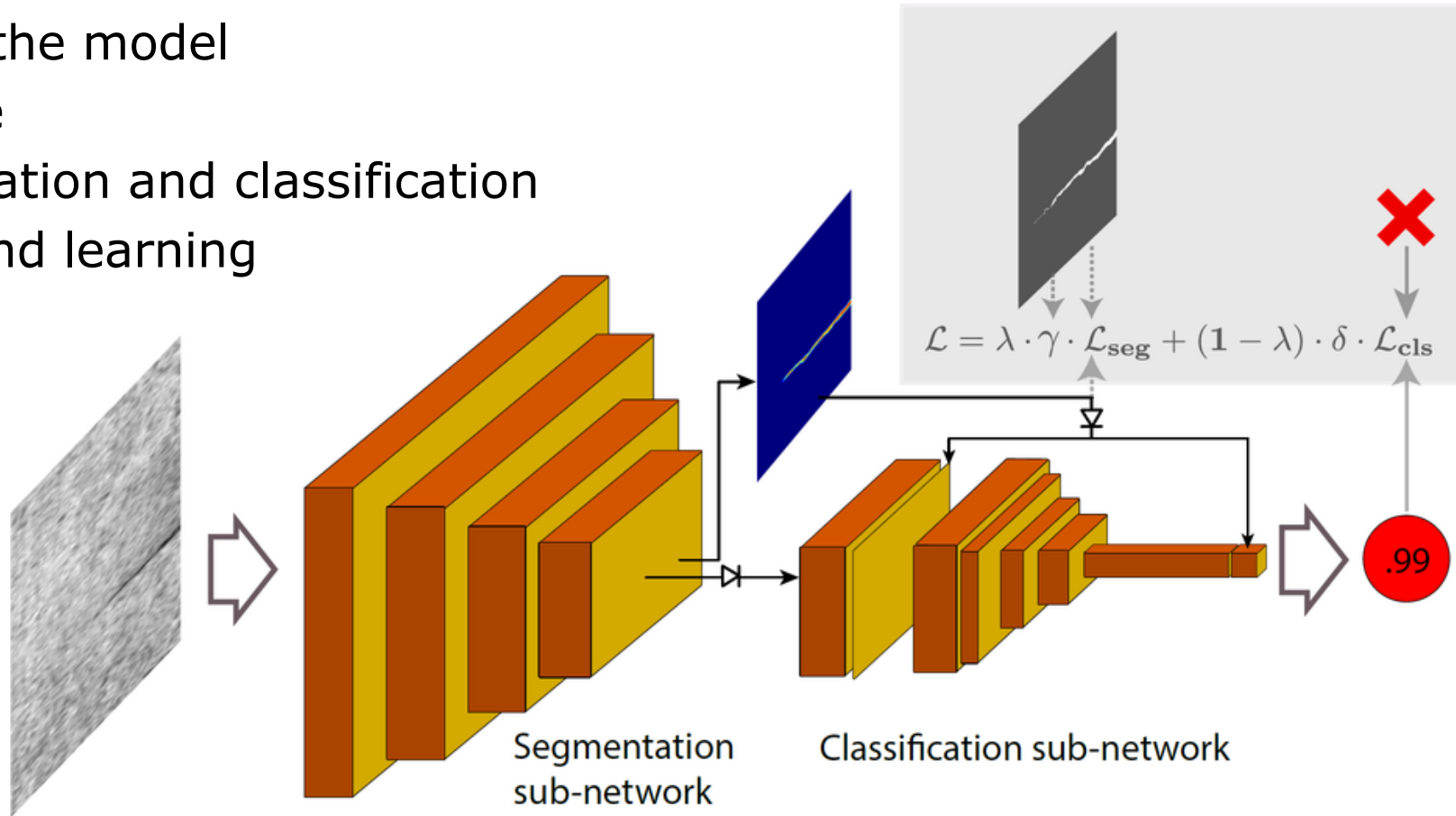
## Segmentation-based data-driven surface-defect detection



*Tabernik et. al, 2020*

# End-to-end network architecture

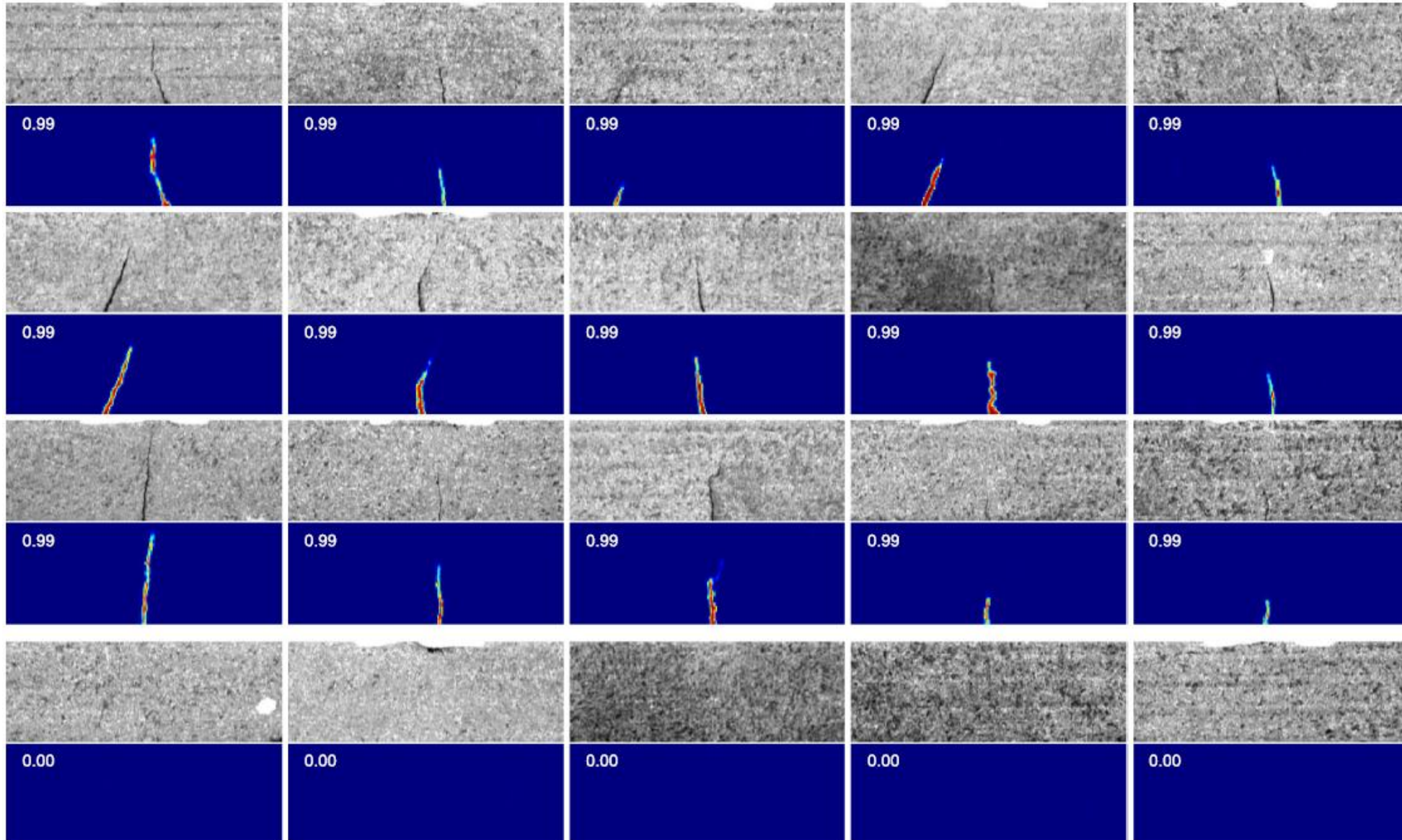
- Training the model
- Inference
- Segmentation and classification
- End-to-end learning



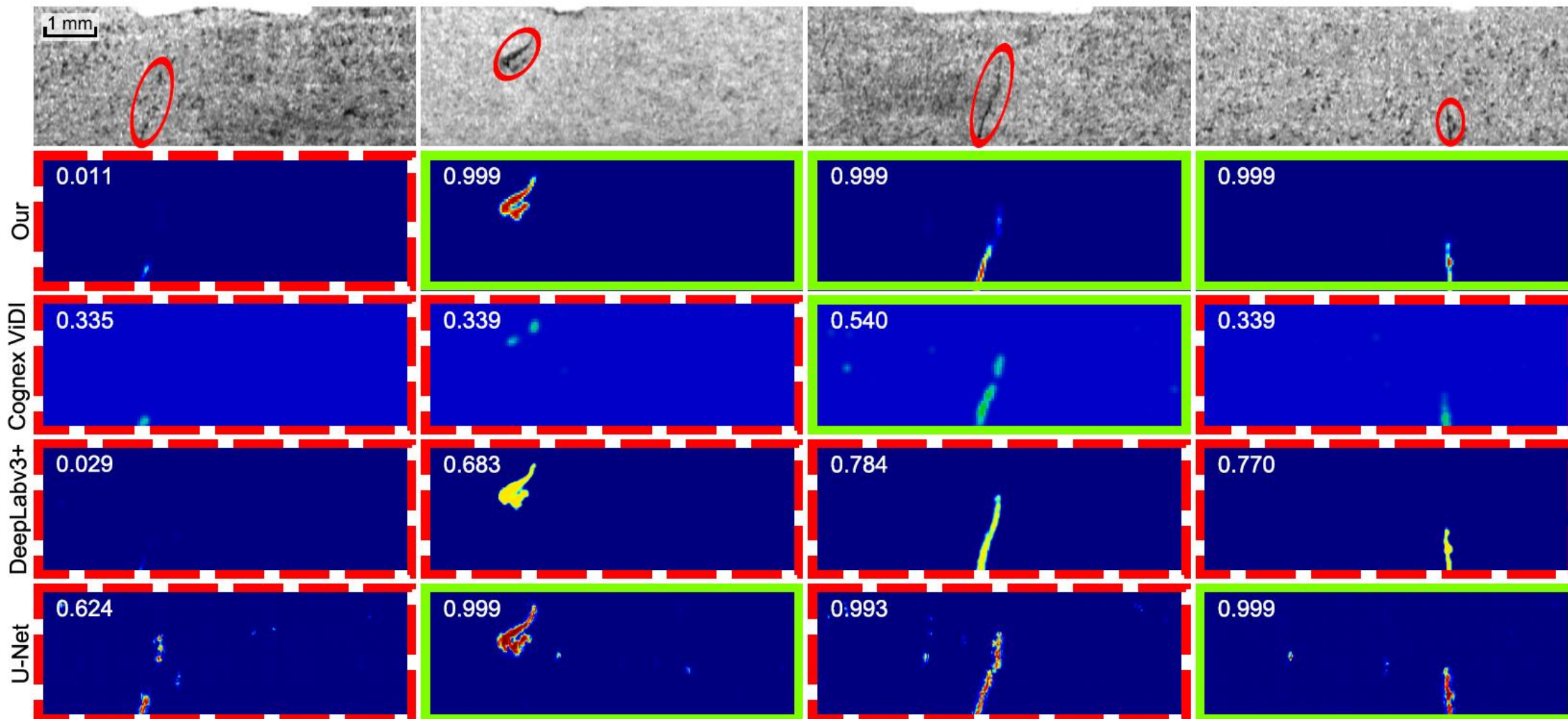
Architecture and approach	Learning stages	Number of positive training samples					
		33	25	20	15	10	5
Extended Segmentation+Decision Network (ours)	<i>end-to-end</i>	<b>100.00</b>	<b>99.78</b>	<b>100.00</b>	<b>99.88</b>	<b>99.31</b>	<b>96.71</b>
Segmentation+Decision Network [9]	<i>separate (two stages)</i>	99.0	97.5	99.5	97.4	98.8	95.8
Cognex ViDi (commercial software) [9]	-	99.0	97.4	95.7	97.1	95.6	89.2

Božič et. al, 2021

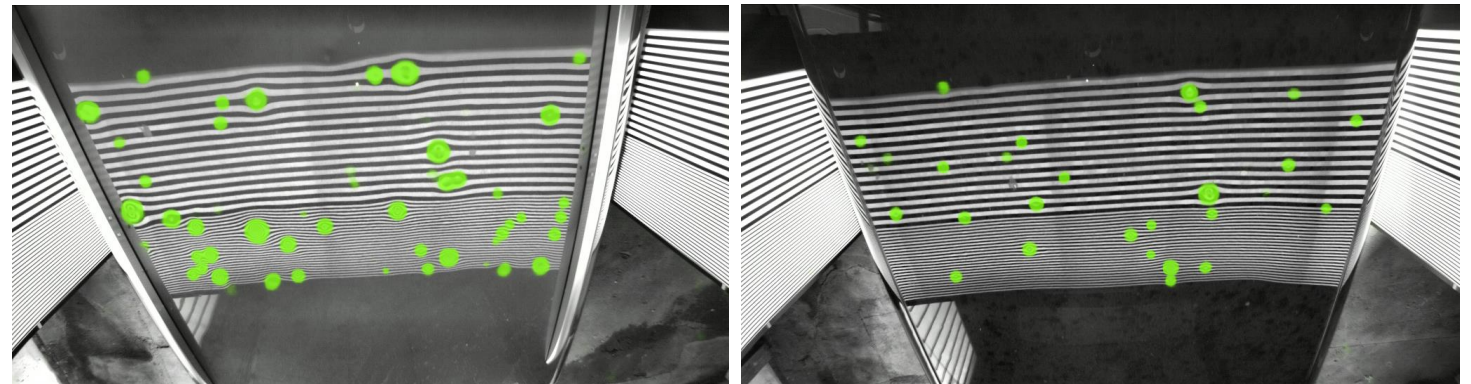
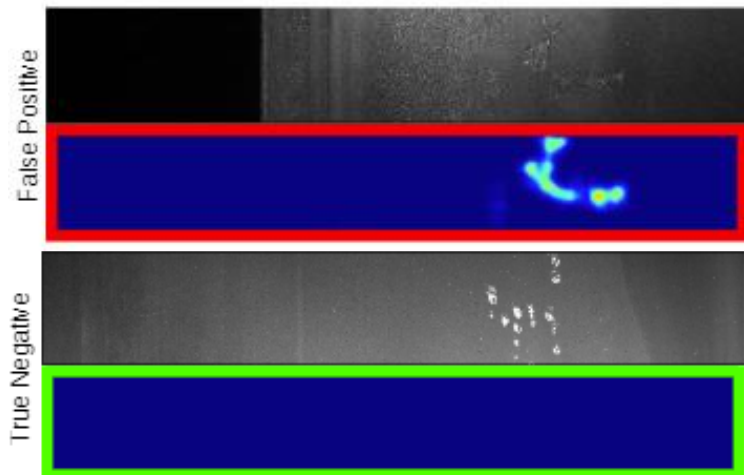
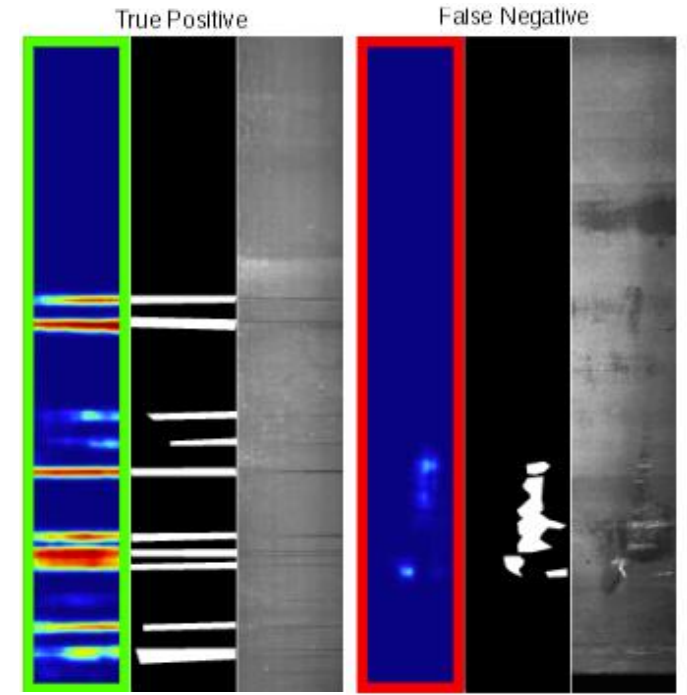
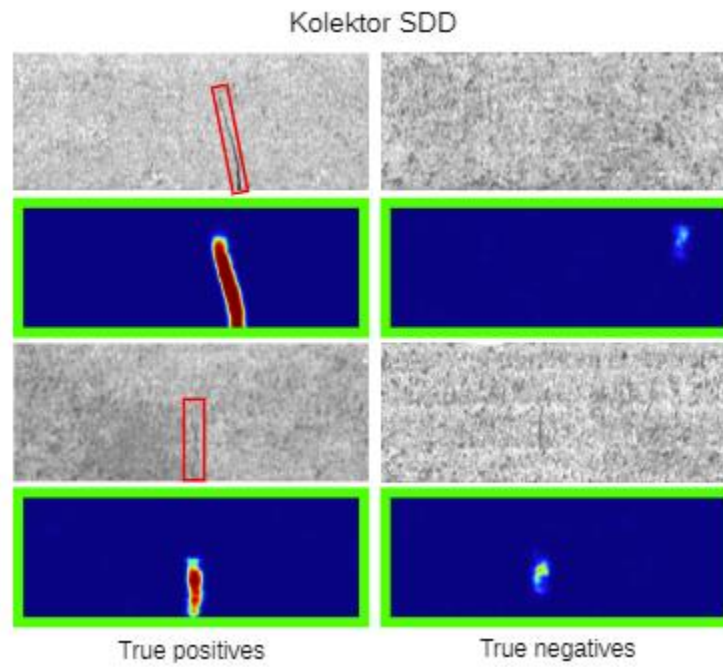
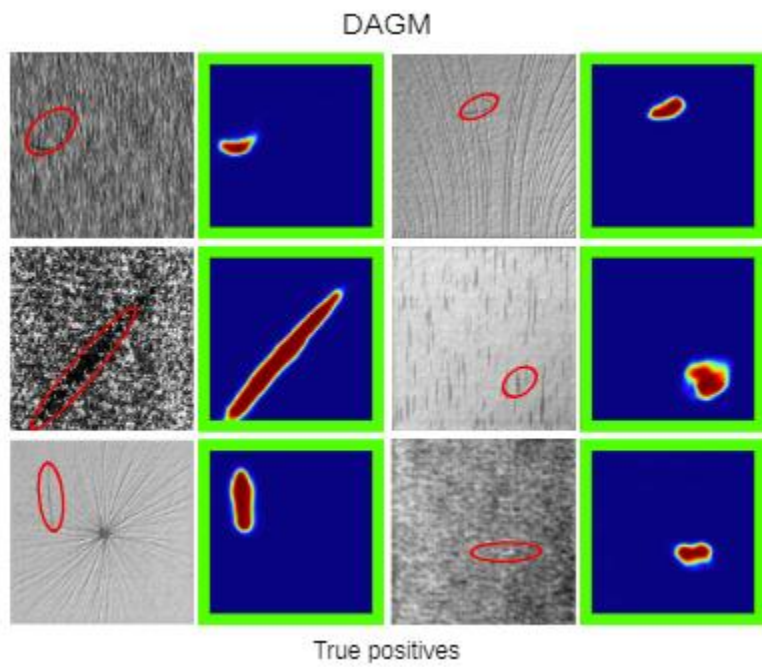
# Surface-defect detection



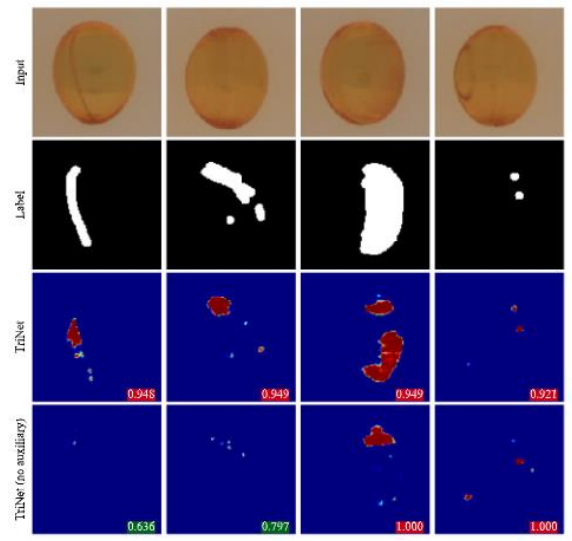
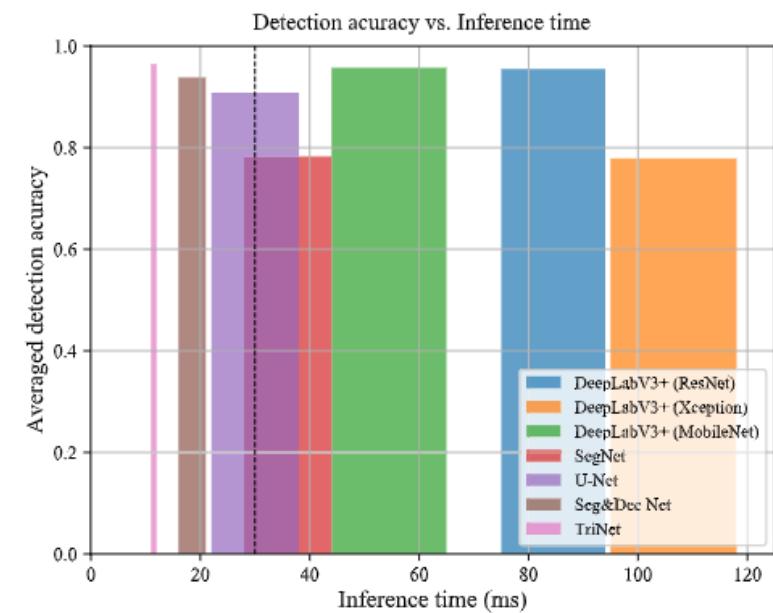
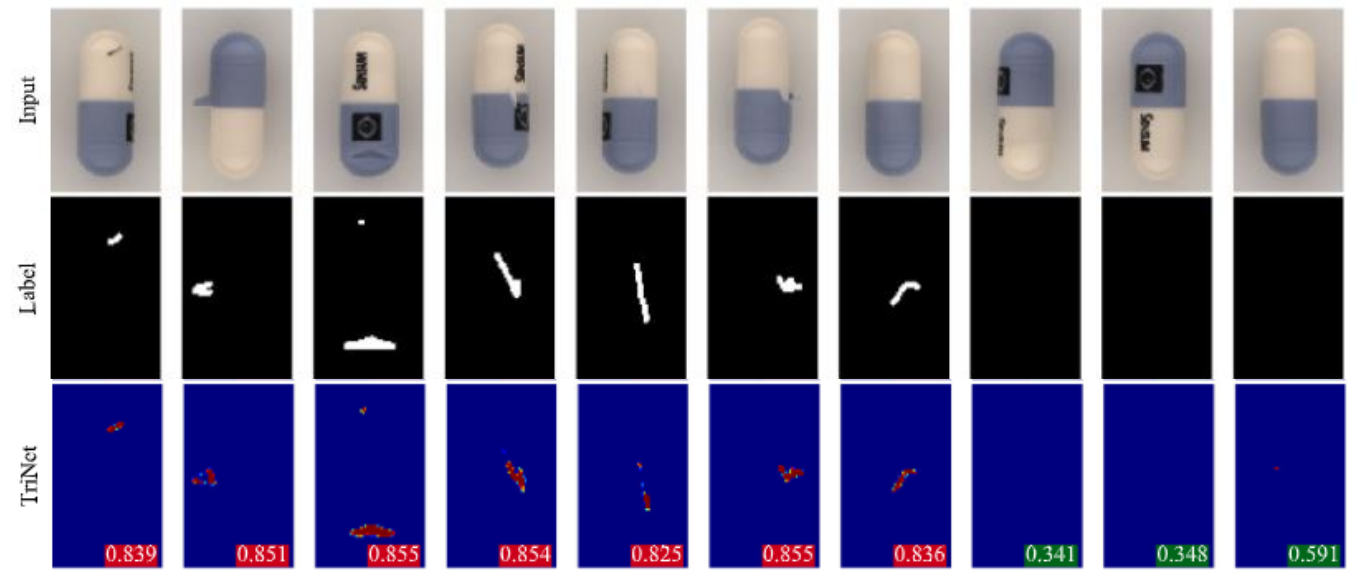
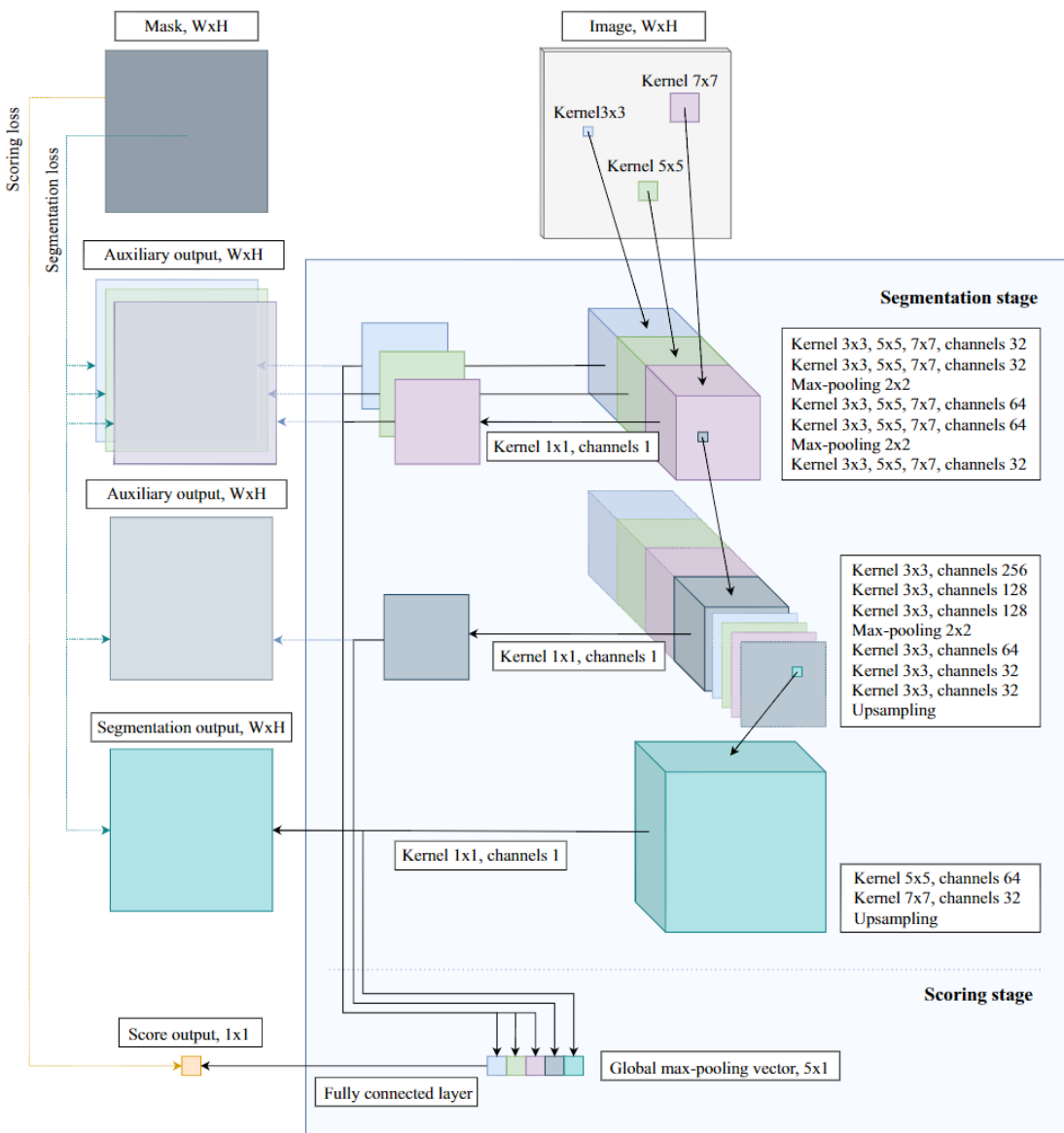
# Surface-defect detection



# Surface-defect detection



# Surface-defect detection

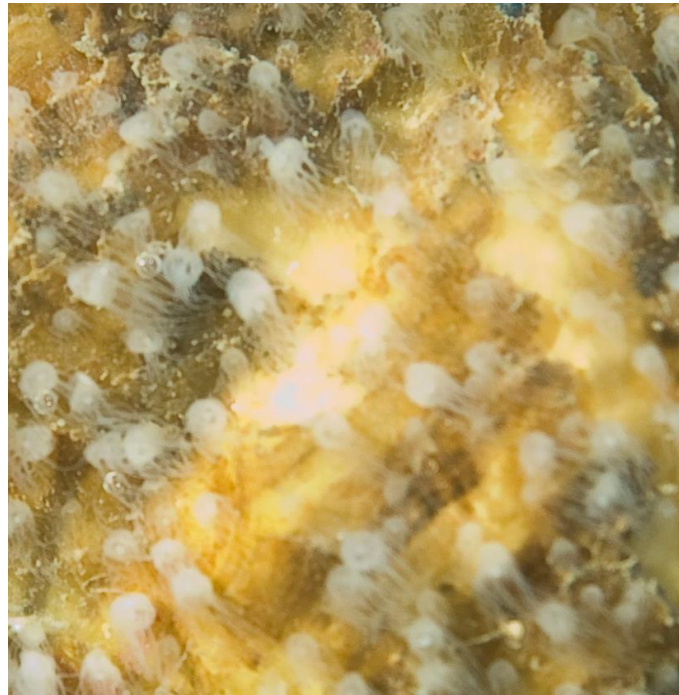
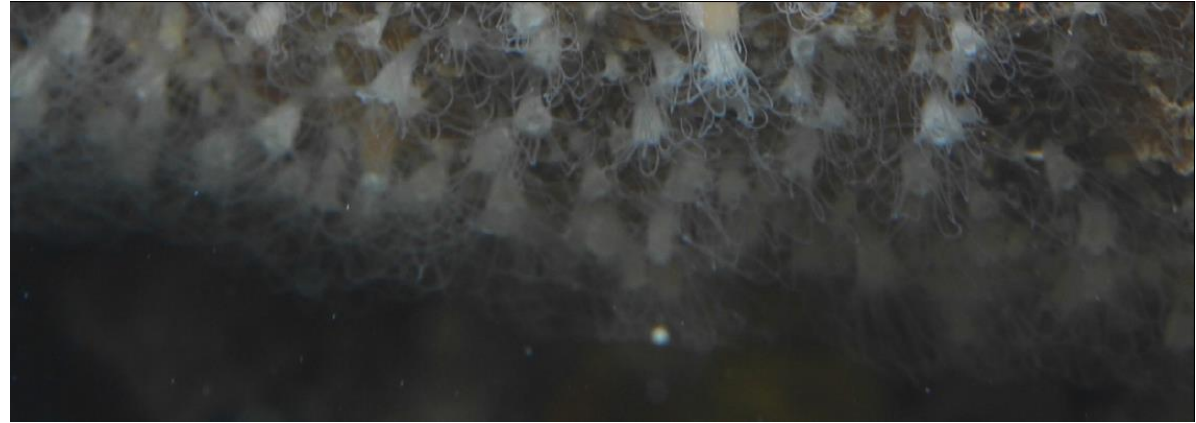


*Rački et. al, 2021*



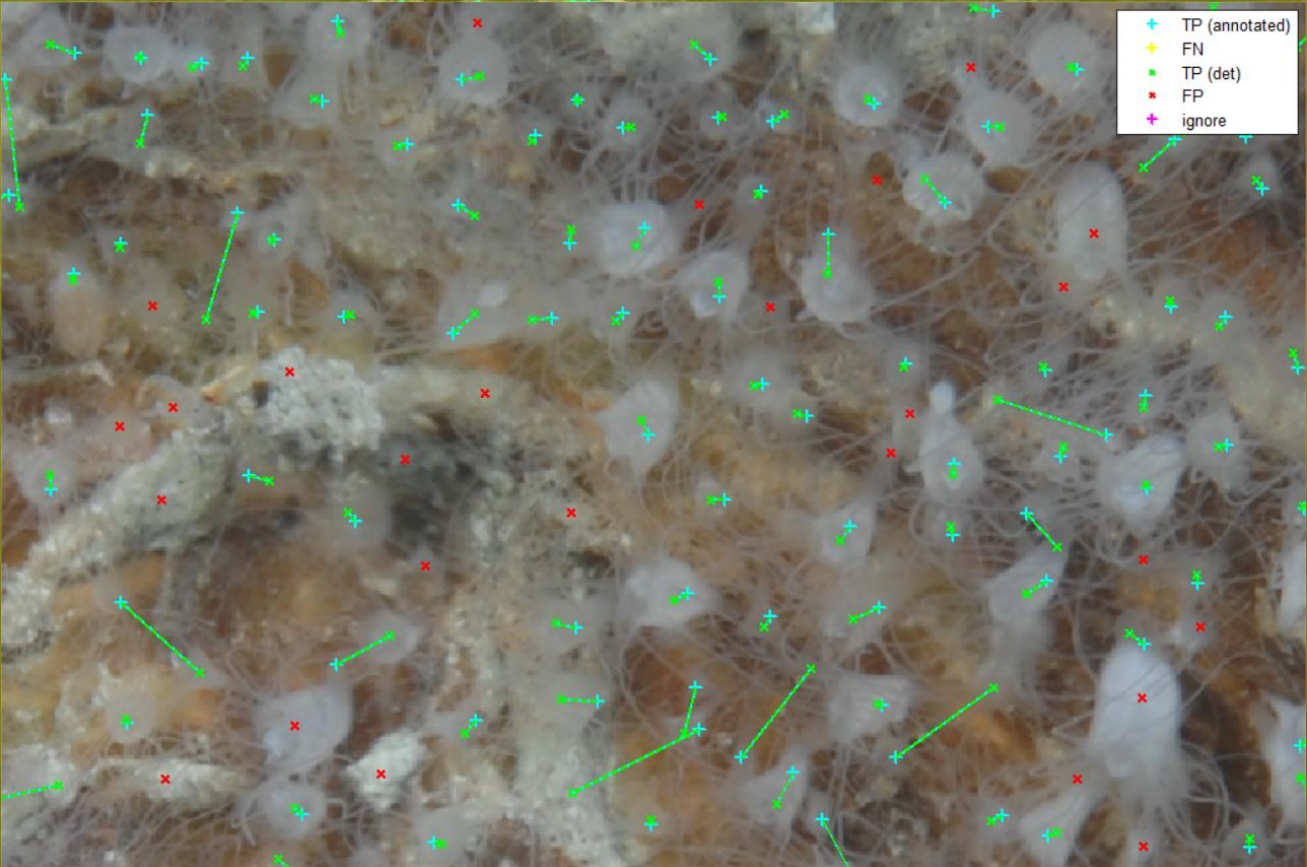
# Segmentation for polyp counting

- Segmentation based counting
- Challenges:
  - Appearance variability
  - Blurring
  - Heavy occlusions



# Polyp counting

2012-03: Final: recall: 97.76%, precision: 94.26%; counted: 1063, anno



The image shows a dense colony of scyphistoma polyps in an underwater environment. The polyps are small, white, and translucent, with long, thin tentacles extending from them. The background is dark and textured, likely the seabed or a rock surface. The image is overlaid with a grid of colored markers: cyan crosses for true positives (TP) annotated by humans, yellow crosses for false negatives (FN), green crosses for true positives (TP) detected by the system, red crosses for false positives (FP), and purple crosses for ignored objects. Green dashed lines connect some of the detected polyps to their corresponding annotated positions, indicating high detection accuracy.

Legend:

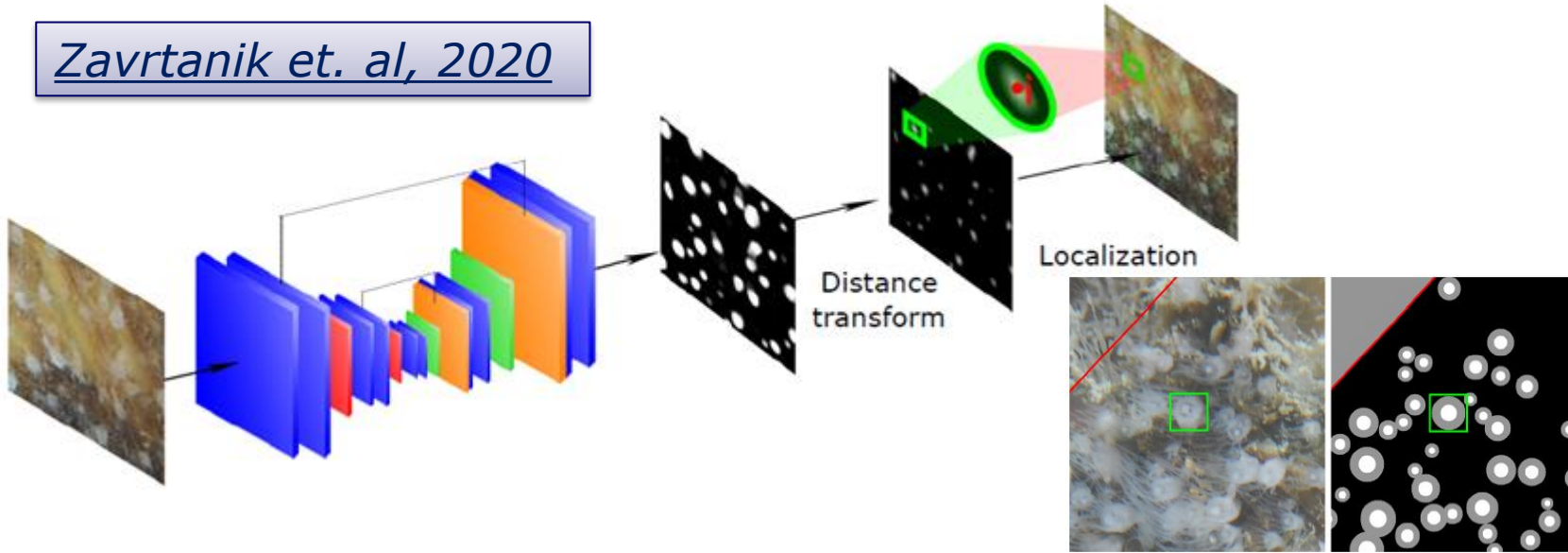
- TP (annotated)
- FN
- TP (det)
- FP
- ignore

Vodopivec, Mandeljc, Makovec, Malej, Kristan, Polyp counting made easy:  
towards automated scyphistoma census in underwater imagery

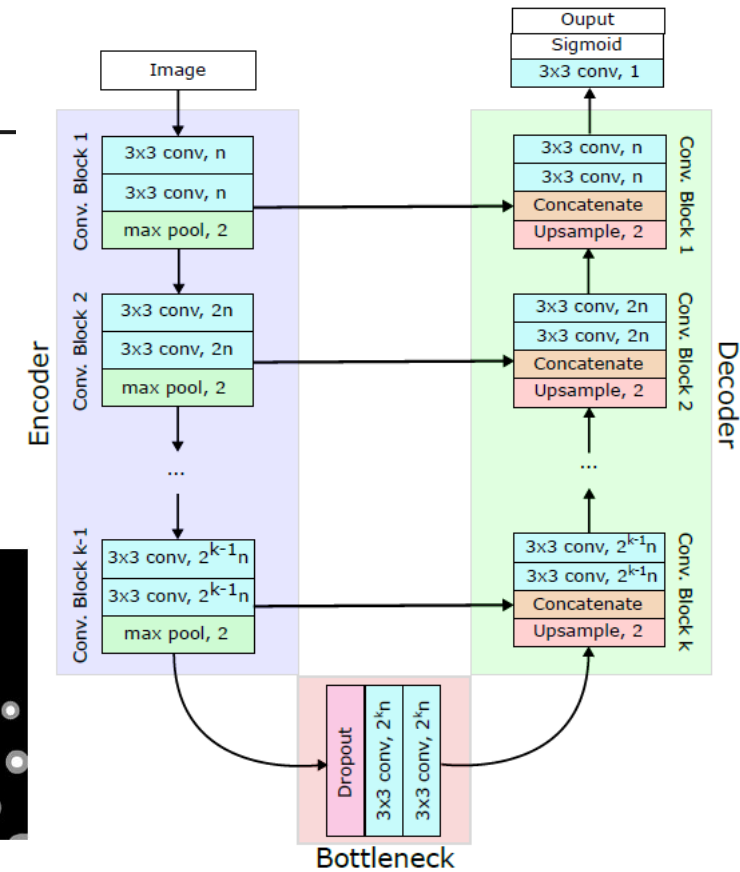
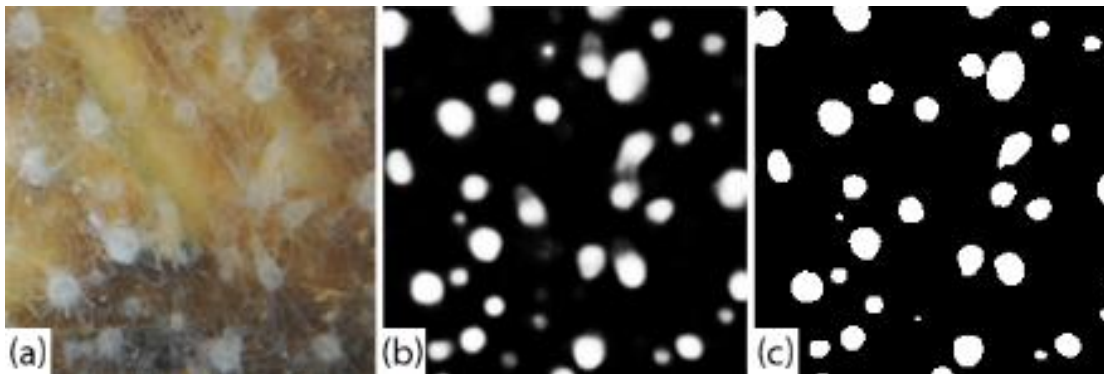
# Polyp counting

- U-Net-based architecture for segmentation

*Zavrtanik et. al, 2020*



- Thresholding + postprocessing segmentation output:  
 Input image      CNN seg       $p > \theta$



# Polyp counting

- Data set (37+ 7 images (488x2844), ~50k polyps)
  - 7 annotators, ambiguous annotations

Image	Expert diver	Expert annotator	Volunteer	Ground truth	Relative error (max.)
#1	358	378	397	455	17 %
#2	617	571	561	655	14 %
#3	455	453	462	543	17 %
#4	637	678	715	770	17 %
#5	622	676	744	723	14 %
#6	336	296	270	350	23 %
#7	384	304	323	398	24 %

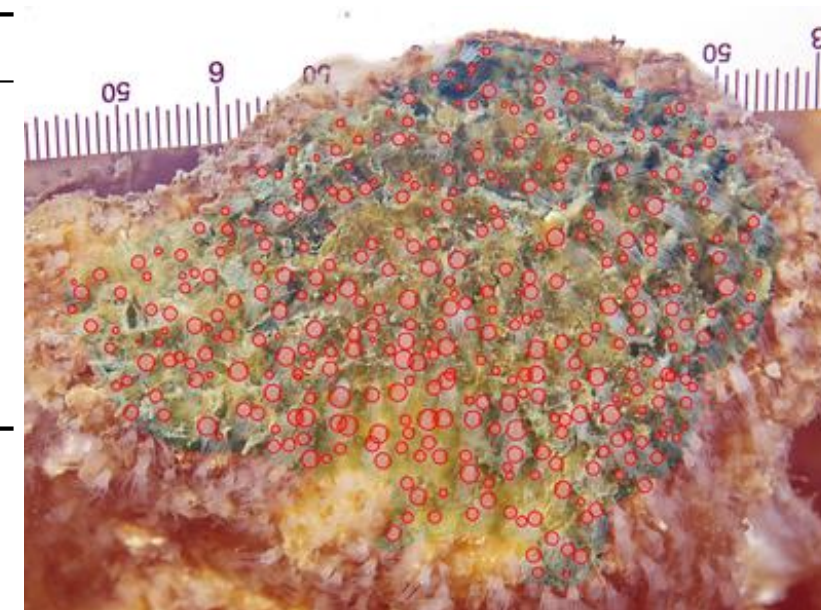


Image	Volunteer 1			
	Day 1	Day 2	Day 3	Day 4
#5	490	472	576	597

Method	Ratio	Rel. err.	AP	AR	<i>F-1</i>
SegCo <sup>(4,64)</sup>	<b>0.99 ± 0.02</b>	<b>0.01 ± 0.02</b>	0.95 ± 0.02	<b>0.94 ± 0.01</b>	<b>0.94 ± 0.01</b>
SegCo <sup>(4,16)</sup>	0.96 ± 0.03	0.04 ± 0.03	<b>0.96 ± 0.02</b>	0.92 ± 0.03	<b>0.94 ± 0.01</b>
PoCo <span style="border: 1px solid green; padding: 2px;">Vodopivec et al. (2018)</span>	0.82 ± 0.16	0.23 ± 0.08	0.79 ± 0.08	0.63 ± 0.06	0.70 ± 0.03
RetinaNet	0.92 ± 0.05	0.08 ± 0.05	<b>0.96 ± 0.02</b>	0.89 ± 0.04	0.92 ± 0.01

# Semantic segmentation for obstacle detection

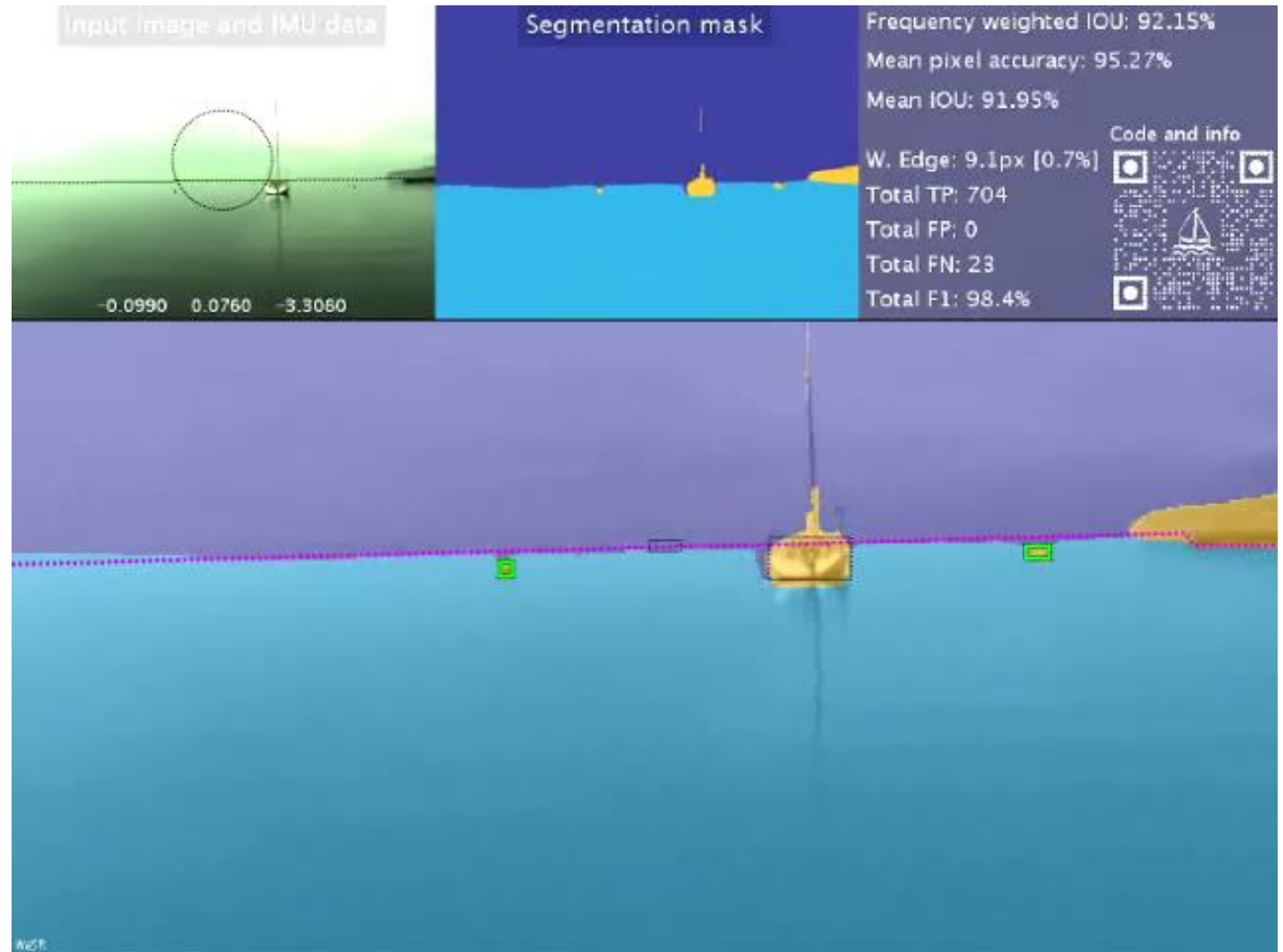
*Bovcon & Kristan, 2020*



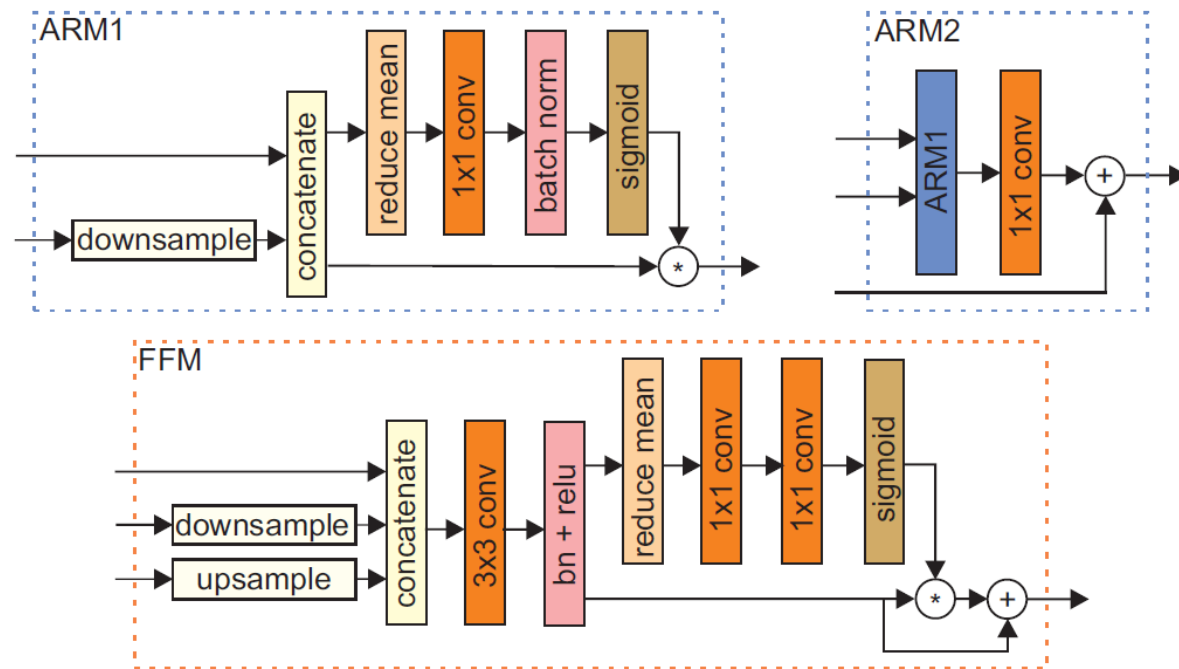
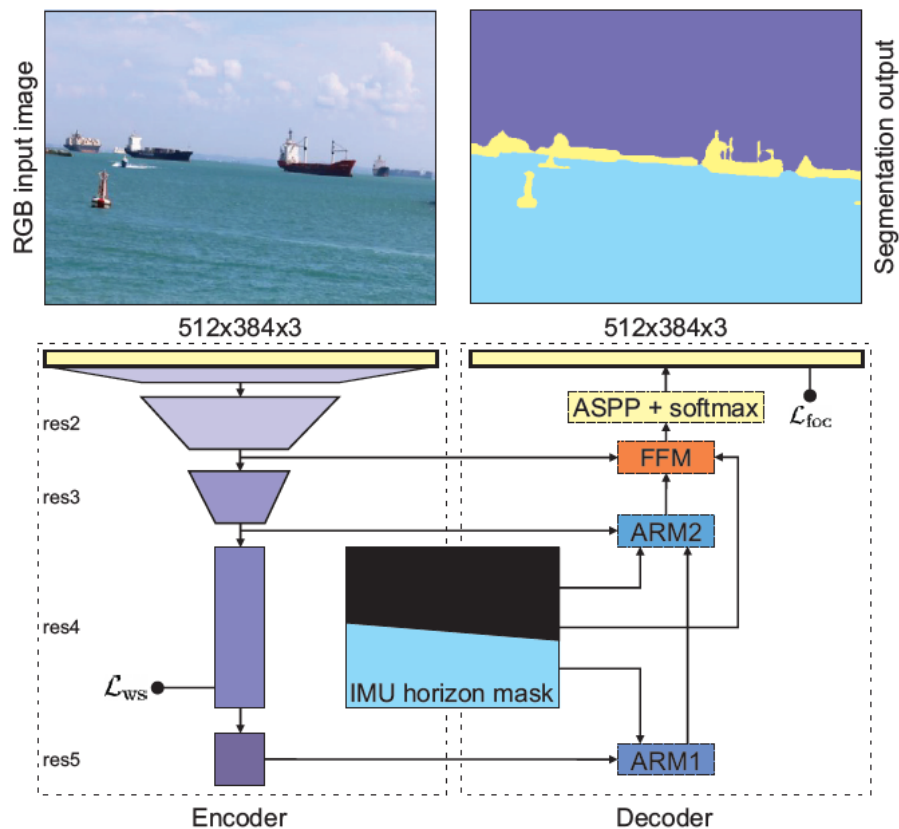
USV equipped with different sensors:

- stereo camera
- IMU
- GPS
- compass

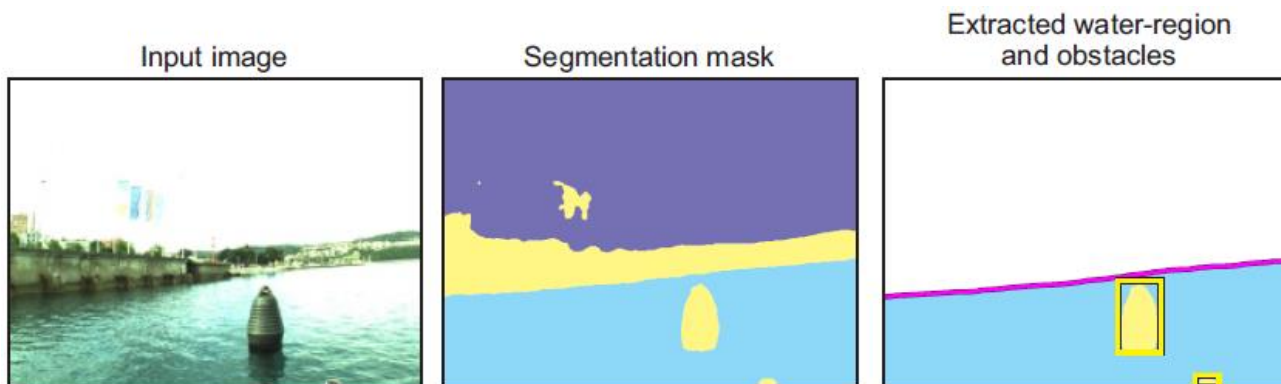
Segmentation based on RGB + IMU



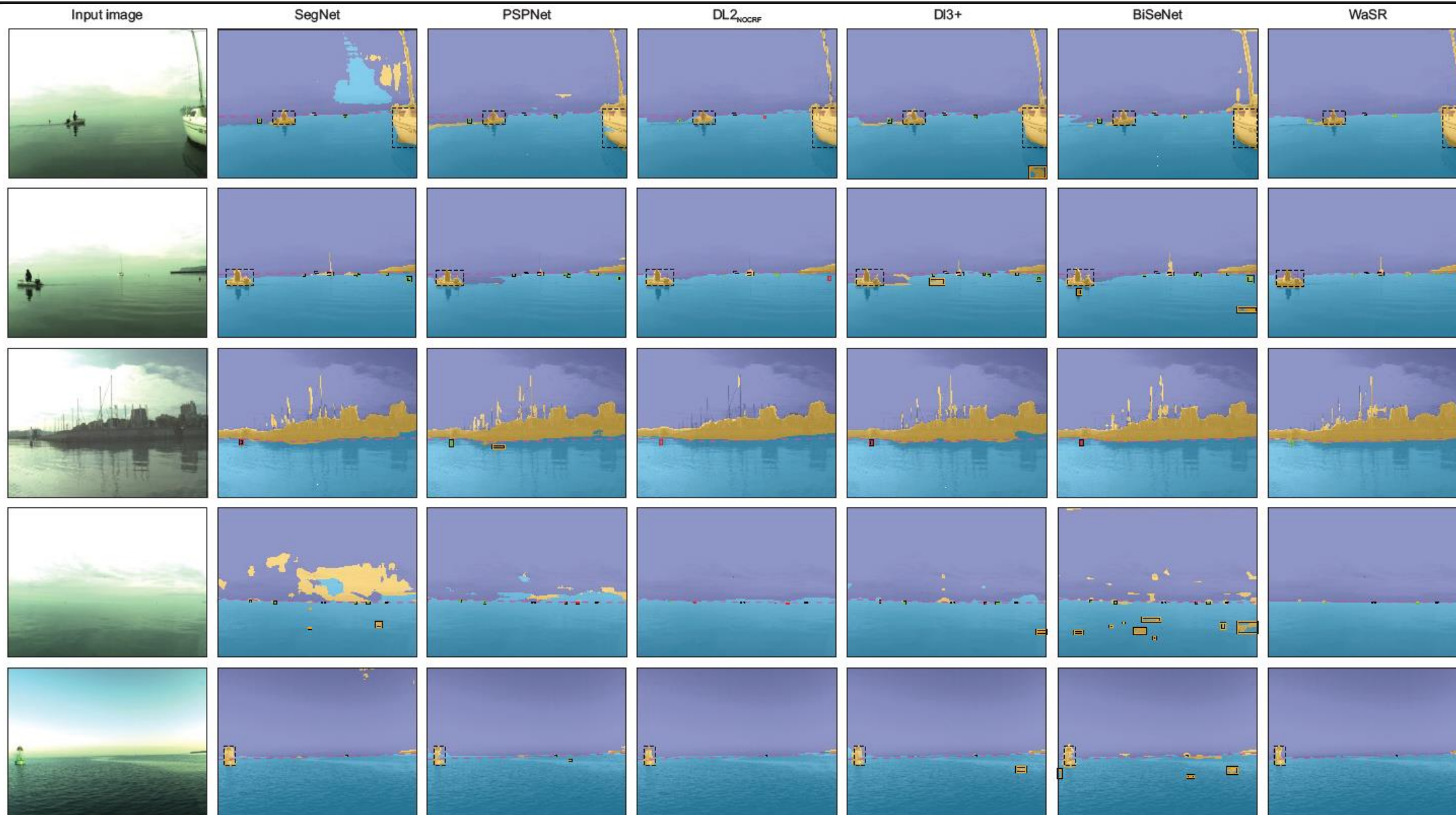
# WaSR architecture



Architecture	$\mu_{edg}$	TP	FP	FN	F-measure
PSPNet [12]	13.8 (16.0)	5886	4359	431	71.1
SegNet [35]	13.5 (18.5)	5834	2139	483	81.7
DL2 <sub>NOCRF</sub> [11]	12.8 (21.4)	3946	<b>227</b>	2371	75.2
DL3+ [14]	14.1 (20.9)	5311	2935	1006	72.9
BiSeNet [13]	12.4 (19.2)	5699	1894	618	81.9
WaSR	<b>9.6</b> (18.5)	<b>6166</b>	679	<b>151</b>	<b>93.7</b>



# WaSR results



# Image enhancement

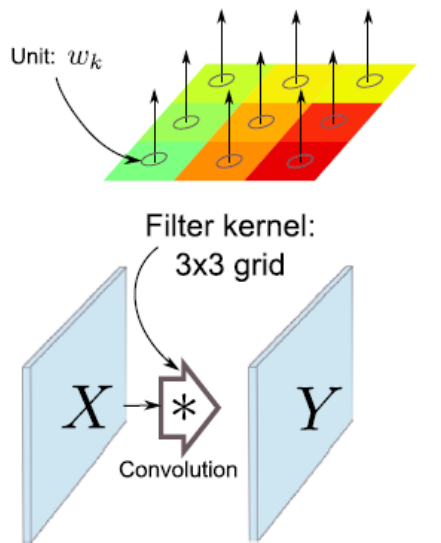
- Deblurring, super-resolution



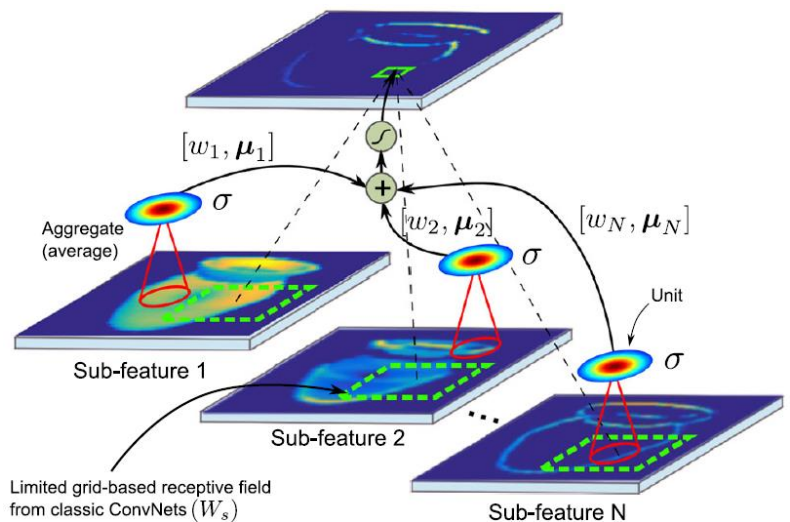
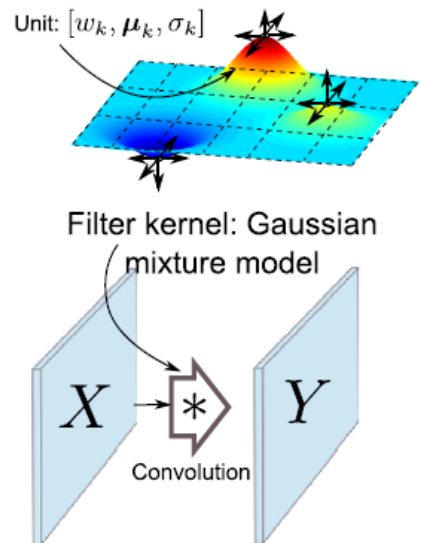


# Spatially-Adaptive Filter Units

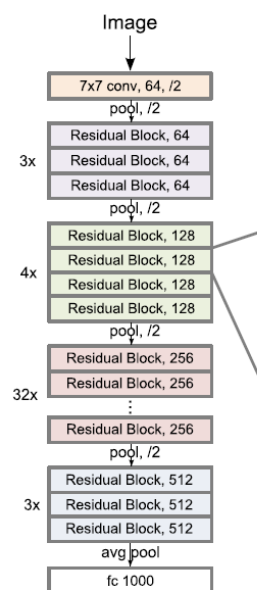
## Classic convolution filter



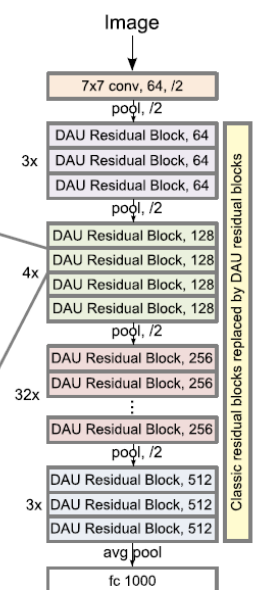
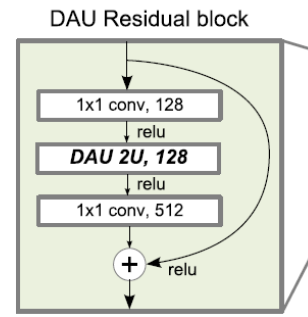
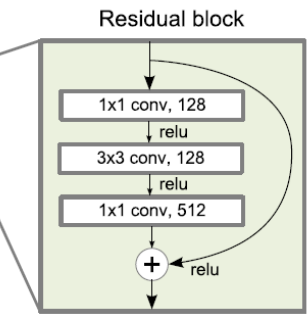
## DAU convolution filter



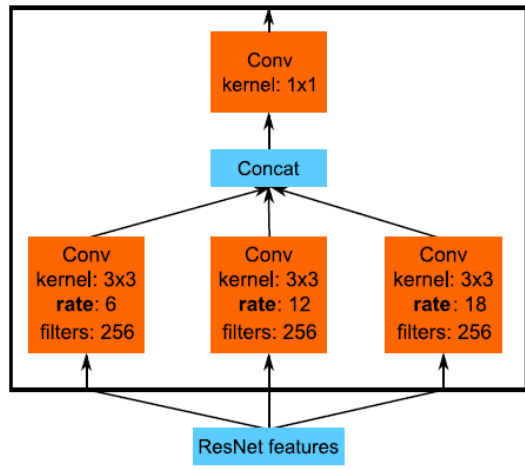
*Tabernik et. al, 2020*



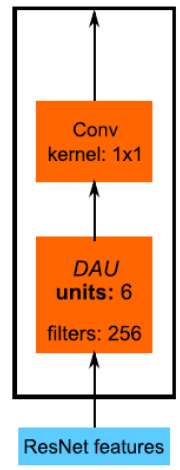
Classic deep network



Deep network with DAUs



(a) Atrous Spatial Pyramid Pooling pathways



(b) DAUs pathway

Original



Original



DAU-SNR-Deblur (our)



DAU-SNR-Deblur (our)



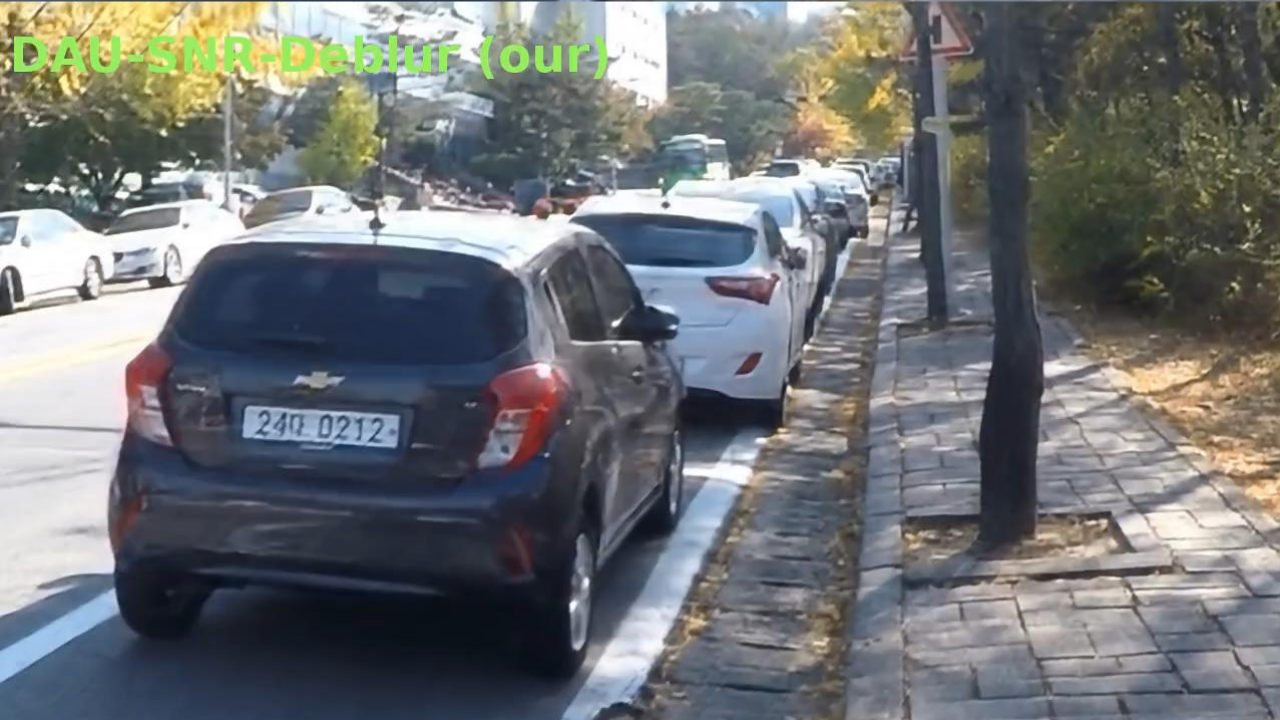
Original



Original



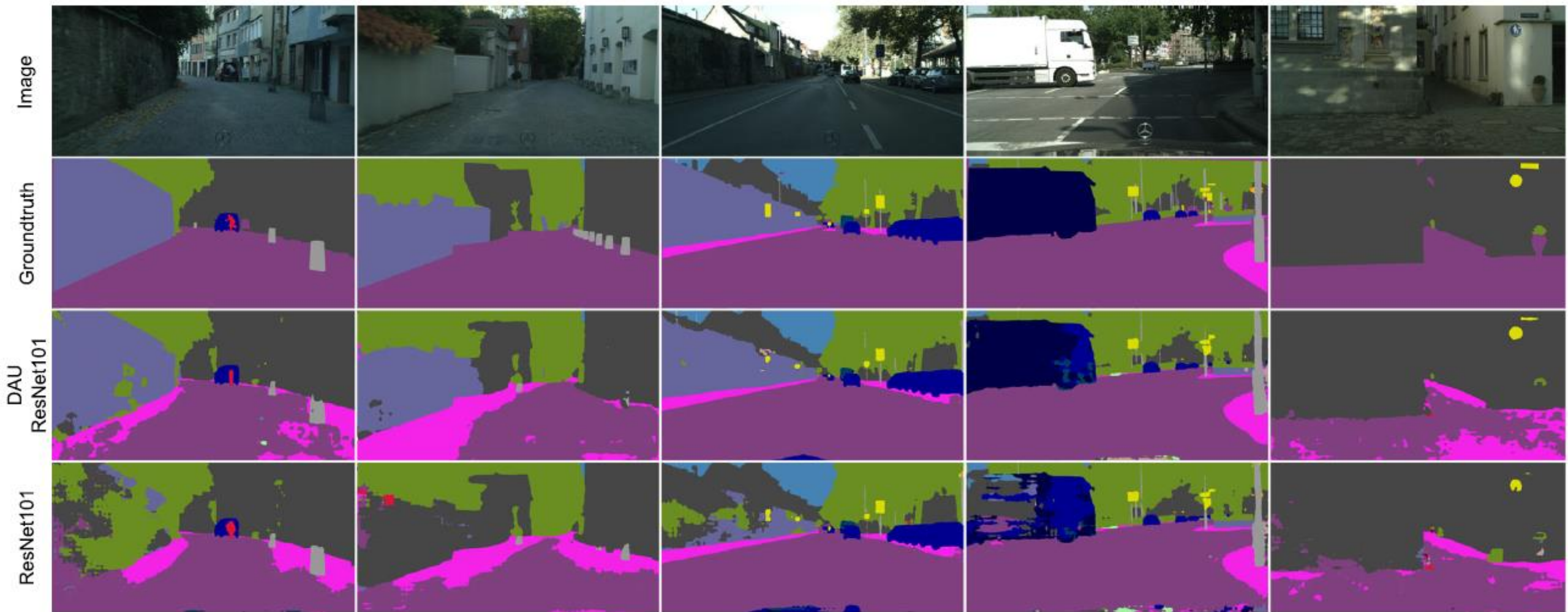
DAU-SNR-Deblur (our)



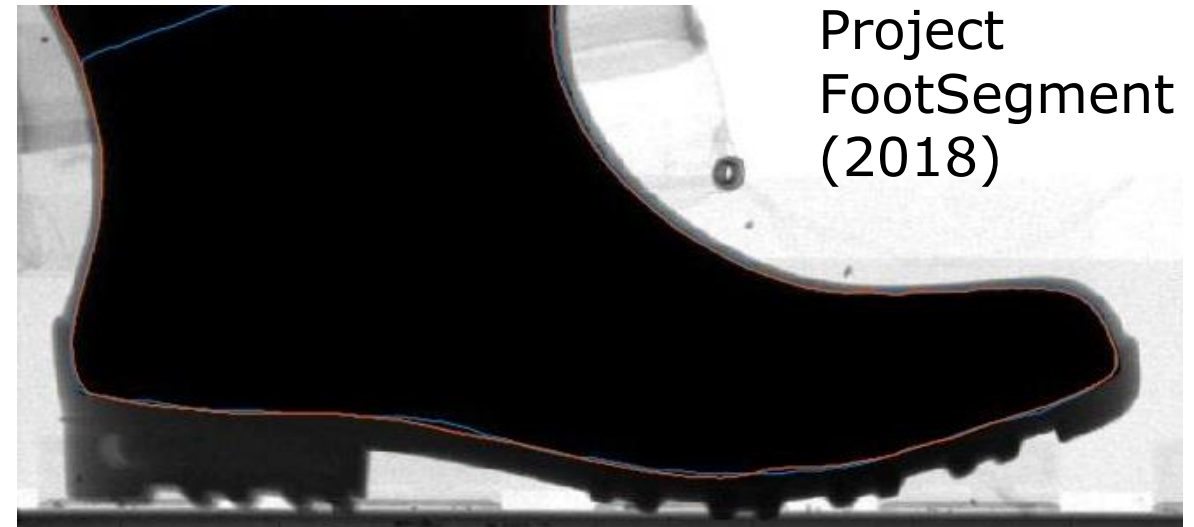
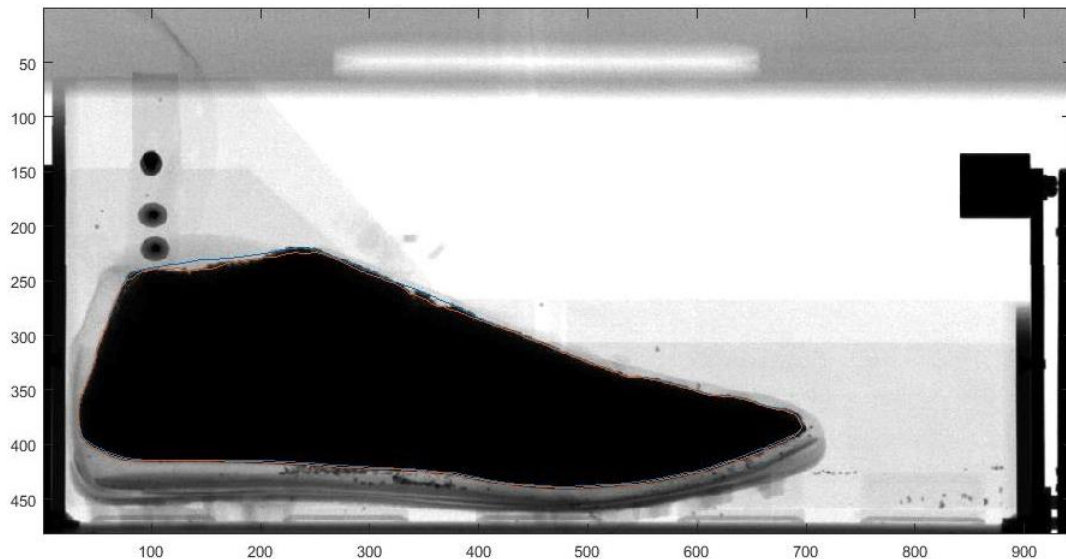
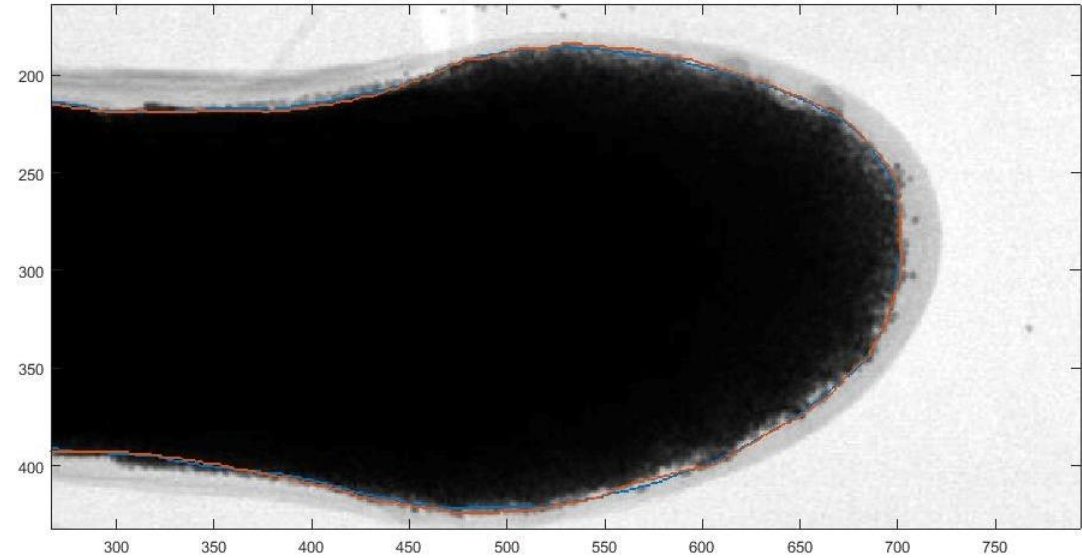
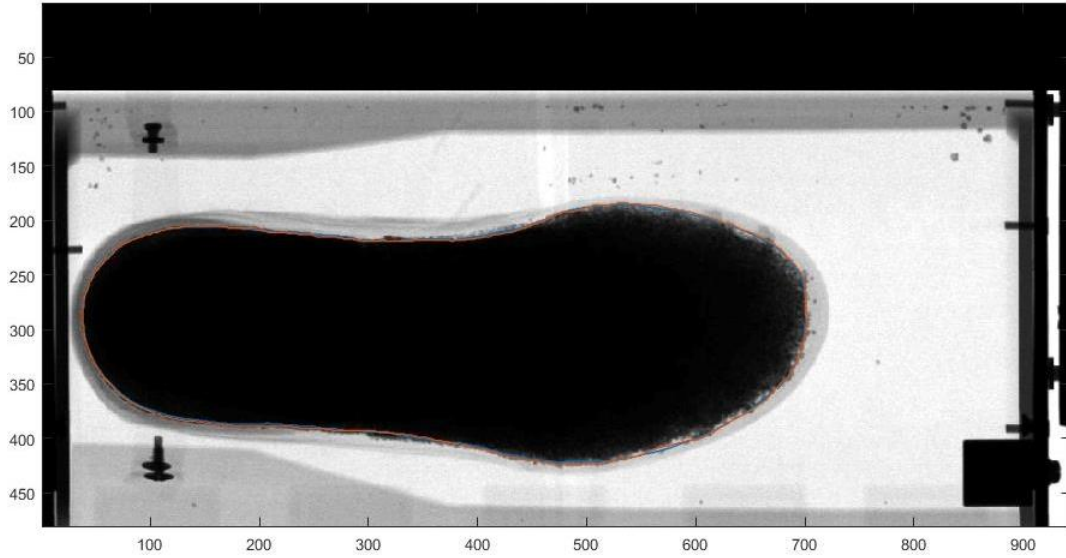
DAU-SNR-Deblur (our)



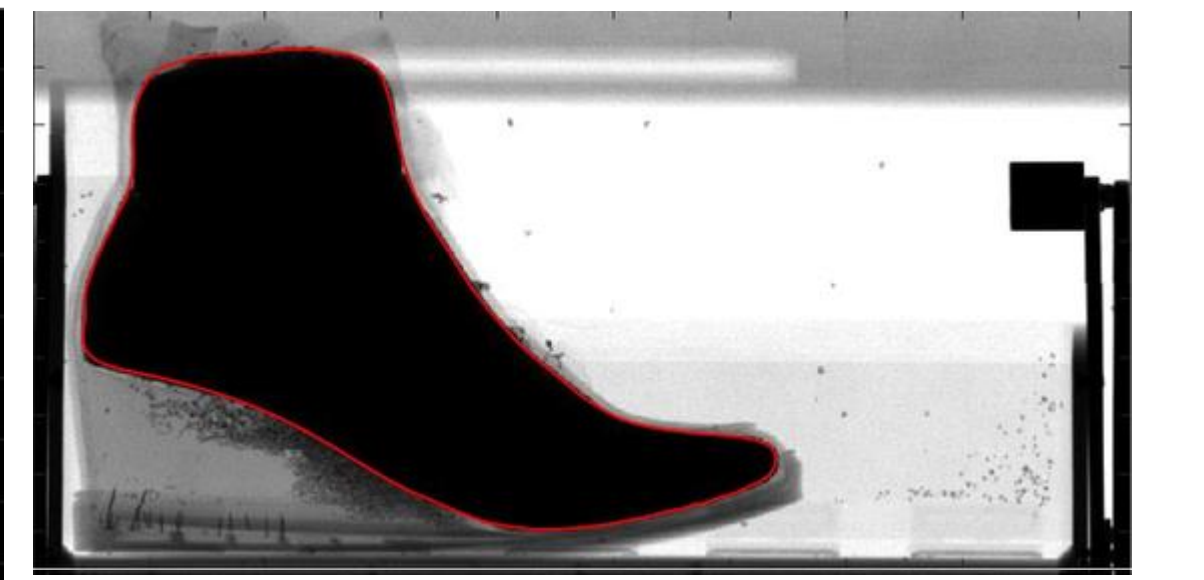
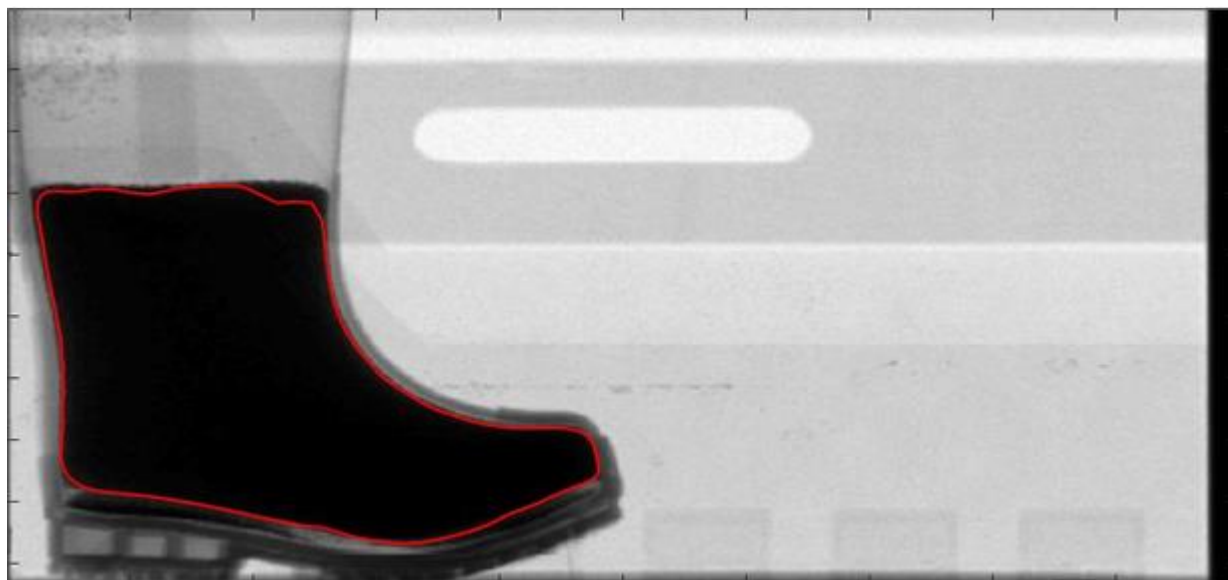
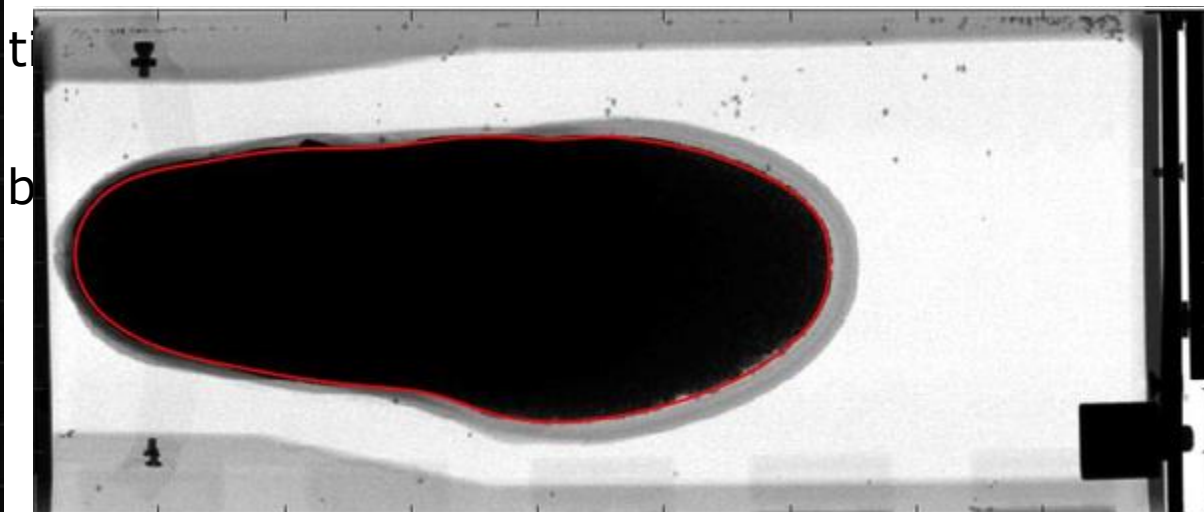
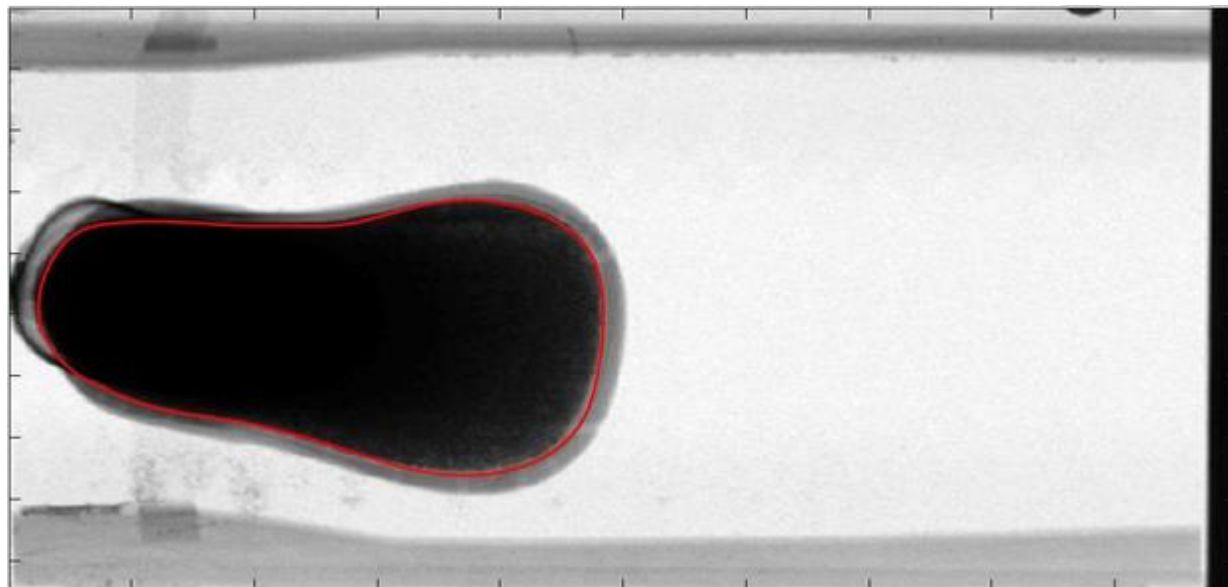
# Semantic segmentation with DAUs



# Segmentation for semantic edge detection

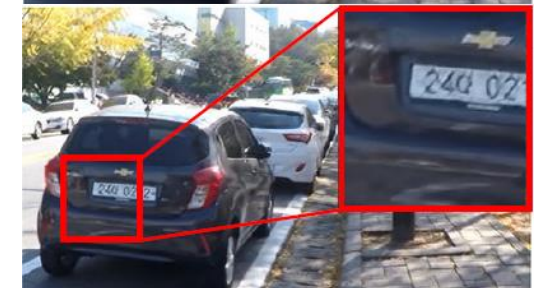
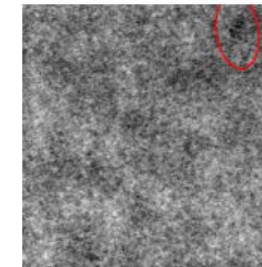
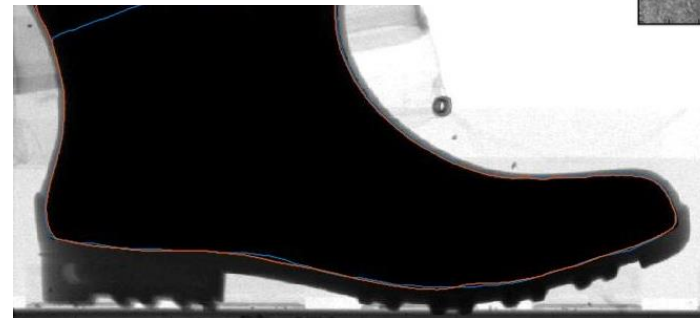
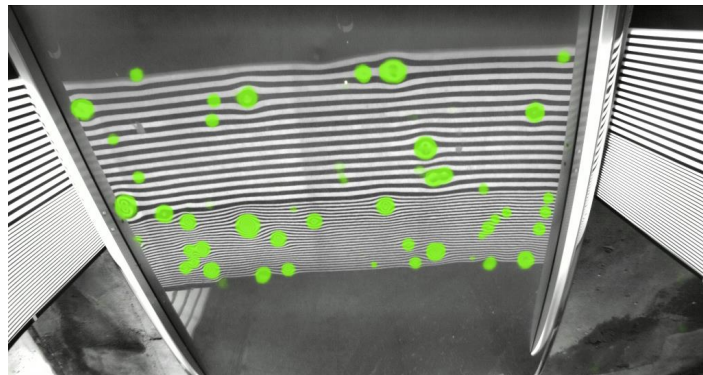
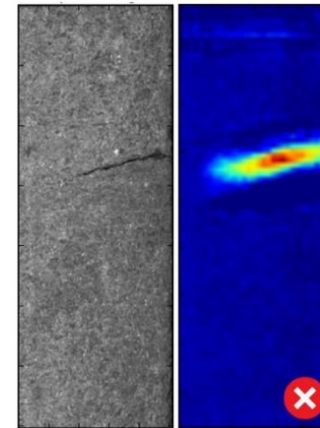
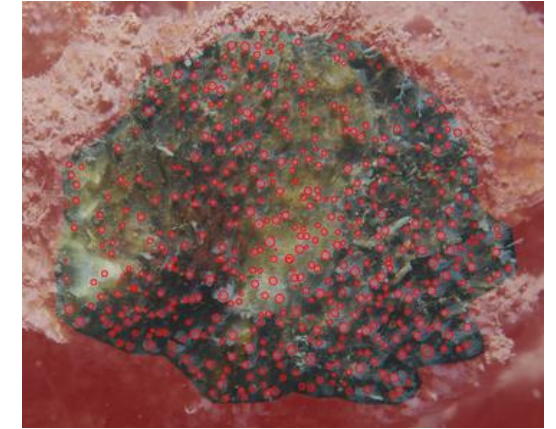
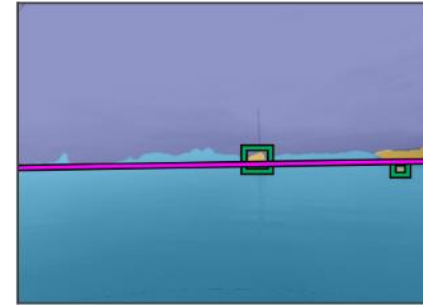


# Segmentation for semantic edge detection

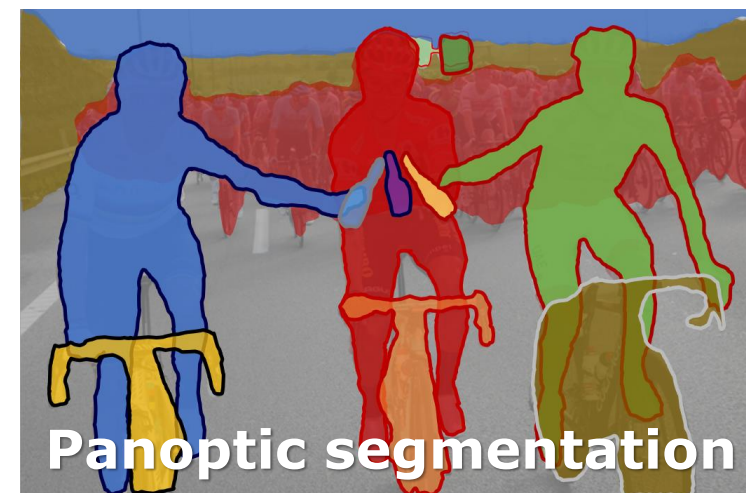
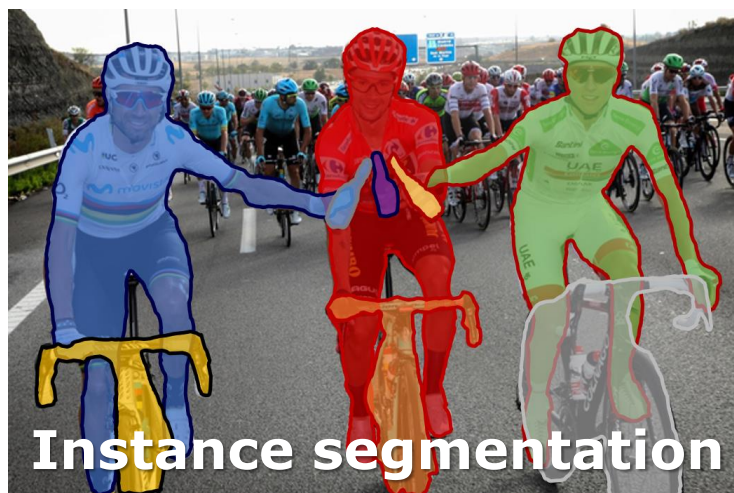
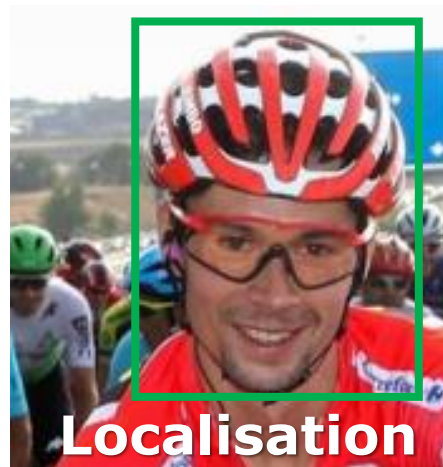


# Segmentation for various computer vision tasks

- Segmentation is very useful
  - For various applications
- In combination with classification and other problem-dependent loss functions
  - Elegant/general way of problem solving
- Data-driven learning-based problem solving
  - Key ingredient: training data!



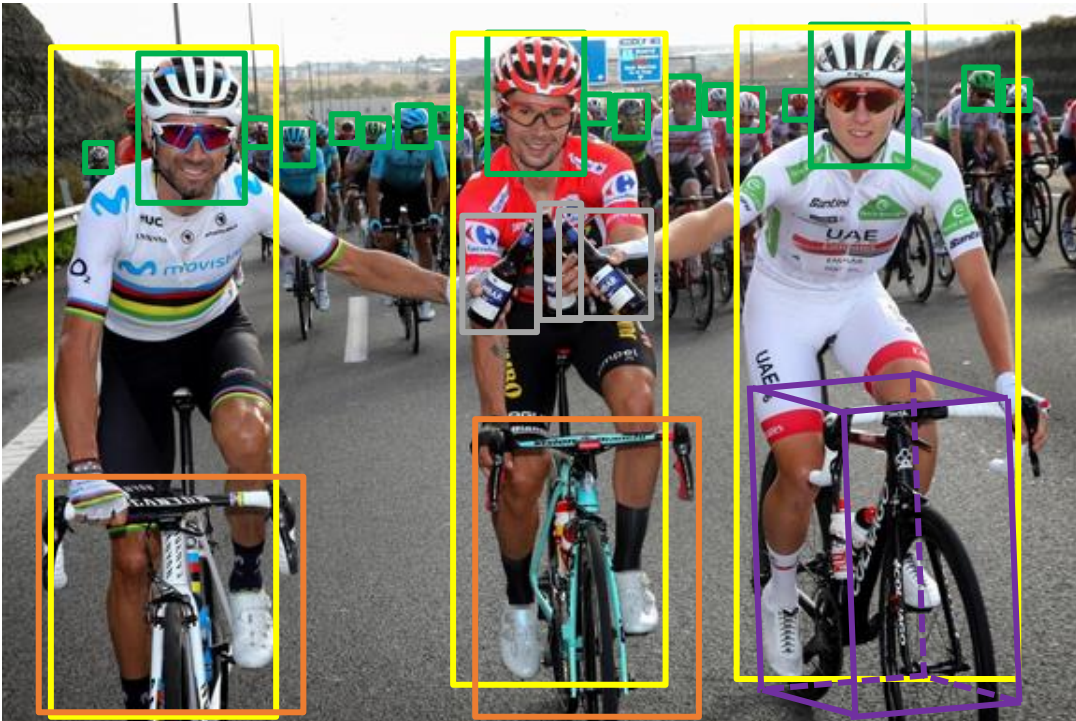
# Detection





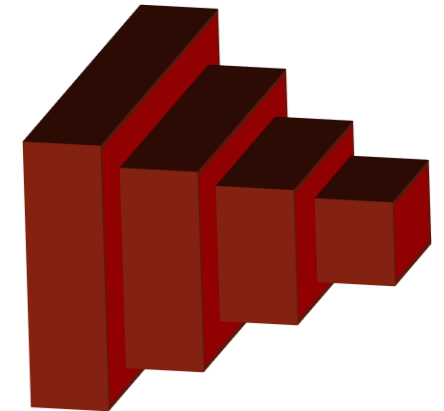
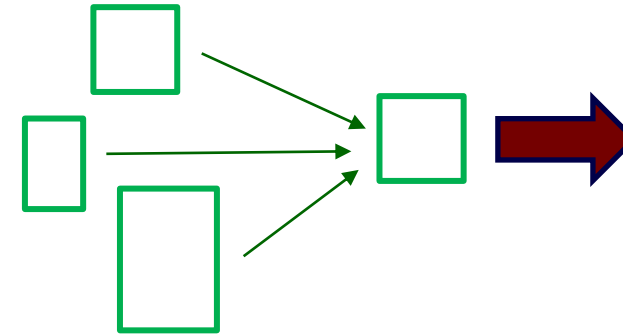
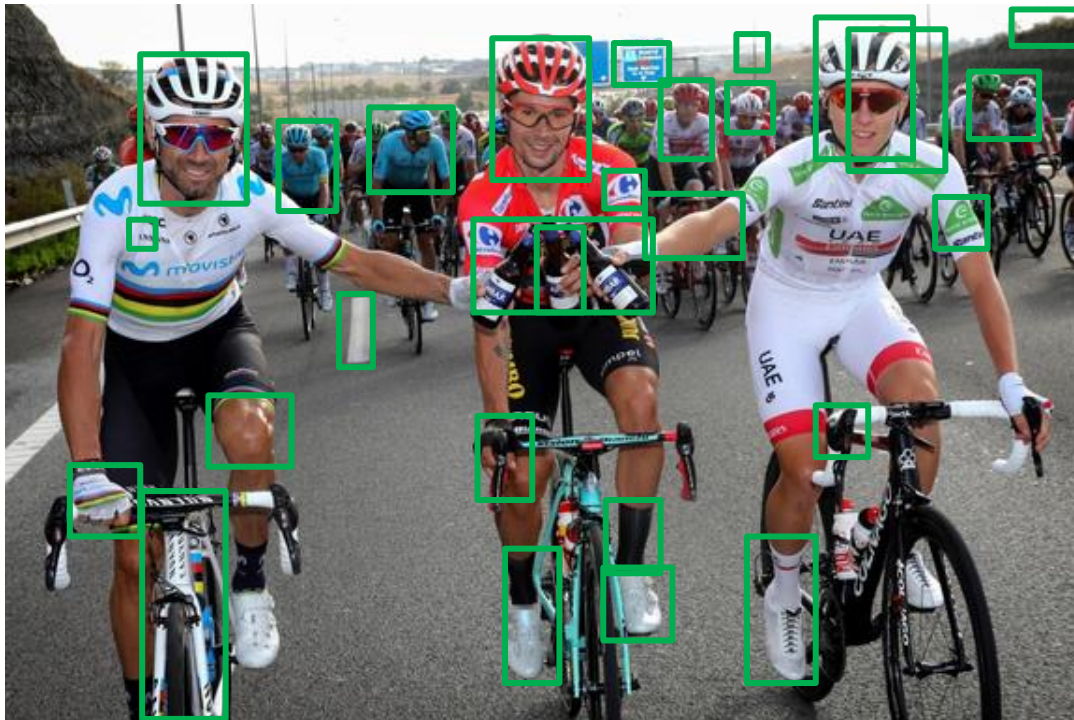
# Detection

- Object detection – detect (localise and categorise) all the objects in the image
  - Unknown (arbitrary) number of objects
- Naive approach: Sliding window + classification
  - Too many locations, scales, aspect ratios!
  - Very expensive!



# Region proposals

- Solution in early approaches:
  1. Find region proposals (regions of interest, potential object candidates) – very fast
  2. Use CNN to classify these regions only (resize them to a predetermined size)
- 1. Many region proposals algorithms: objectness, selective search, BING, Edge boxes, etc.



*Alexe et al., 2012*

*Uijlings et al., 2013*

*Cheng et al., 2014*

*Zitnick & Dollar, 2014*

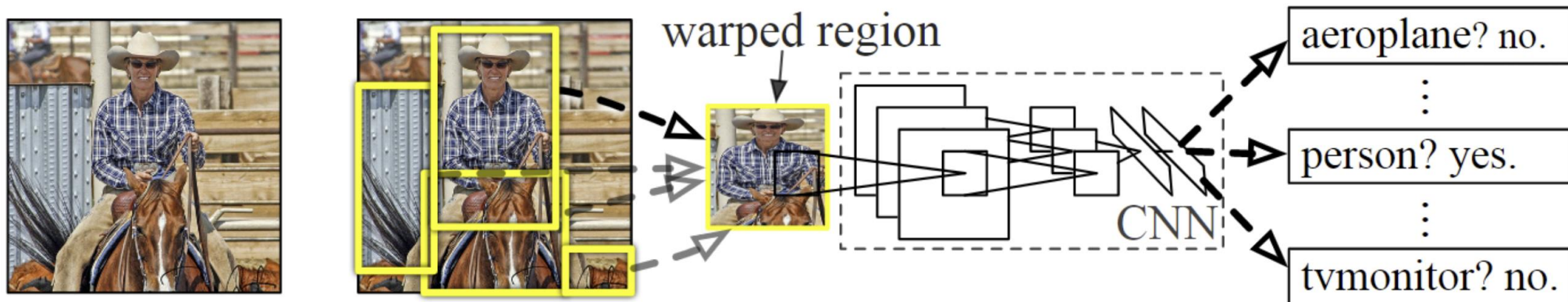
E.g. Overfeat

*Sermanet et al., 2013*

# R-CNN

- Regions with CNN features - Region-based CNN
- Rich feature hierarchies for accurate object detection and semantic segmentation
- CNN as feature extraction only (ImageNet pretrained)
  - Use external region proposals (Selective search)
  - Use external classifiers (on CNN features)
    - SVM classification
    - Bounding box regression
- SOTA in 2014
- Extremely slow!
  - Each region passed through CNN

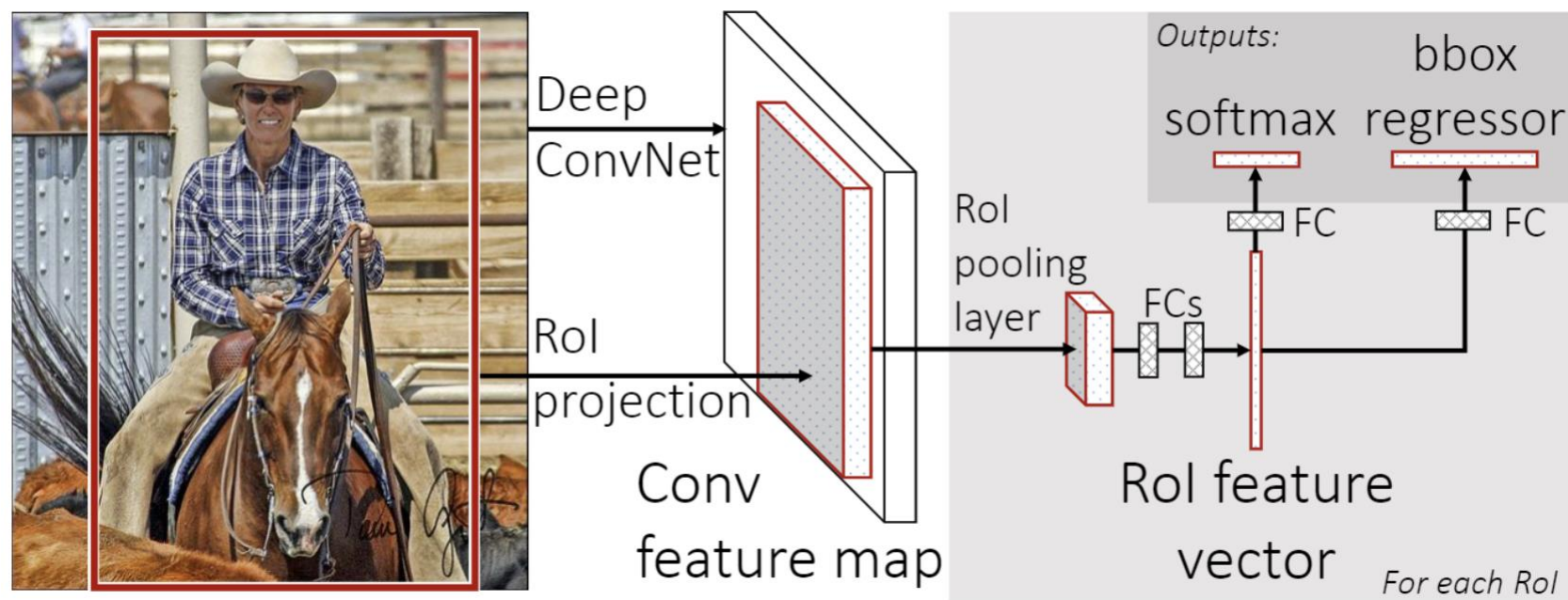
*Girshick et al., 2014*



# Fast R-CNN

- Fast Region-based Convolutional Network
  - Still external region proposals
  - Detection on CNN features
    - Images passed through CNN only once
    - RoI pooling – project Rols to CNN features
      - Snap to grid + maxPooling
- Faster than R-CNN, however still slow
    - Due to external region proposal method
  - SOTA in 2015

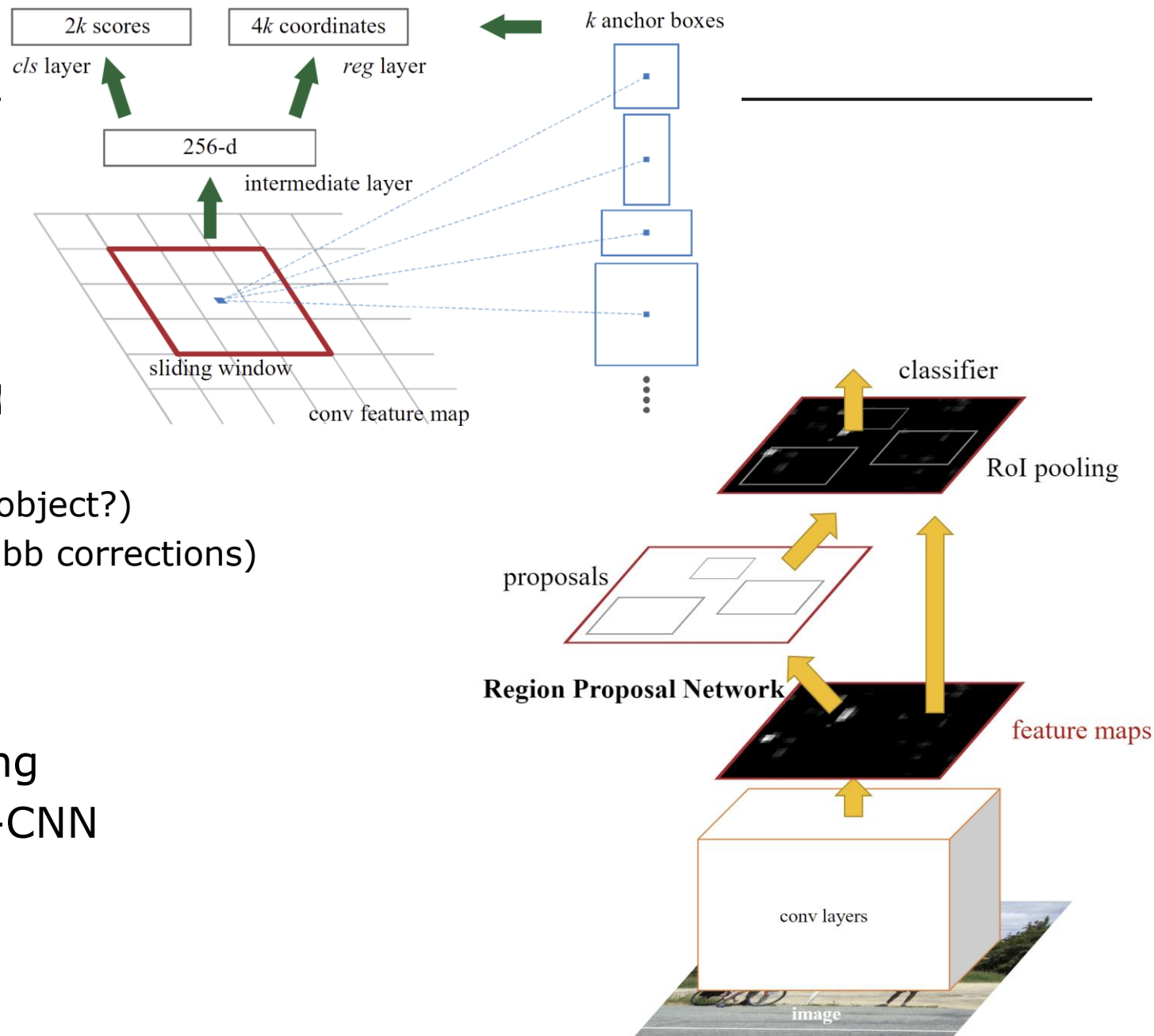
*Girshick, 2015*



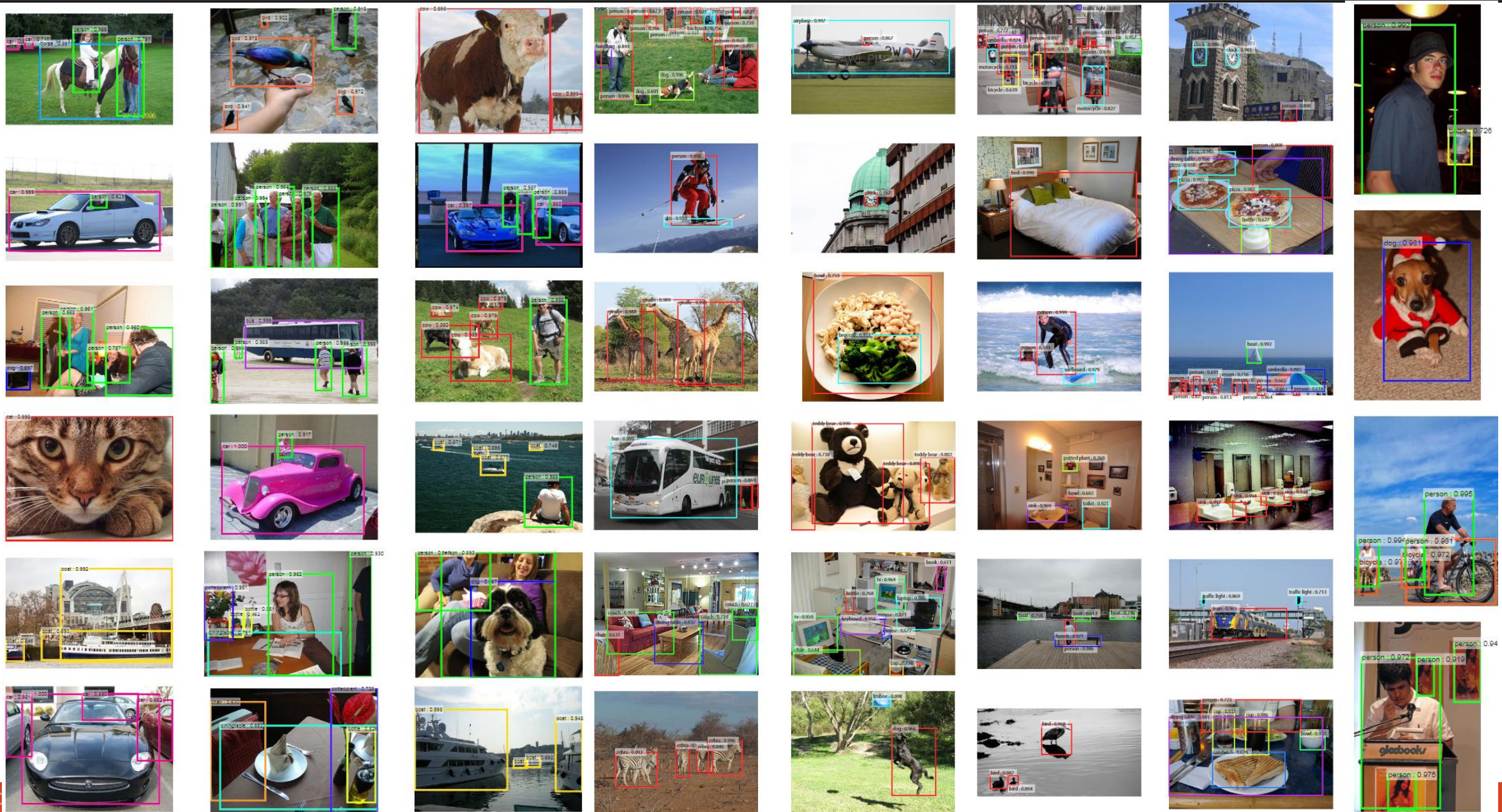
# Faster R-CNN

- Region Proposal Network
  - Included in the method
  - Anchor boxes
  - Sliding window on feature map
- Two stage method (four losses)
  - Detect region proposals
    - Object bounds - RP cls loss (is object?)
    - Objectness score - RP BB loss (bb corrections)
  - Classify individual proposals
    - Cls loss (what it is?)
    - BB loss (refine RP BB)
- Alternating / end-to-end learning
- Significantly faster than Fast R-CNN
- SOTA in 2015

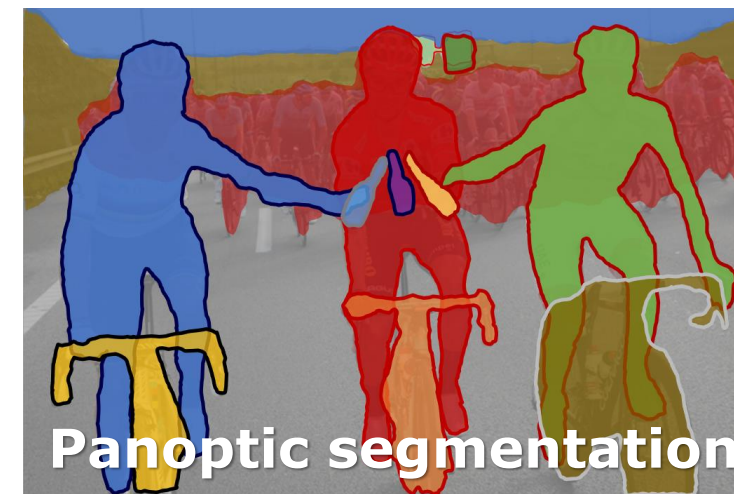
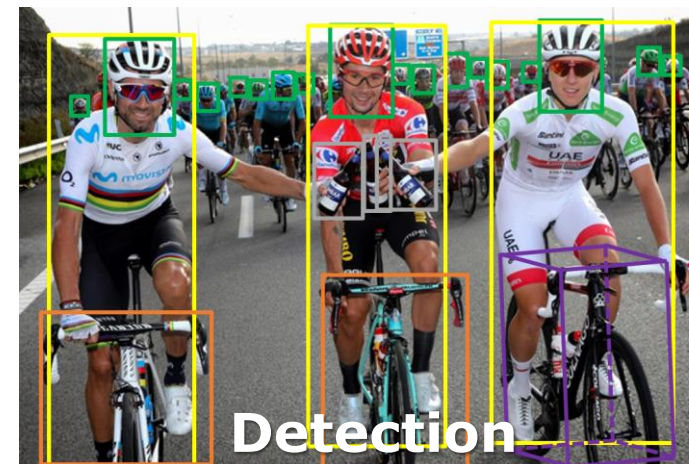
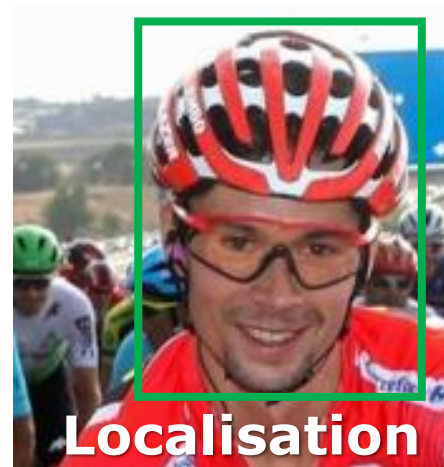
*Ren et al., 2015*



# Faster R-CNN results

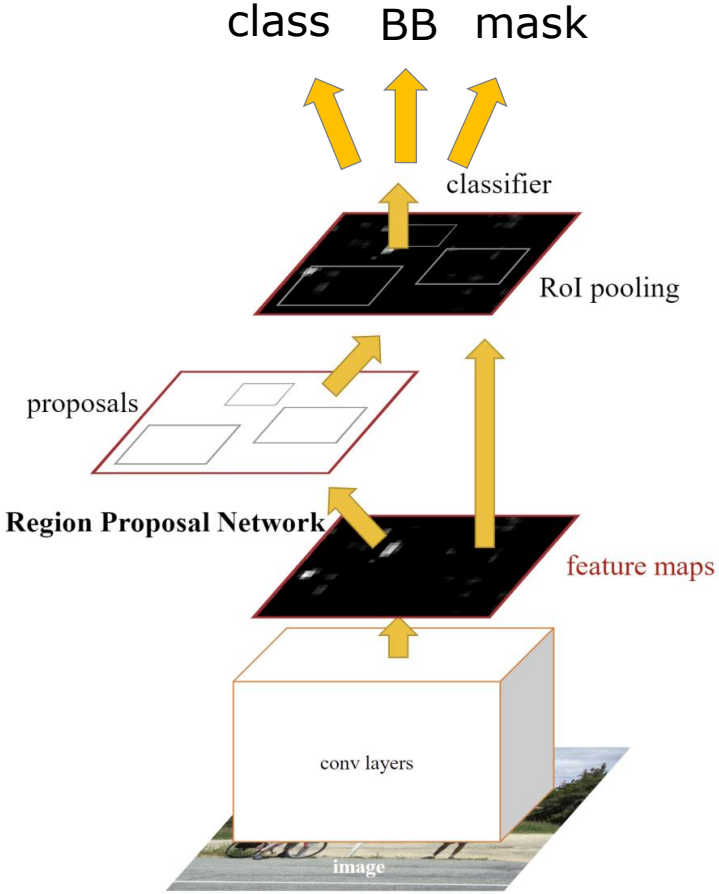
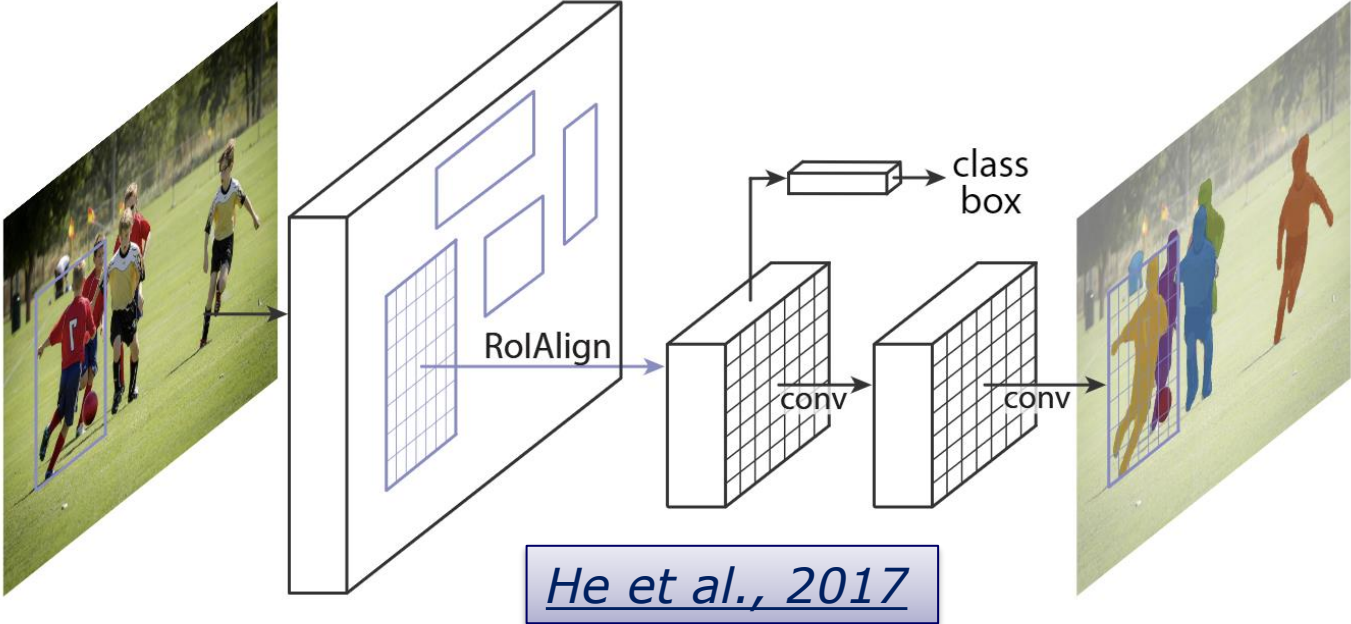
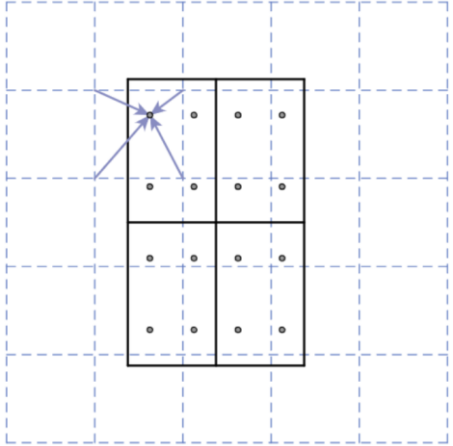


# Instance segmentation



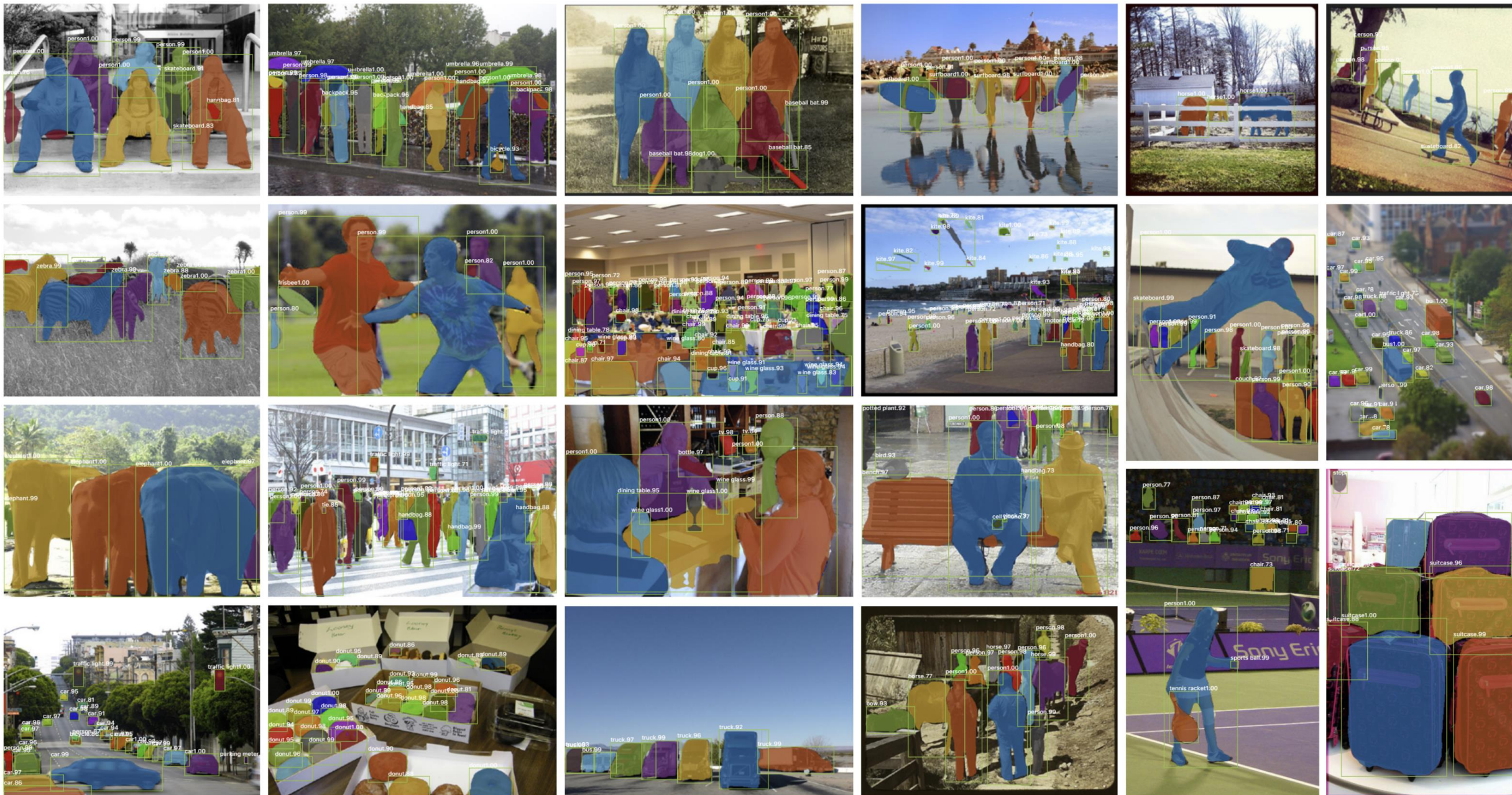
# Mask R-CNN

- Add segmentation head
  - Additional segmentation loss
  - Produces segmentation mask for every RoI
- RoI align
- Other extensions possible





# Mask-RCNN results



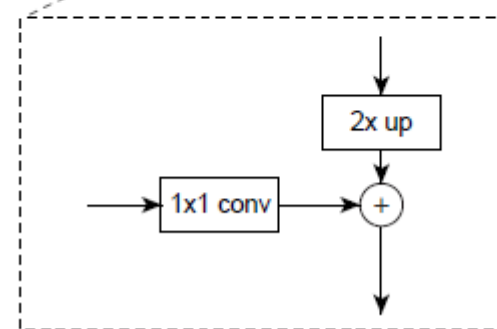
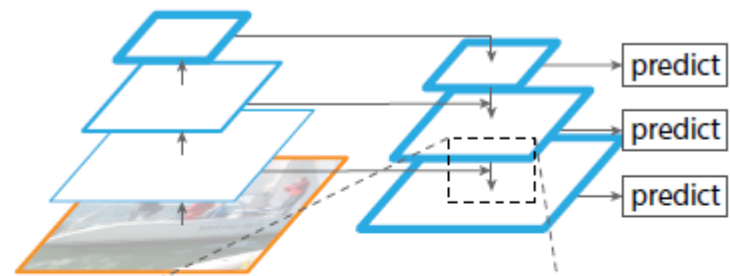
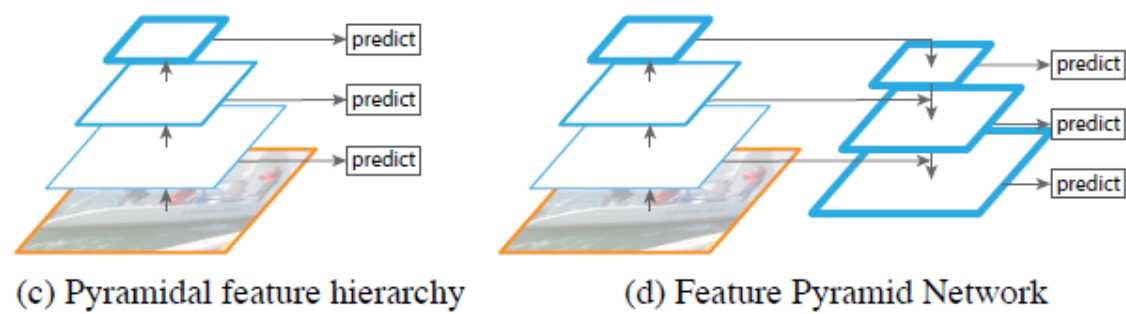
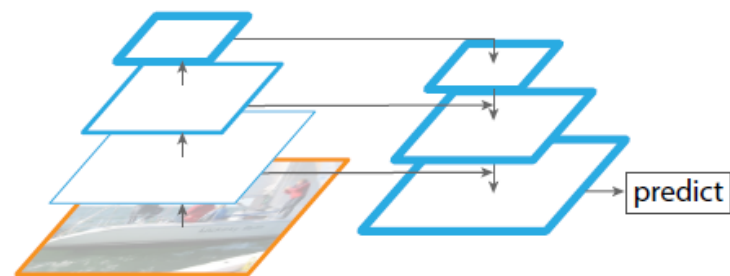
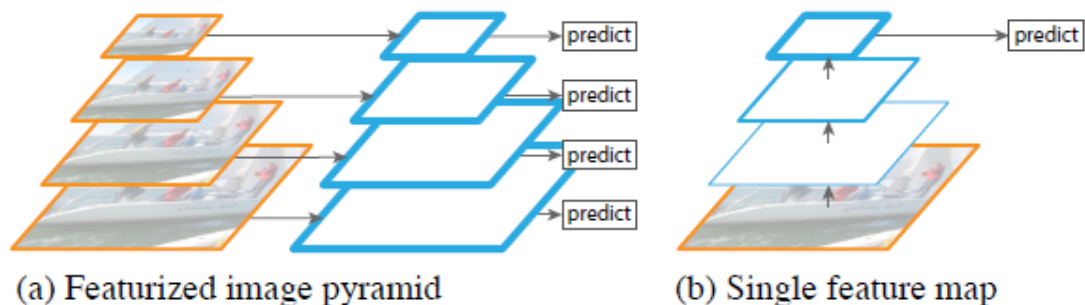
# Mask R-CNN extensions

- Add task-specific heads
- E.g. human keypoint prediction
  - Key-point head
  - Predict 17 masks for the individual body parts

*He et al., 2017*

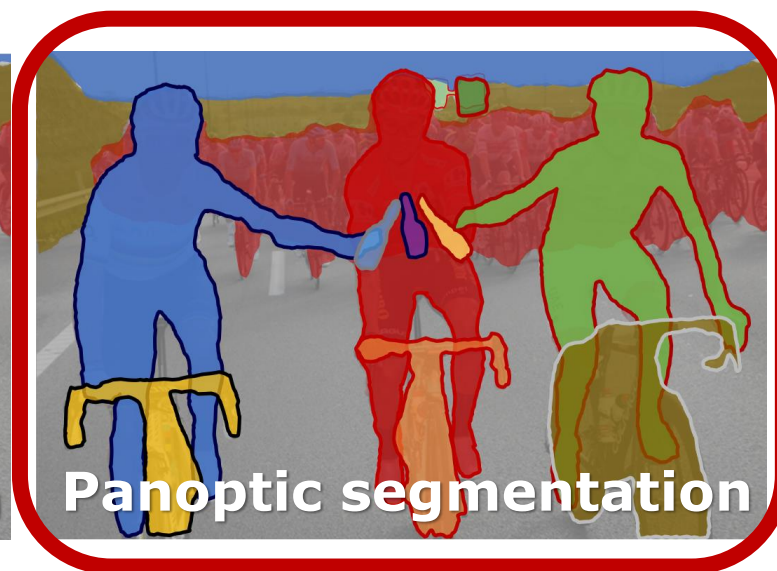
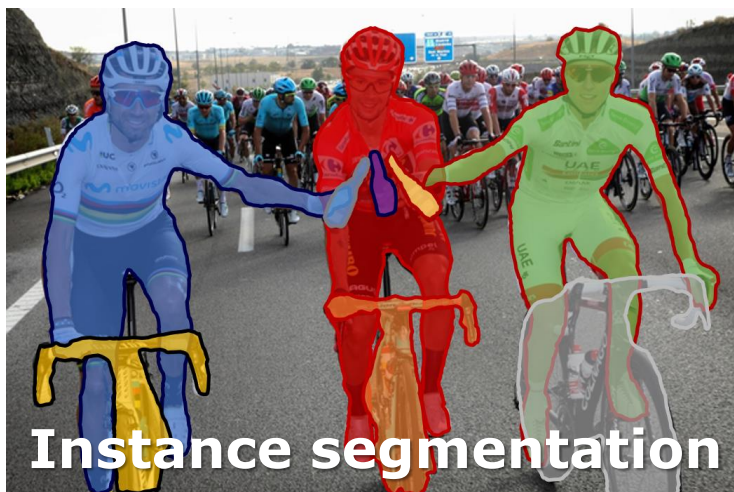
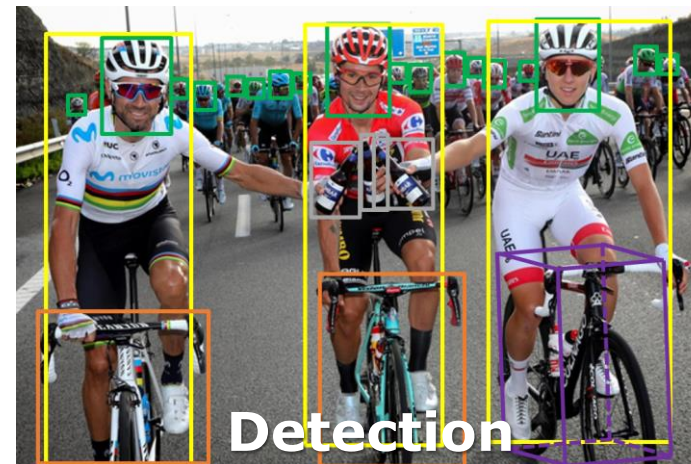
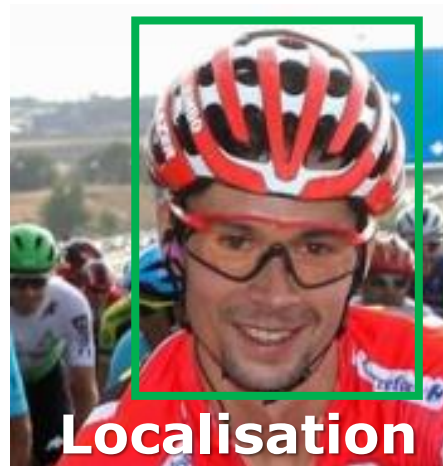


# FPN - Feature Pyramid Network



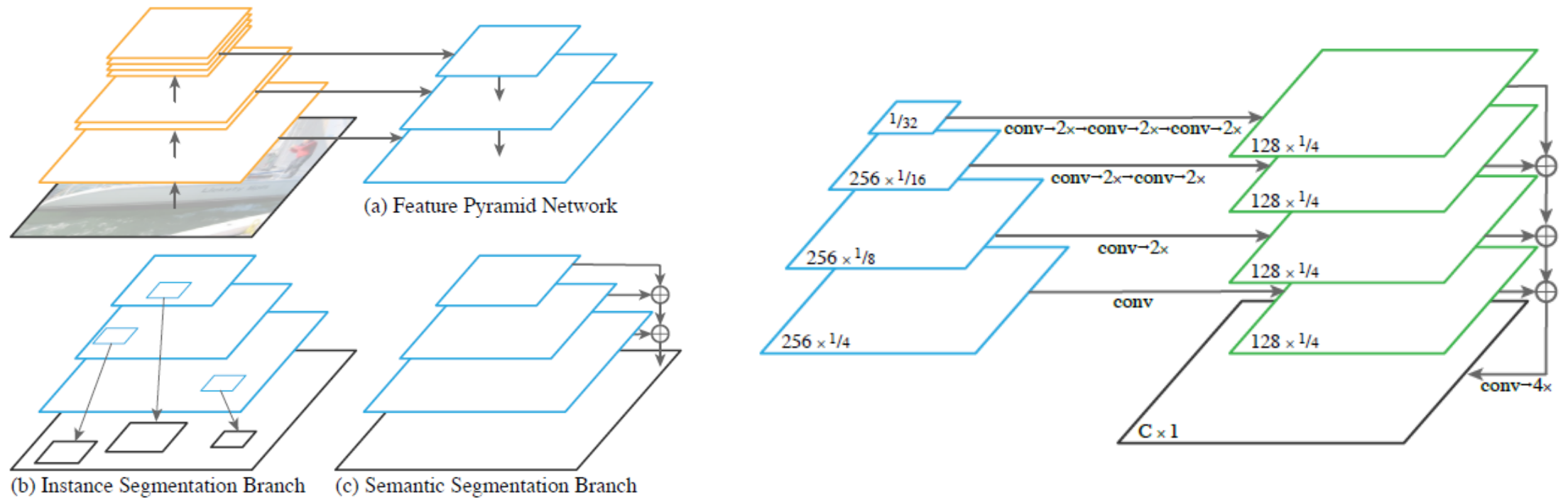
*Lin et al., 2017*

# Panoptic segmentation



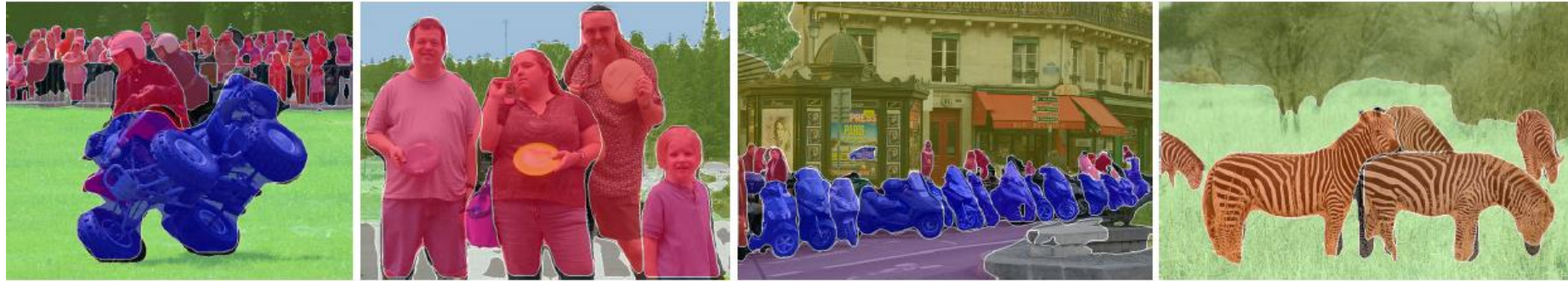
# Panoptic Feature Pyramid Networks

- Instance segmentation + semantic segmentation
- Mask-RCNN + FPN + semantic segmentation branch
- A single network

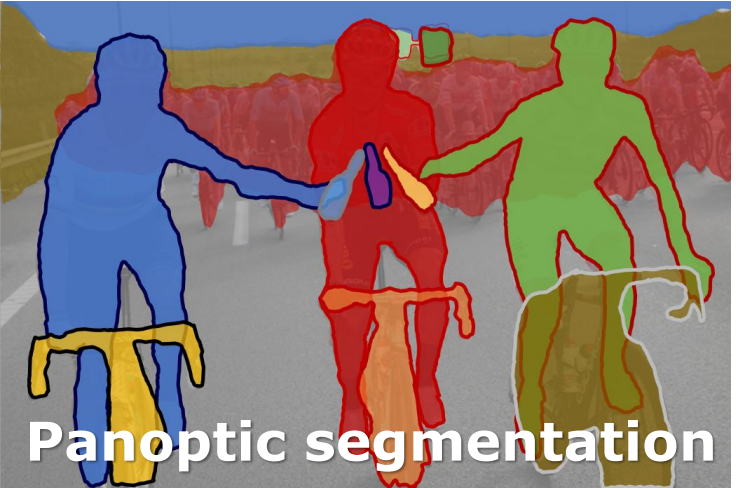
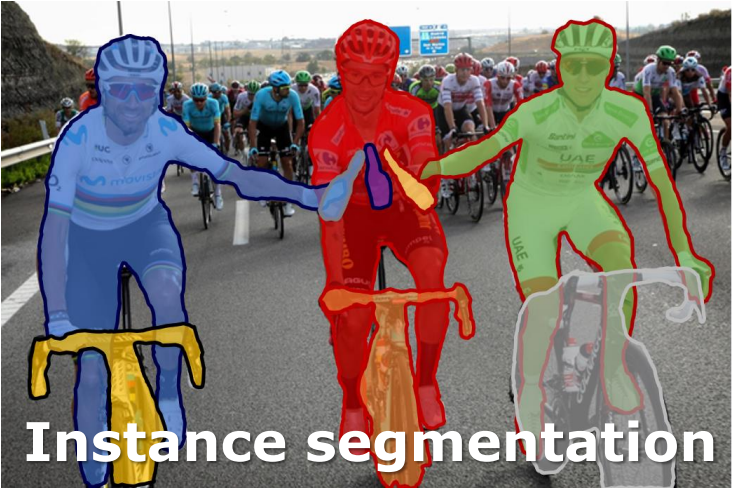
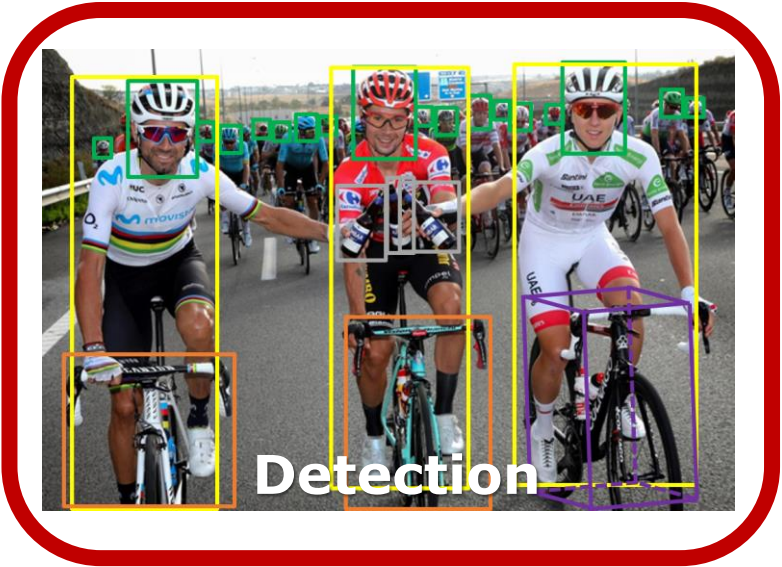


*Kirilov et al., 2019*

# Panoptic FPN results

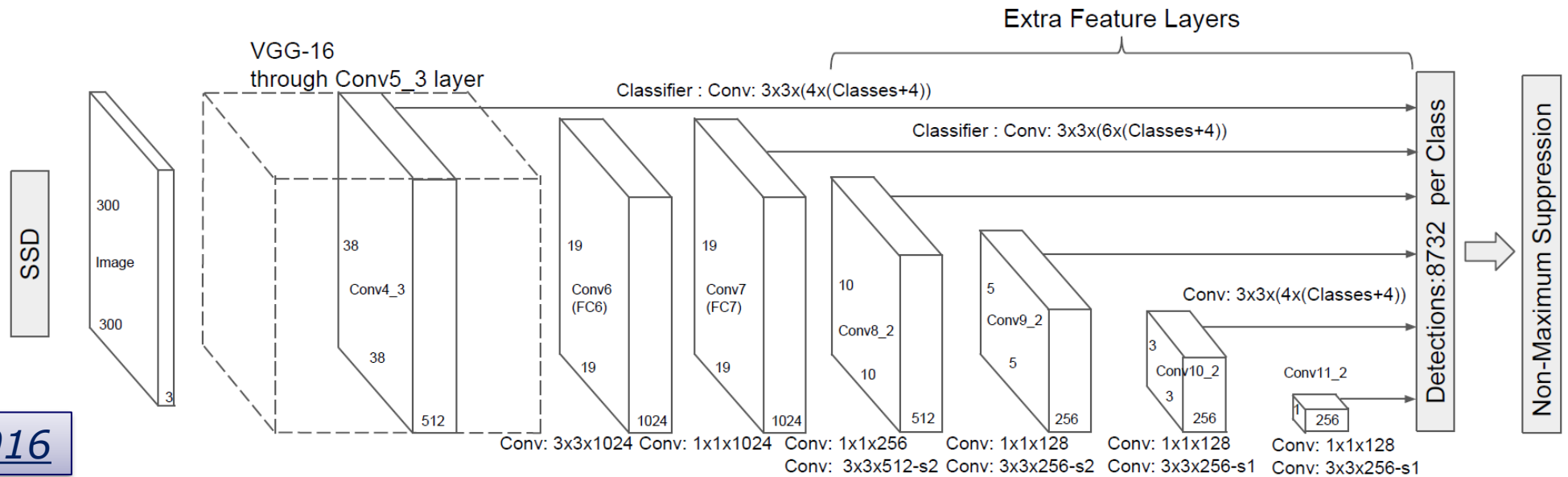
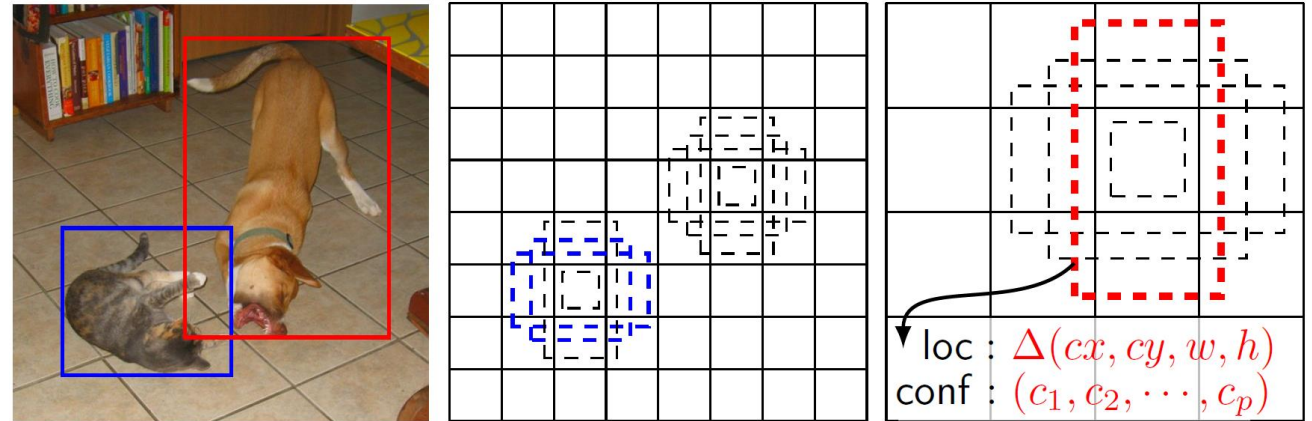


# Detection



# SSD: Single Shot MultiBox Detector

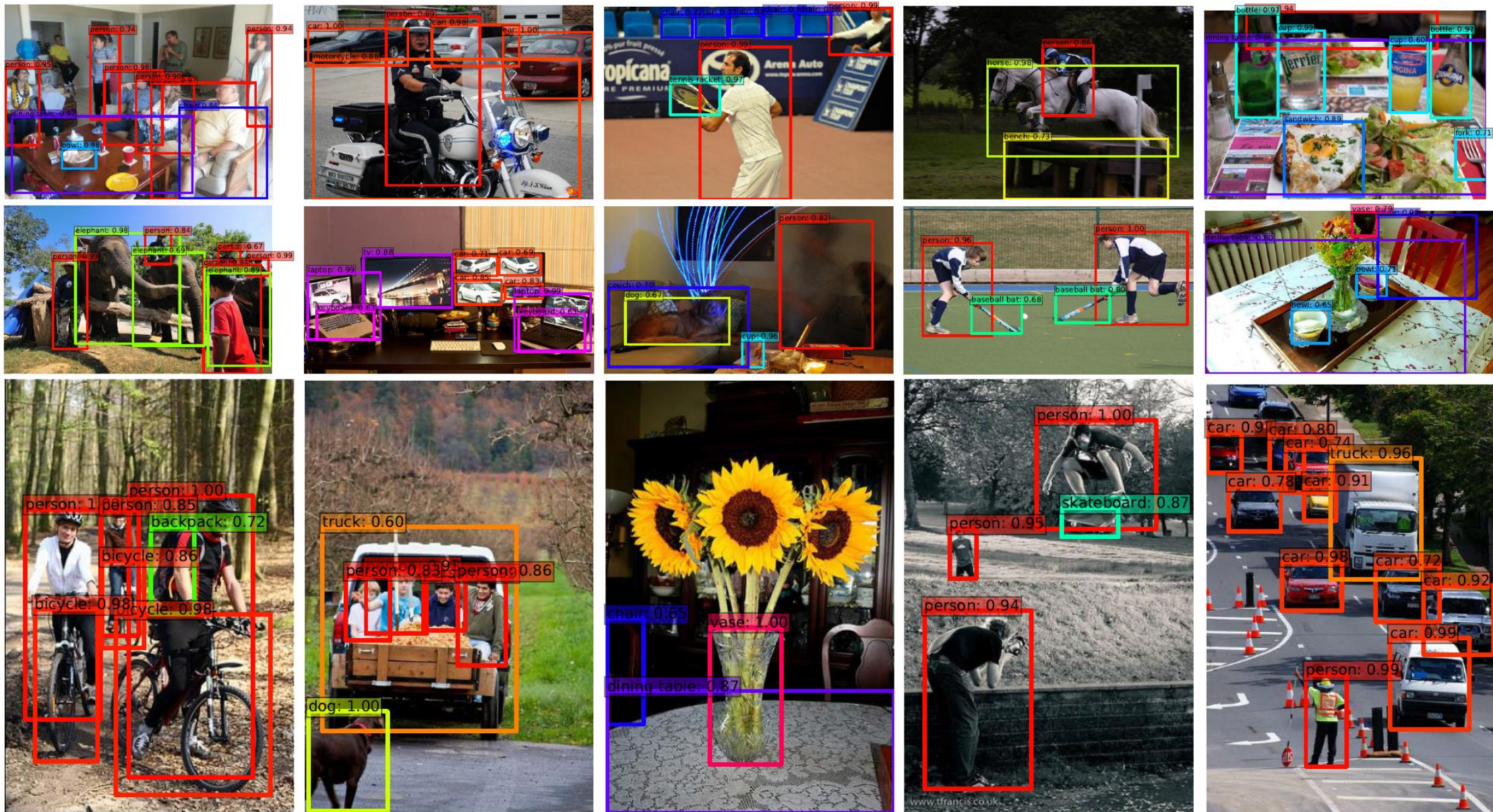
- Multi-scale feature maps for detection
- Convolutional predictors for detection
- Default boxes and aspect ratios
- Real time operation



*Liu et al., 2016*

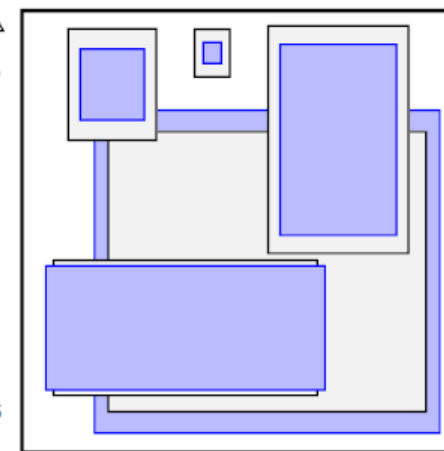
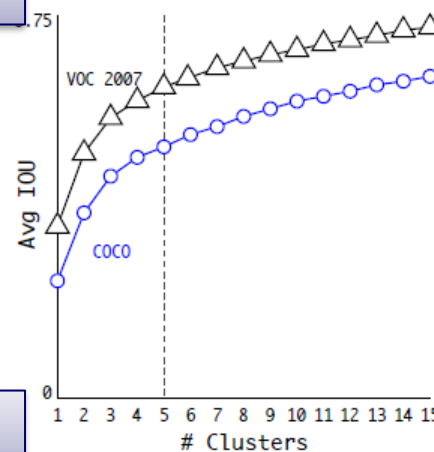
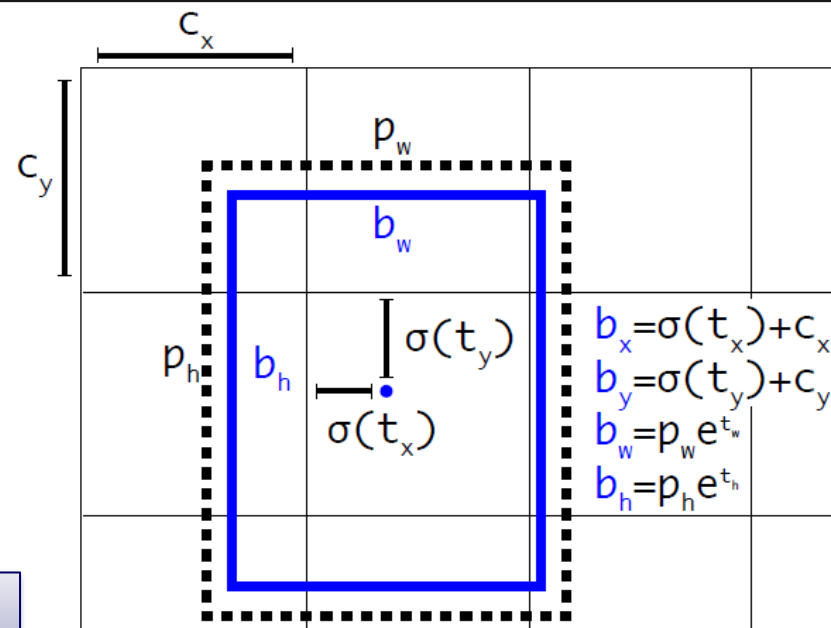
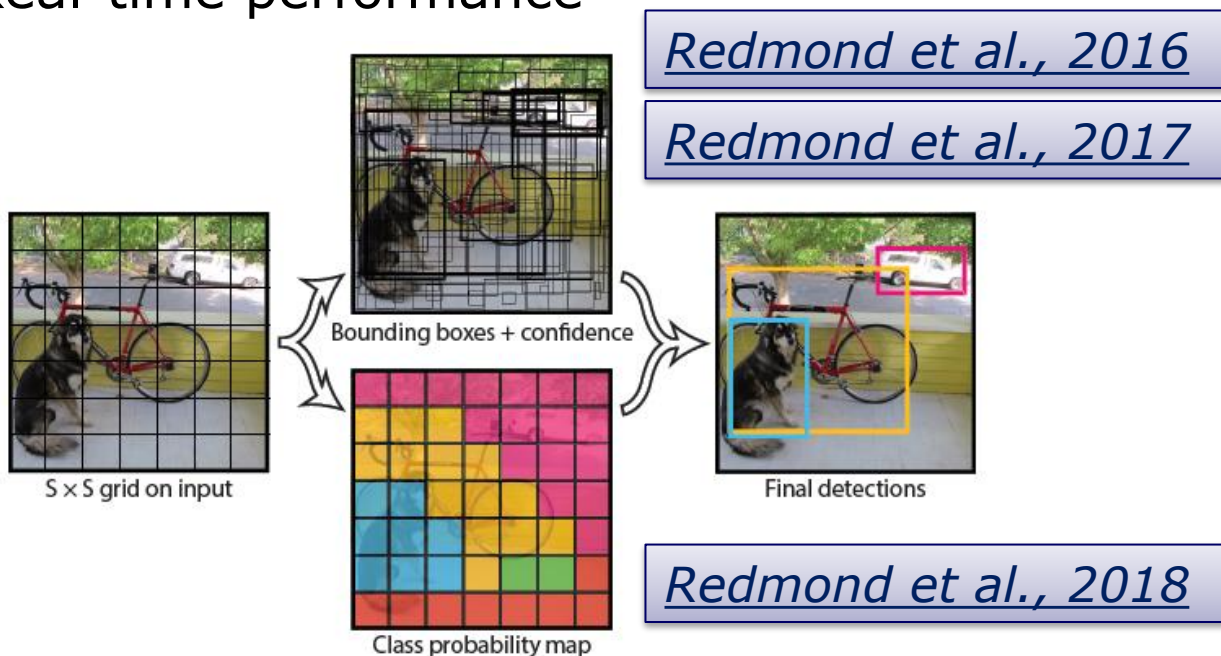


# SSD results

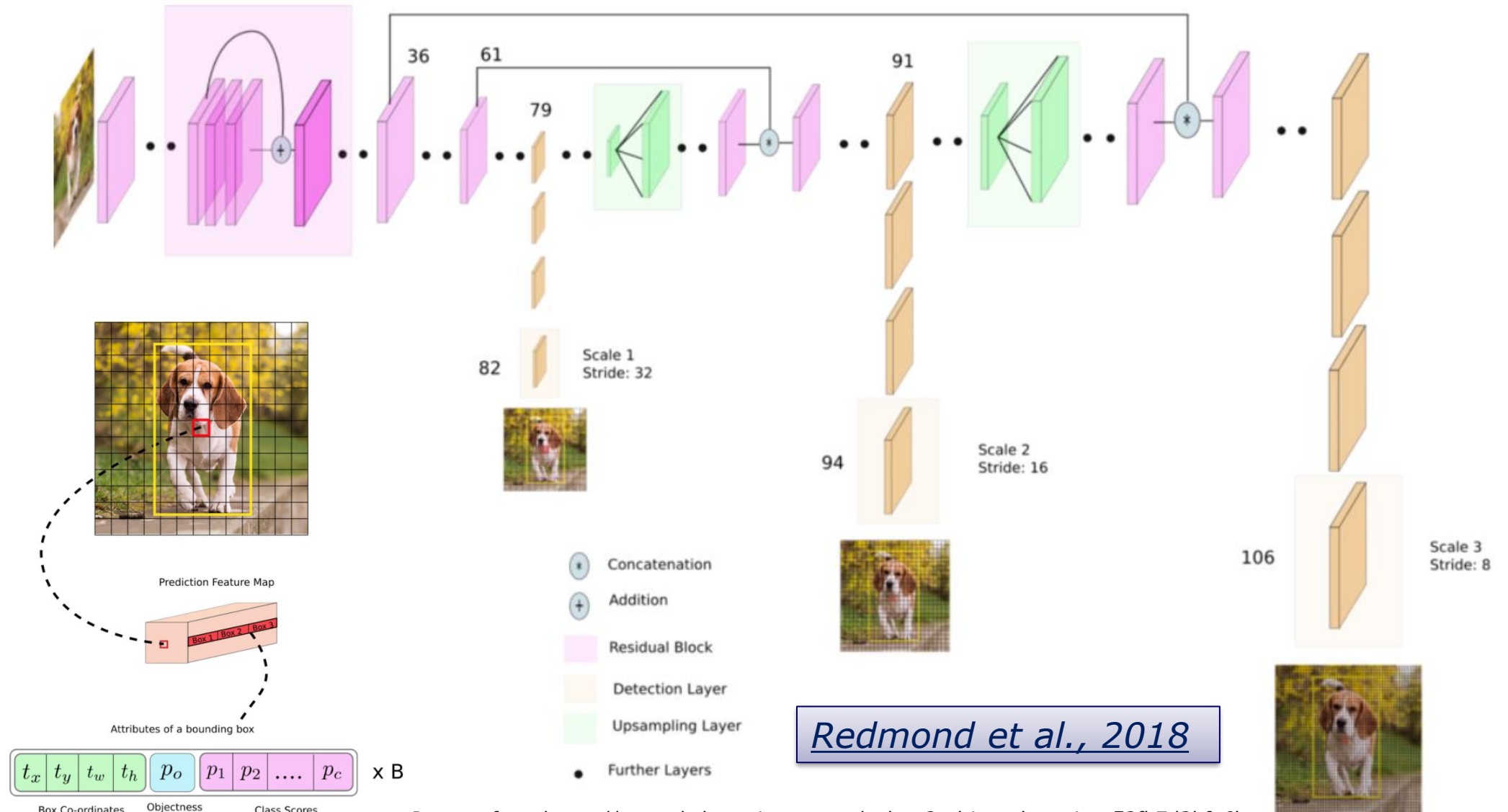


# YOLOv3

- You Only Look Once
- Prediction of bounding boxes on 3 scales
- 3 anchors as prior box shapes
- Prediction of objectness score for each BB
- Multilabel classification of each box
- Non-maxima suppression
- Real-time performance



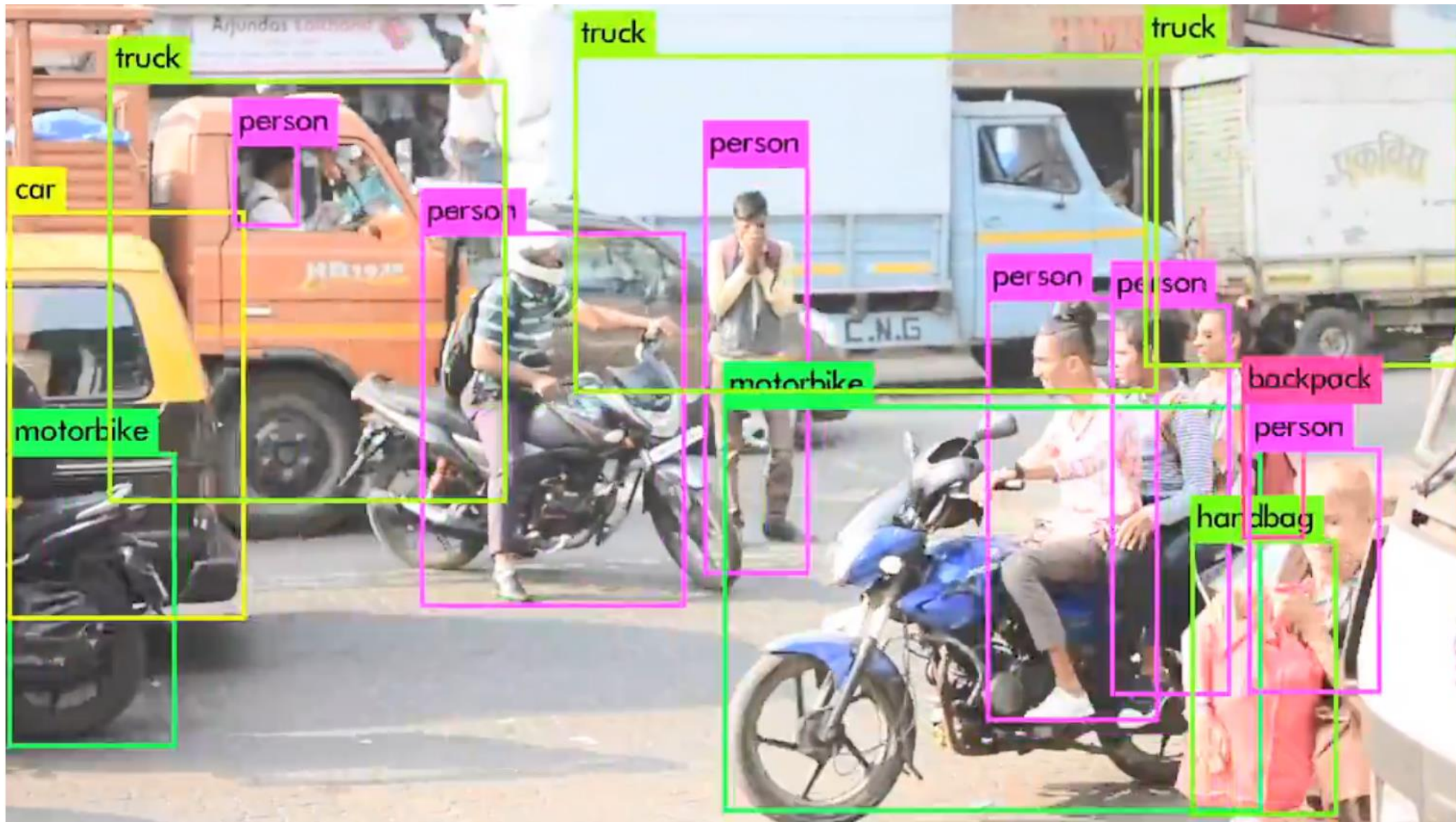
# YOLOv3



*Redmond et al., 2018*

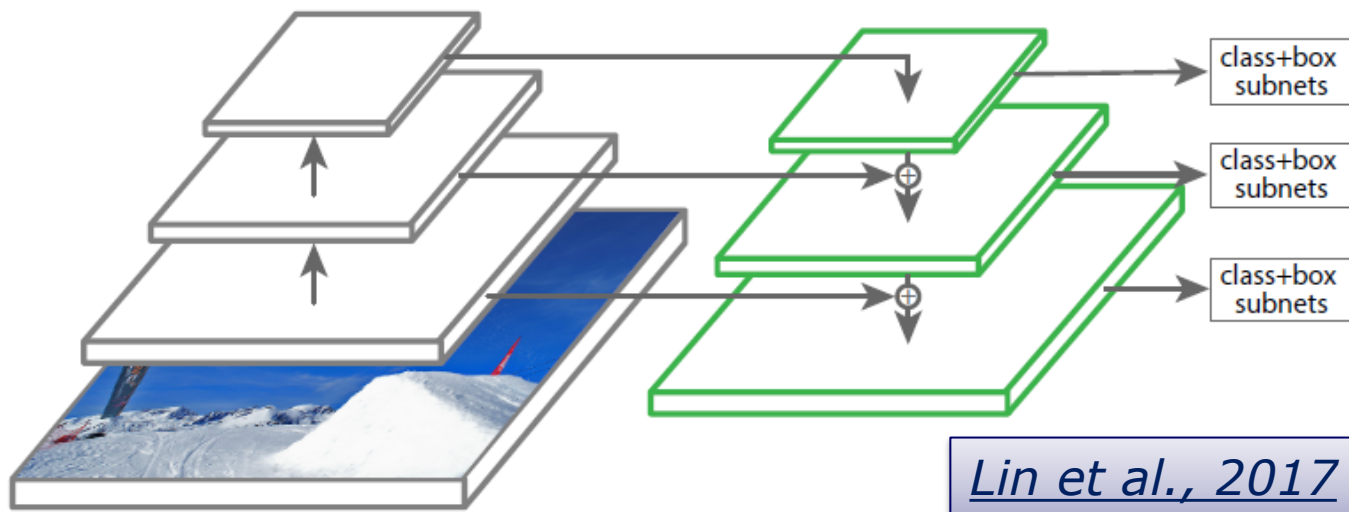
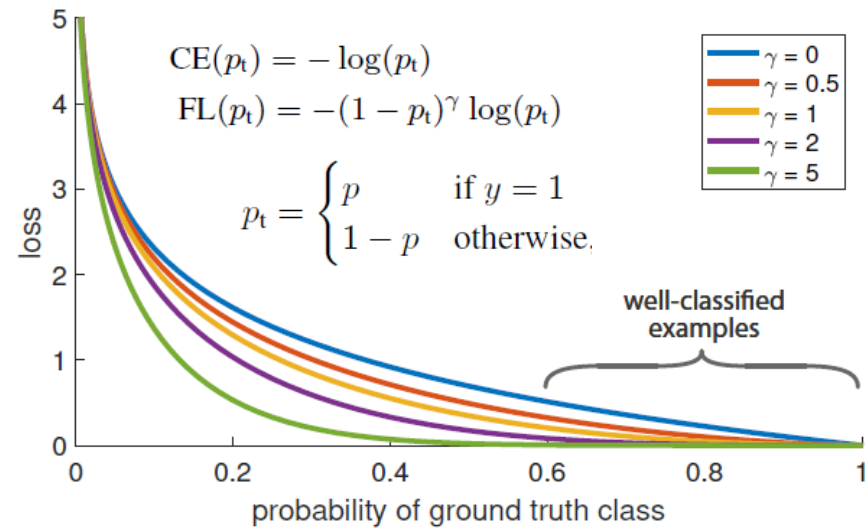
Images from <https://towardsdatascience.com/yolo-v3-object-detection-53fb7d3bfe6b>

# YOLOv3 results

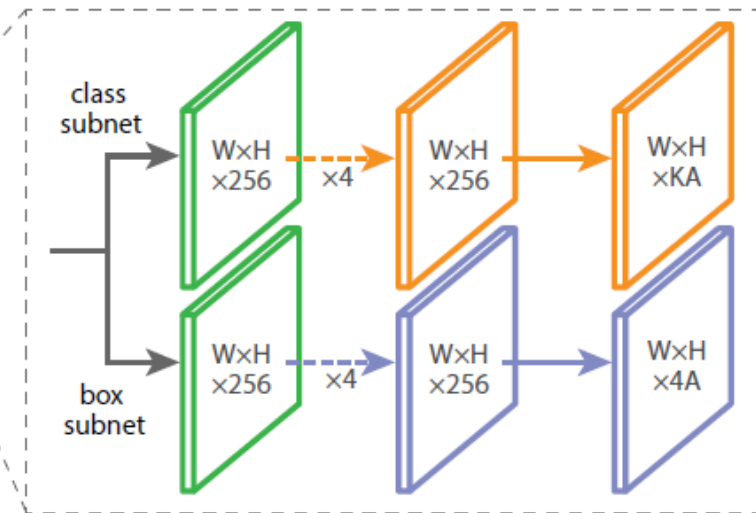


# RetinaNet

- Focal Loss for Dense Object Detection
  - Weight loss to deal with class imbalance
  - Dynamically-scaled cross-entropy loss
- RetinaNet – single-stage unified network
  - Backbone: ResNet+FPN
  - Translation invariant anchor boxes (A=9)
  - Classification subnet: small FCN
  - Box regression subnet: class-agnostic rel. offset

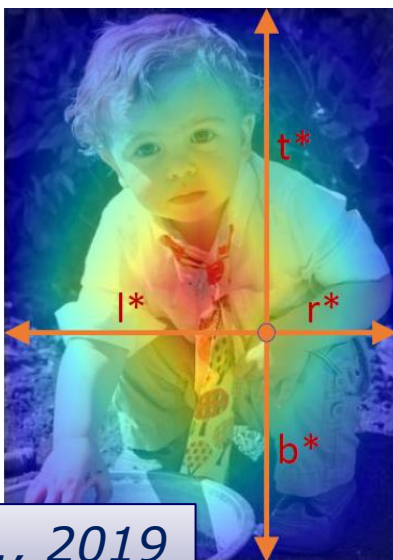
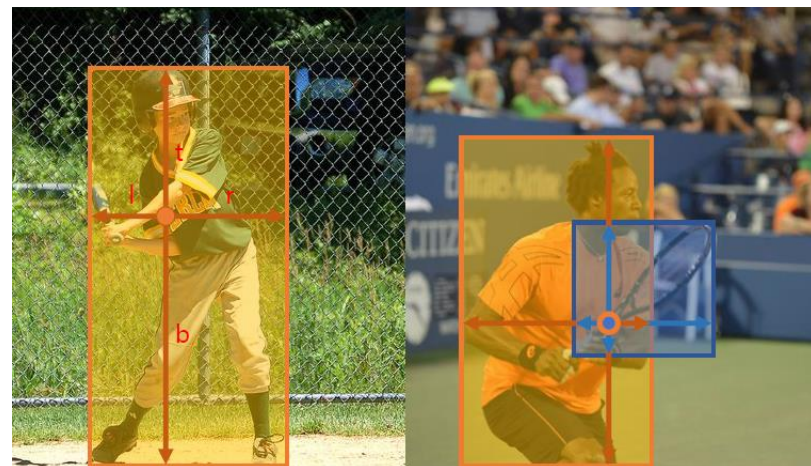


*Lin et al., 2017*

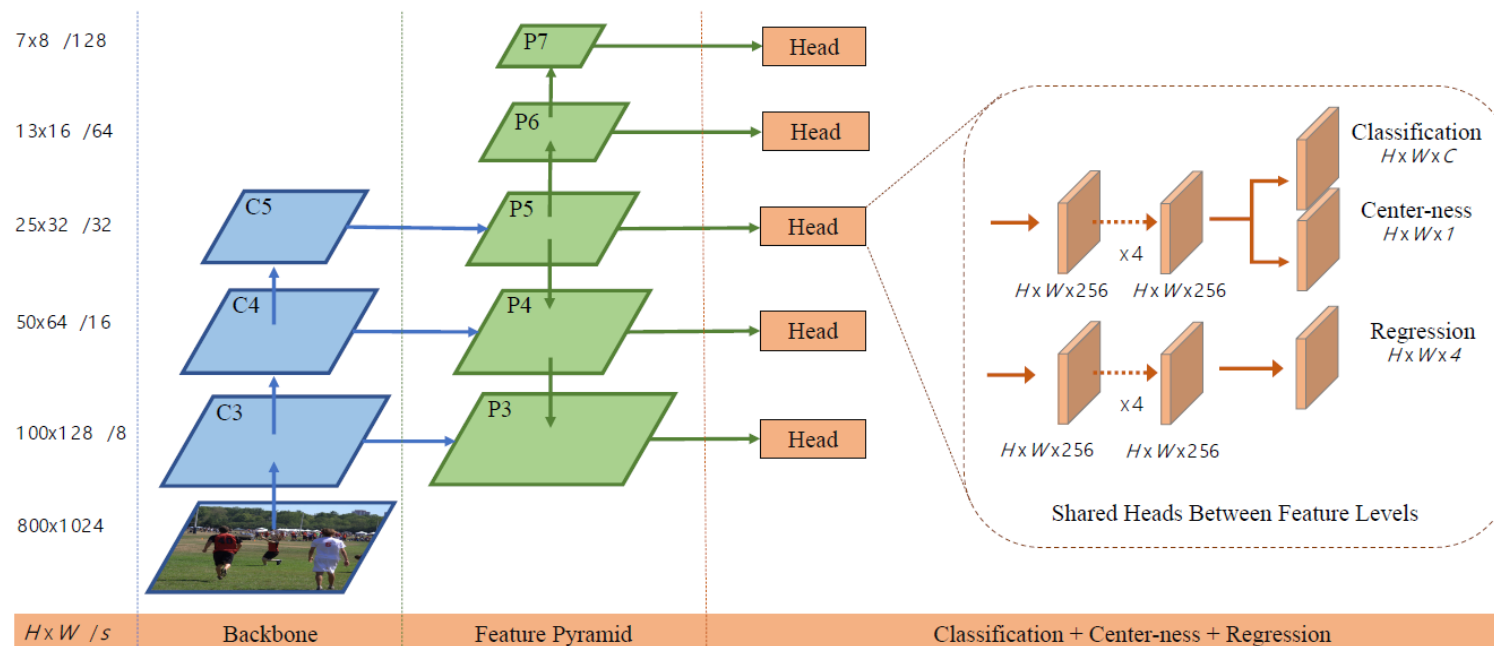


# FCOS: Fully Convolutional One-Stage Object Detection

- Fully convolutional
  - Approaching segmentation methods
- No proposals, no anchor-boxes
- Regressing distances to bounding box
- Multilevel prediction with FPN
- Center-ness to down-weight distant pixels
- Non-maximal suppression



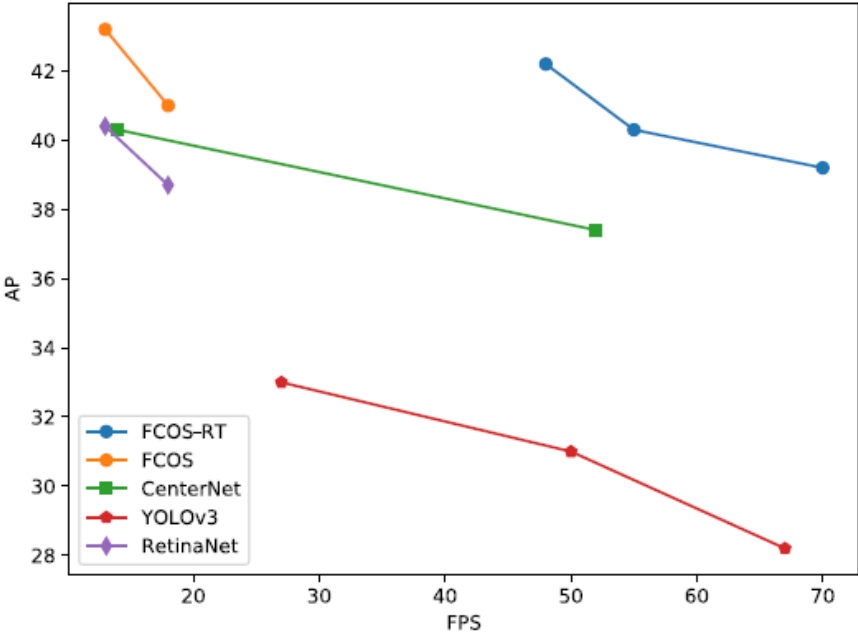
Tian et al., 2019



# FCOS results



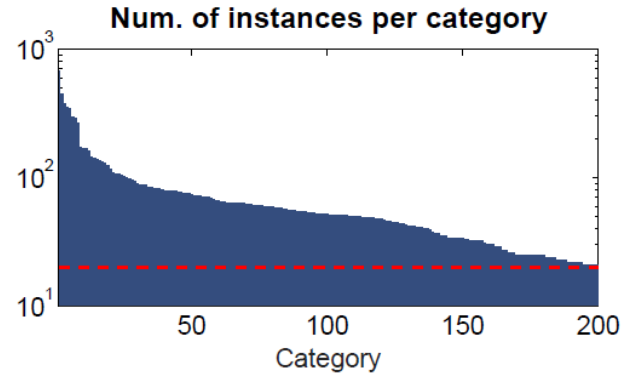
*Tian et al., 2019*



*Tian et al., 2020*

# Detection of traffic signs

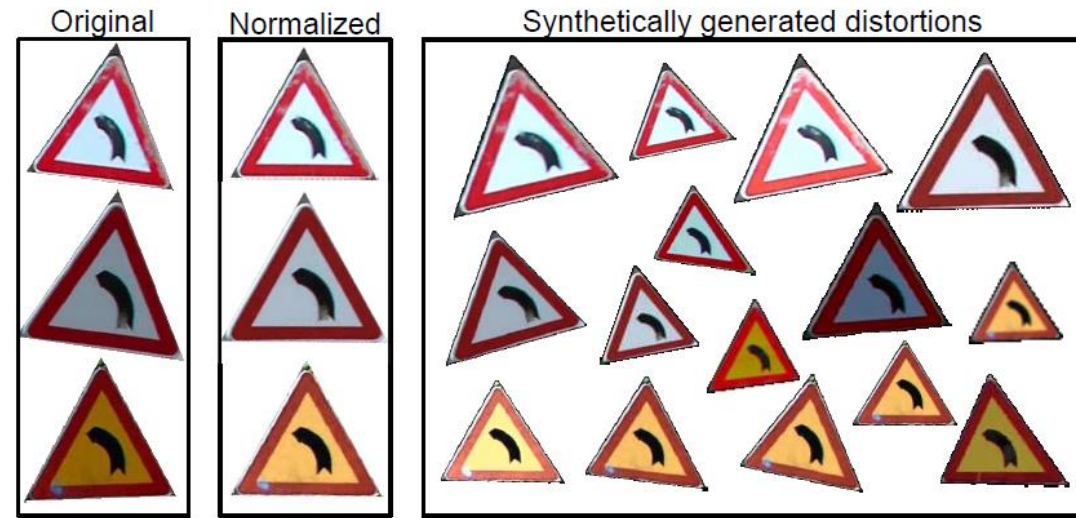
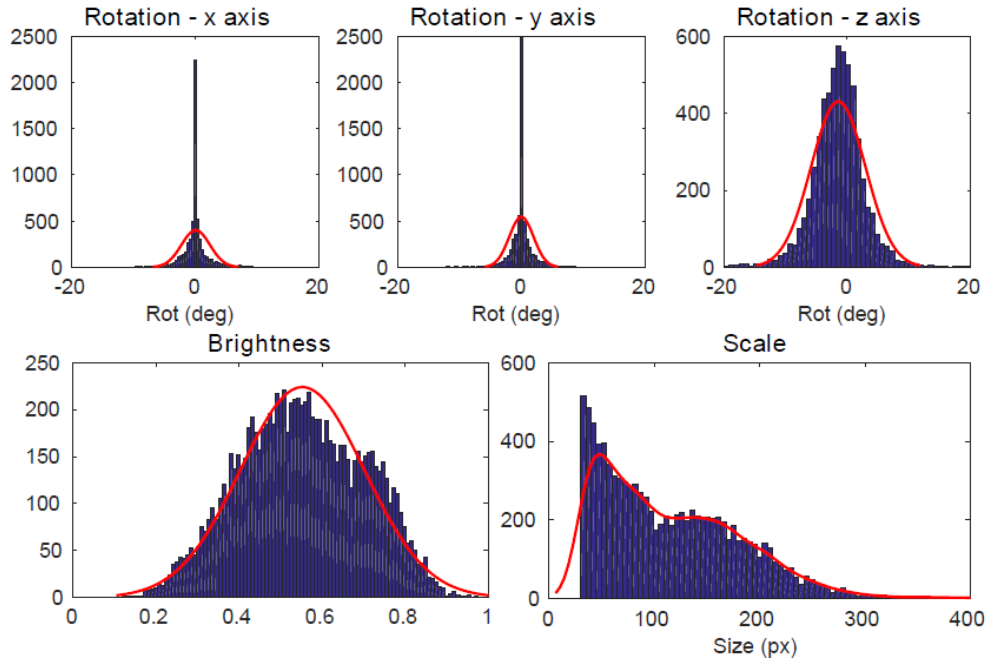
- DFG database
- 200 categories
- 6.957 images
- 13.239 signs



*Tabernik & Skočaj, 2020*



- Data augmentation

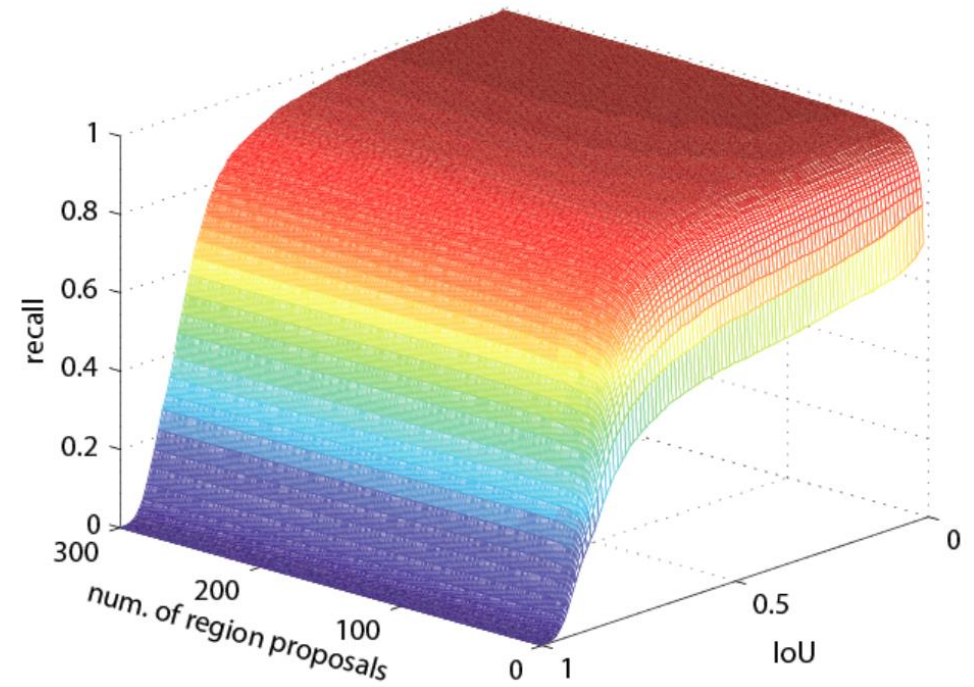
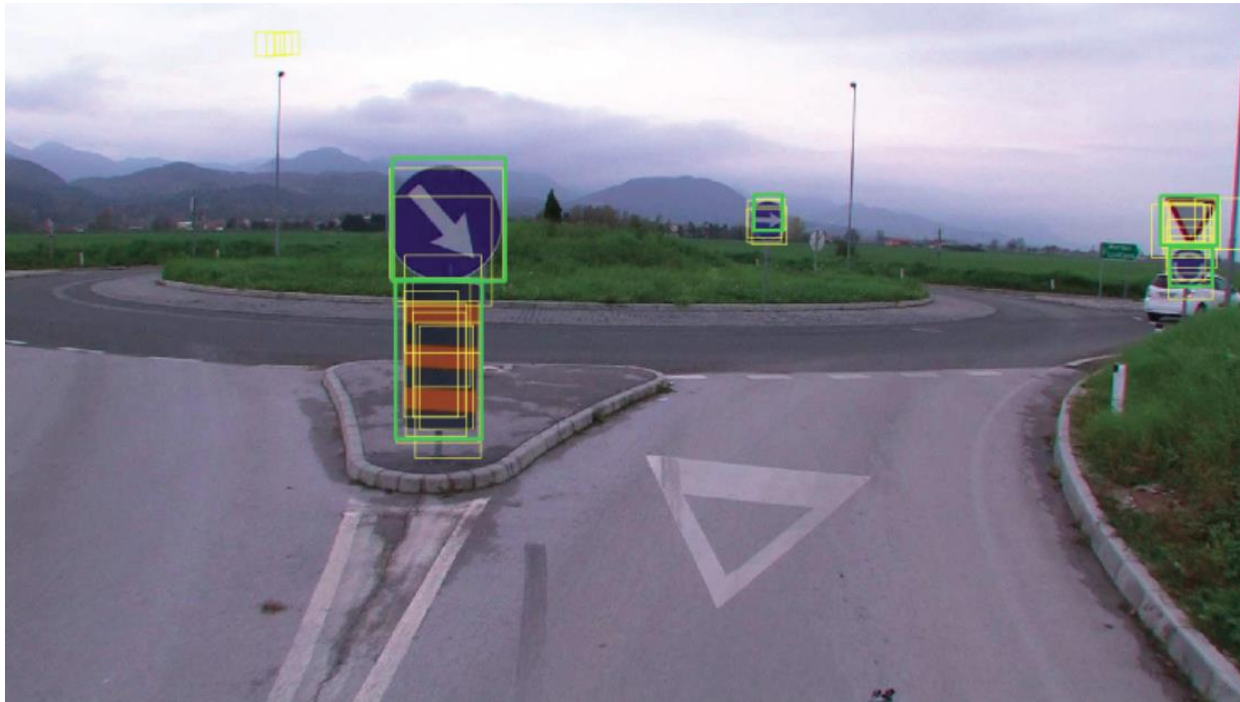


- Mask R-CNN +

- Online hard-example mining
- Distribution of selected training samples
- Sample weighting
- Adjusting region pass-through during detection

# Detection of region proposals

- Top proposals are very good



# Experimental results

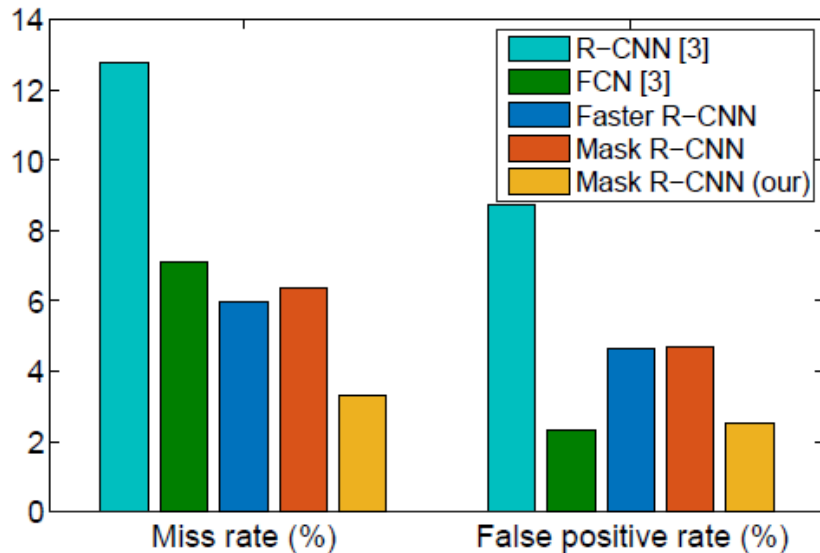
## Swedish traffic sign dataset

Average	R-CNN	FCN	Faster R-CNN	Mask R-CNN (ResNet-50)	
	[6]	[6]		No adapt.	Adapt. (ours)
Precision	91.2	<b>97.7</b>	95.4	95.3	97.5
Recall	87.2	92.9	94.0	93.6	<b>96.7</b>
F-measure	88.8	95.0	94.6	93.8	<b>97.0</b>
mAP <sup>50</sup>	/	/	94.3	94.9	<b>95.2</b>

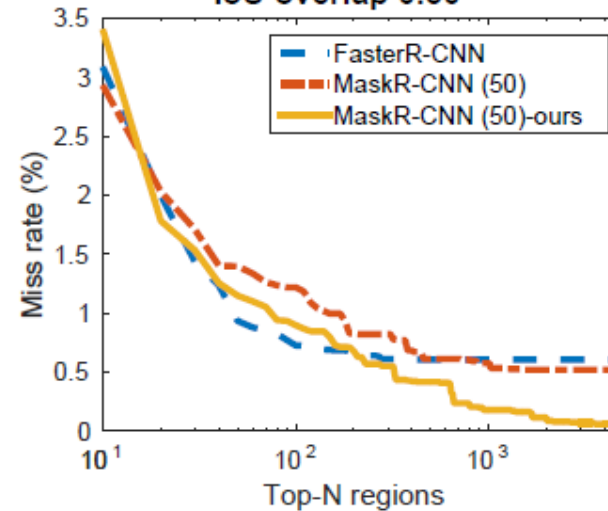
## DFG traffic sign dataset

	Faster R-CNN	Mask R-CNN (ResNet-50)		
		No adapt.	With adapt.	With adapt. and data augment.
mAP <sup>50</sup>	92.4	93.0	95.2	<b>95.5</b>
mAP <sup>50:95</sup>	80.4	82.3	82.0	<b>84.4</b>
Max recall	93.8	94.6	<b>96.5</b>	<b>96.5</b>

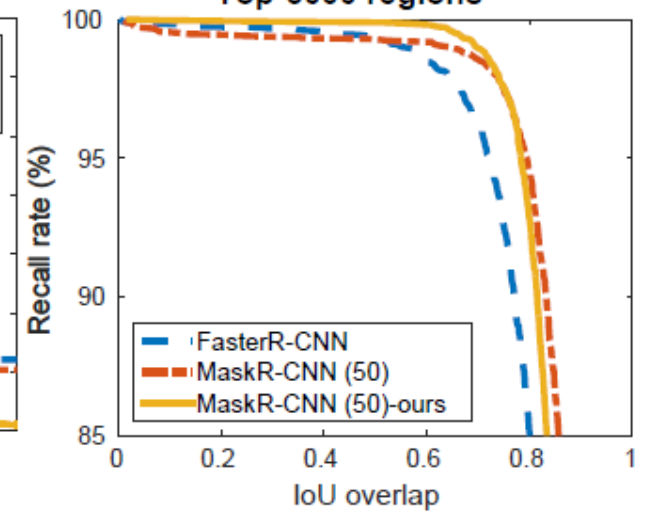
Error rates on STSD



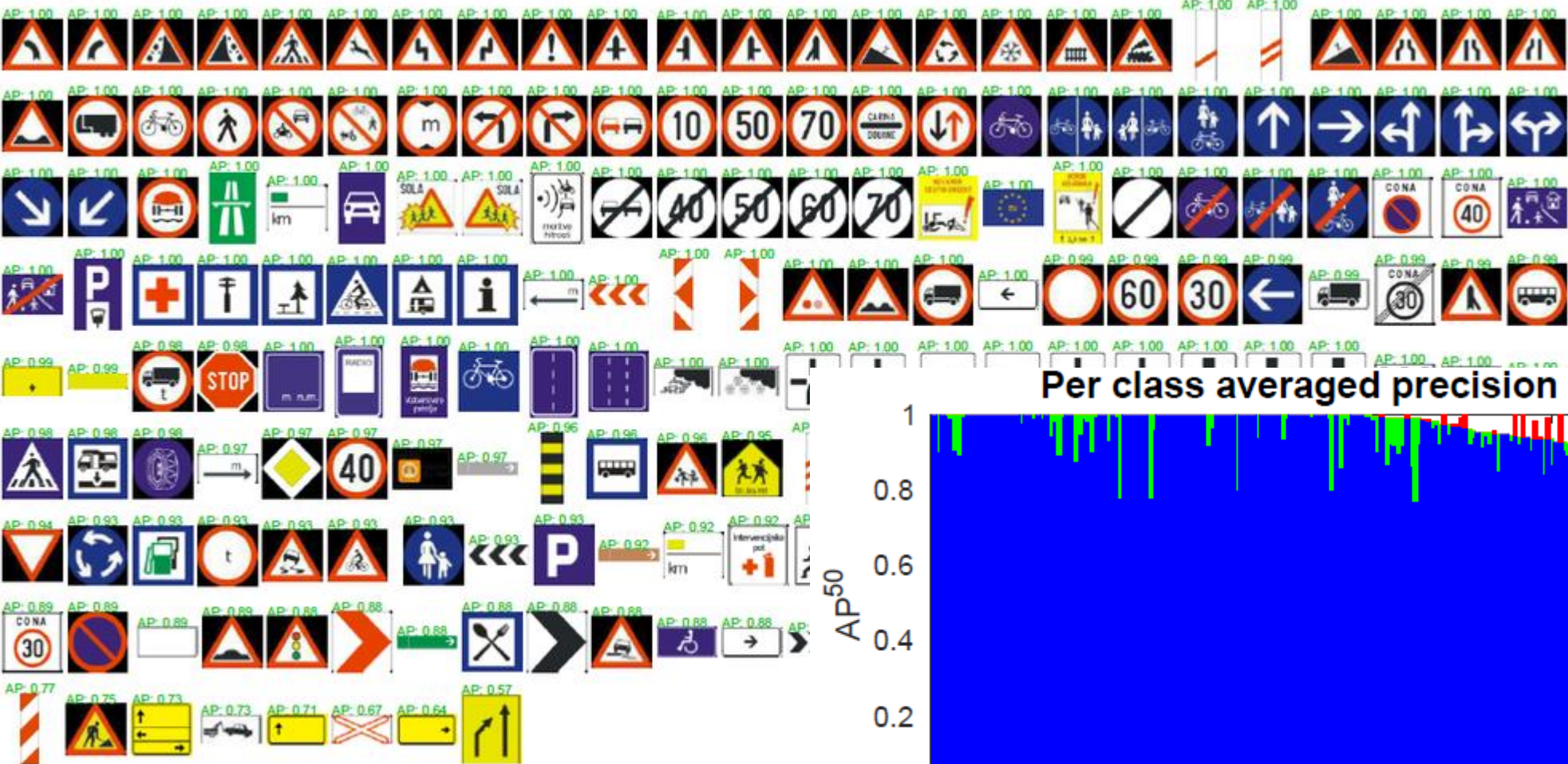
IoU overlap 0.50



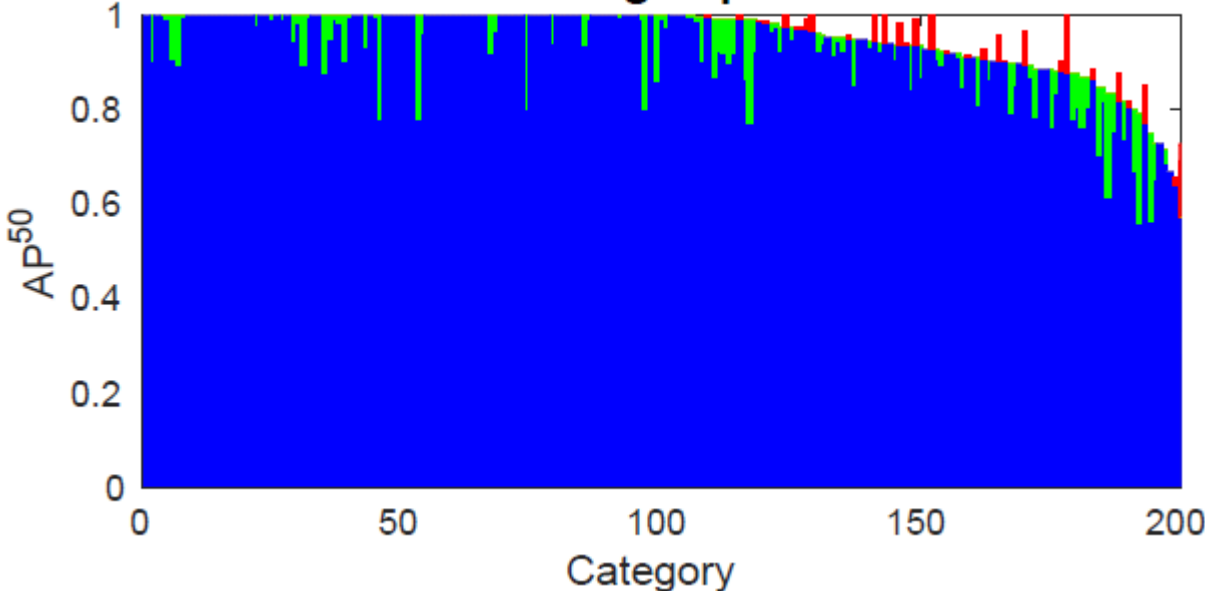
Top-5000 regions



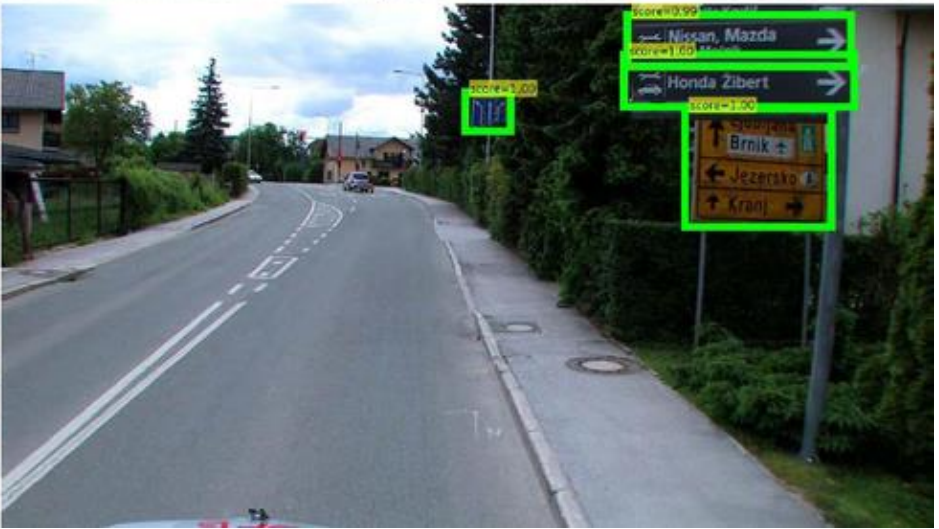
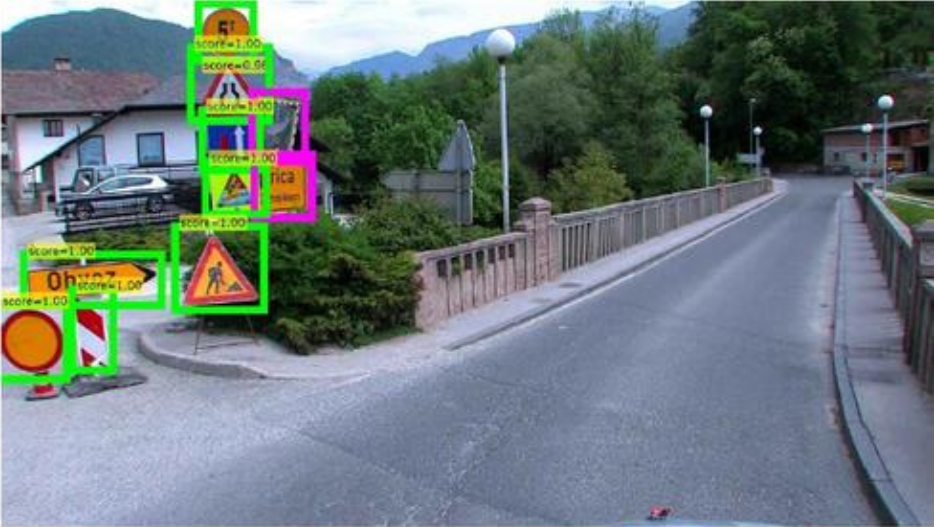
# Experimental results



Per class averaged precision



# Experimental results



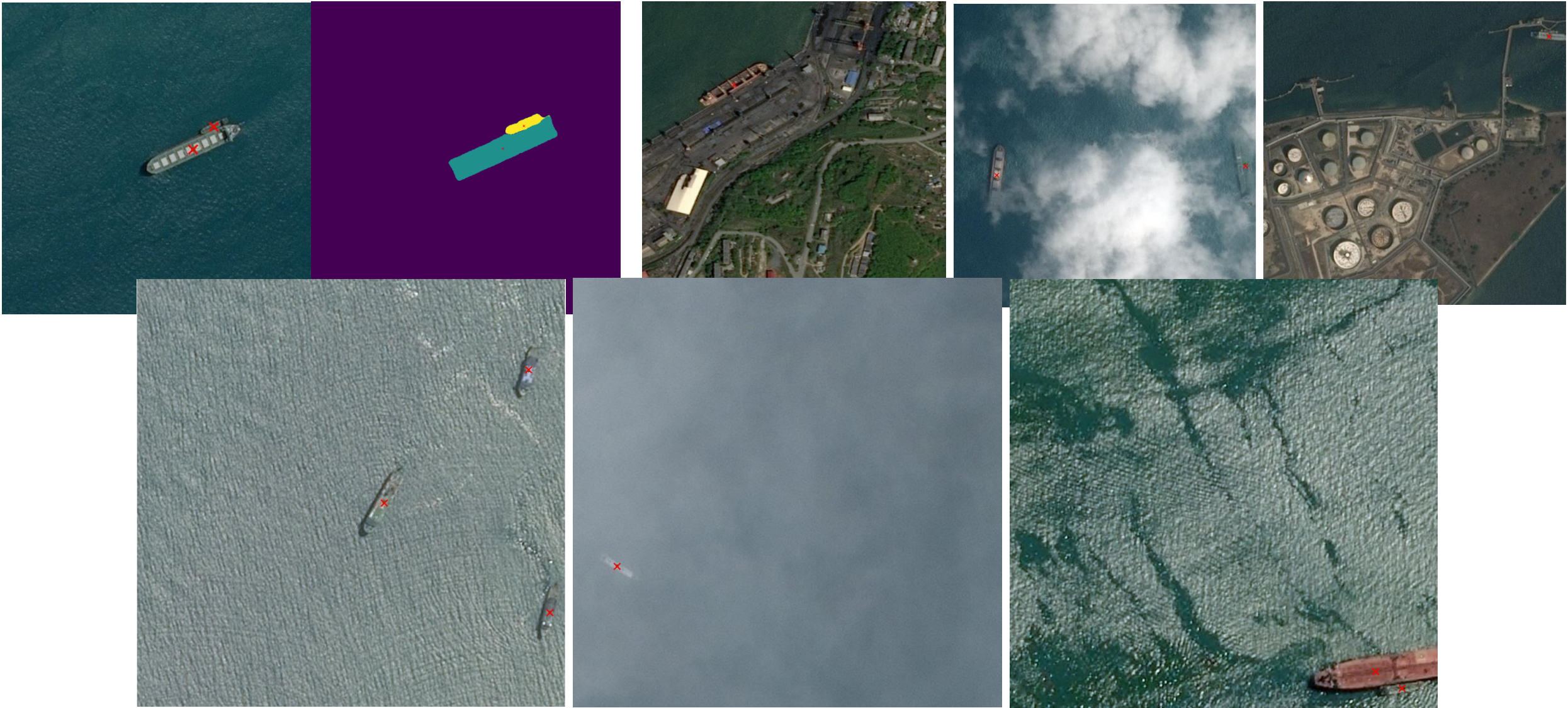
# Experimental results



# Traffic sign detection

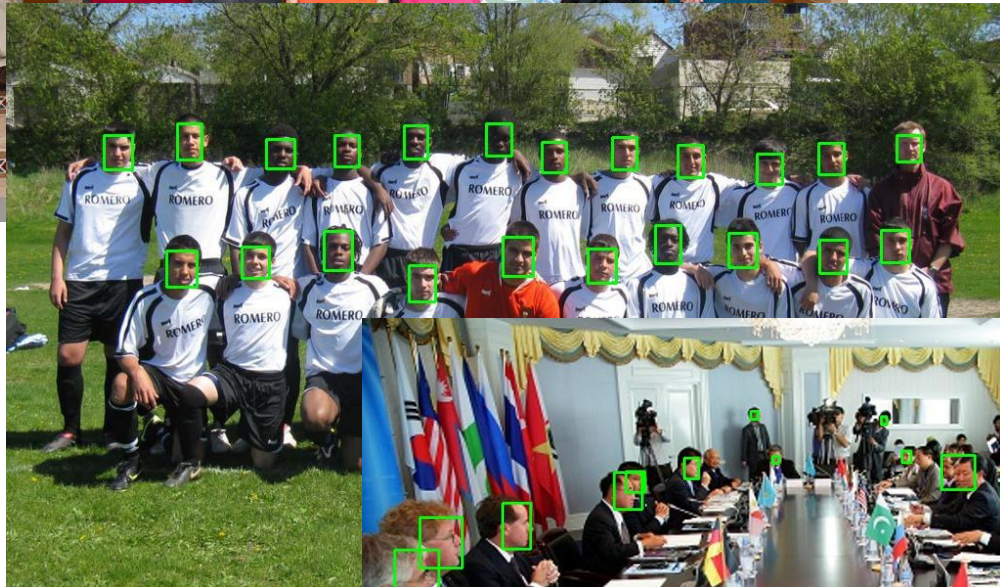
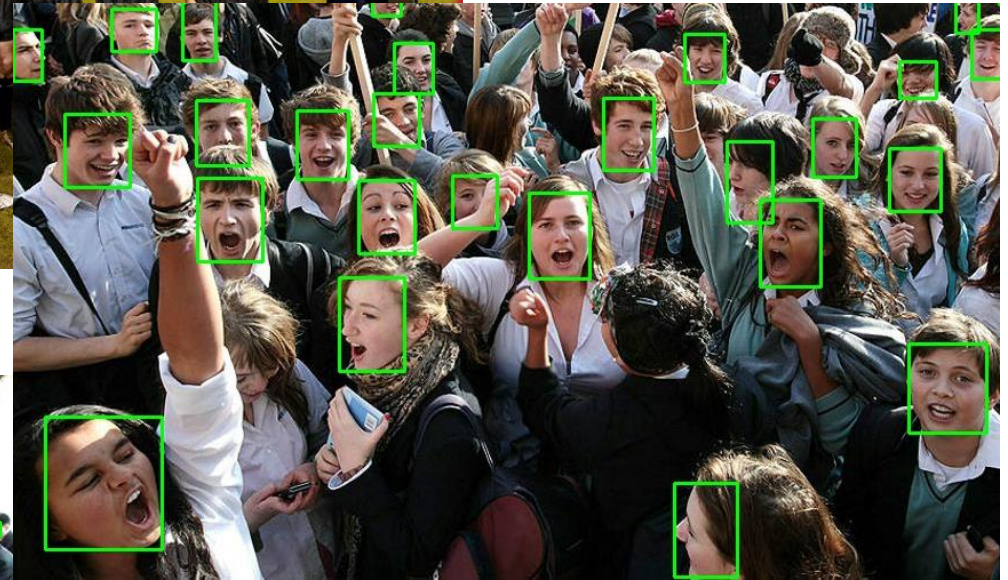
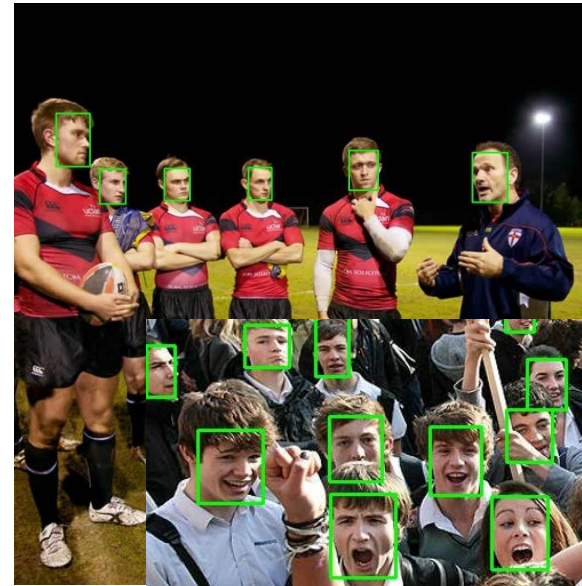
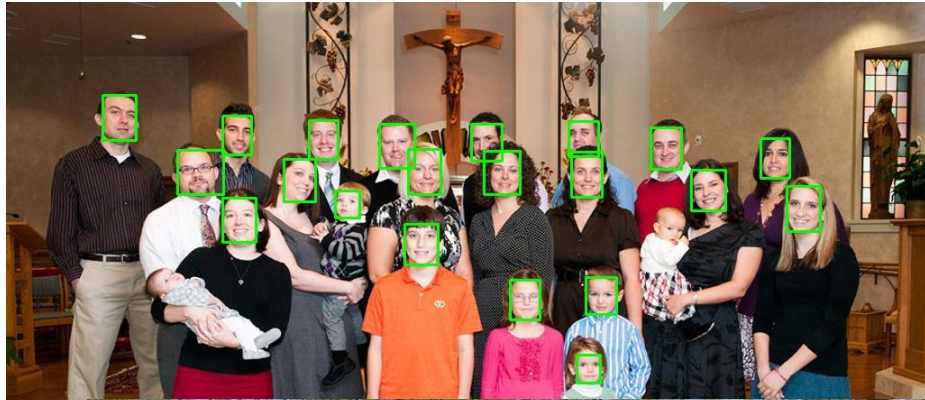


# Ship detection





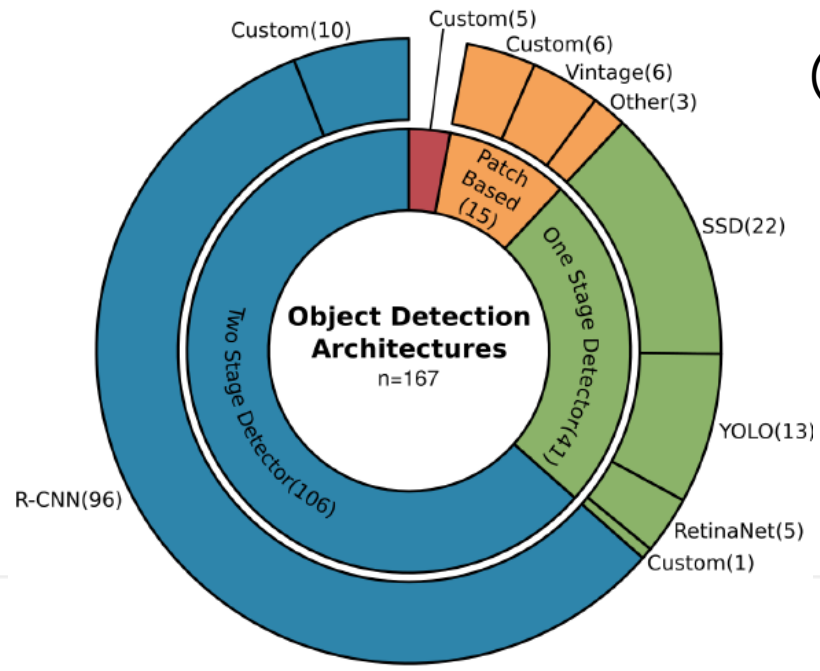
# Face detection



# Mask-wearing detection



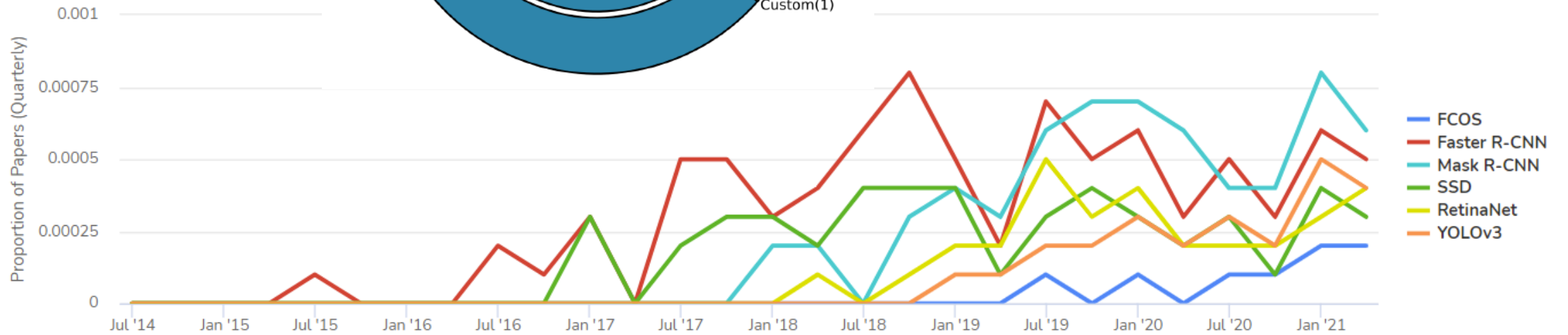
# Object detection architectures overview



(remote sensing domain)

*Hoeser et. al 2020*

## Usage Over Time

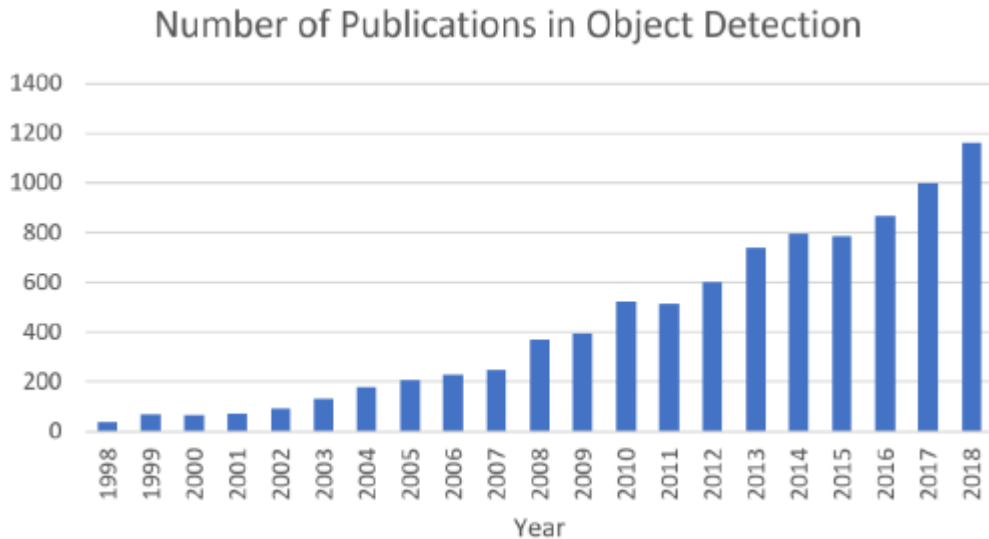
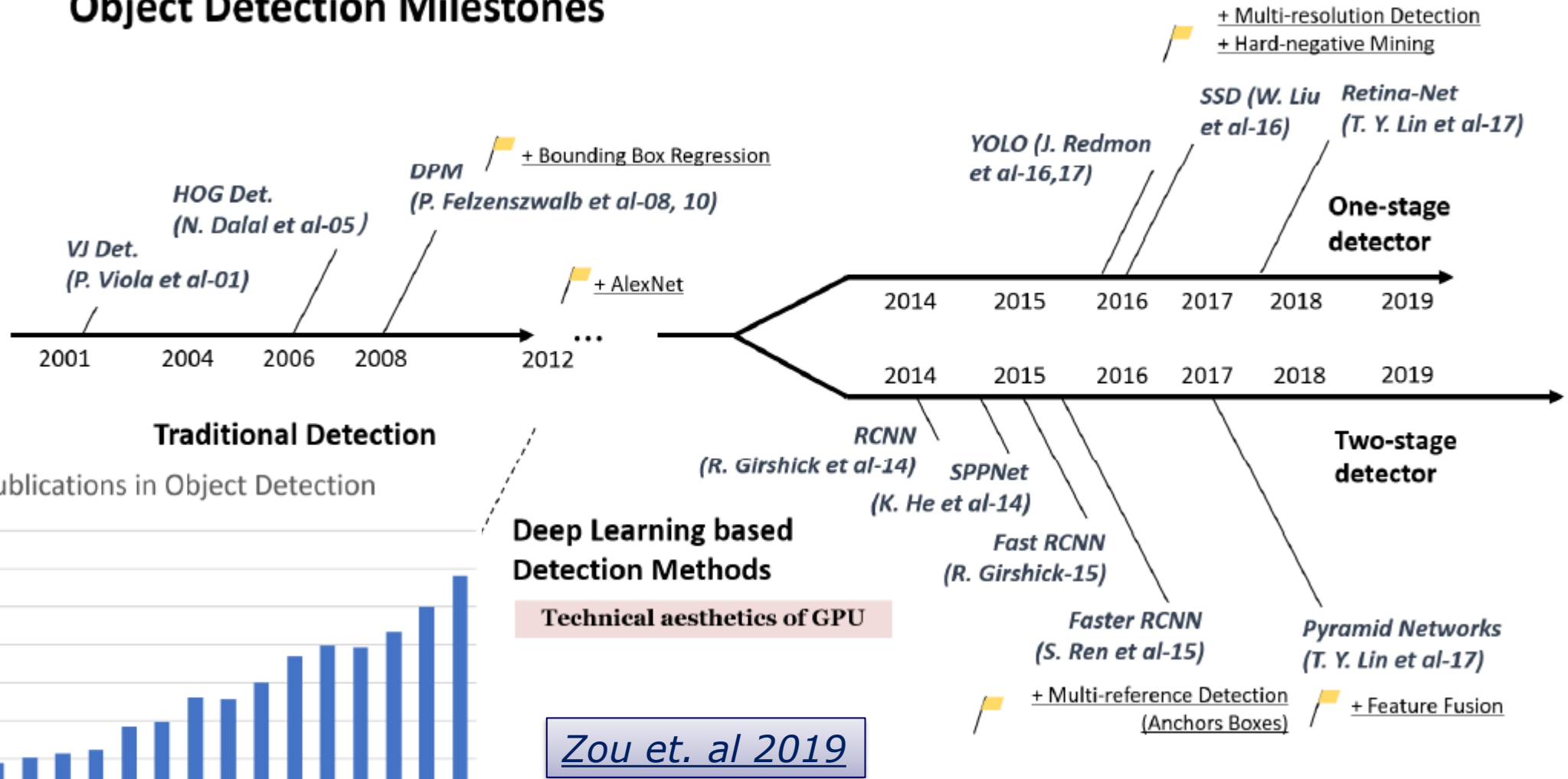


[paperswithcode.com, 2021]

⚠ This feature is experimental; we are continuously improving our matching algorithm.

# Object detection overview

## Object Detection Milestones



[Zou et al, "Object Detection in 20 Years: A Survey", 2019]

# Performance of object detectors

- Benchmark datasets
  - Pascal Visual Object Classes (20 classes)
  - ImageNet Large Scale Visual Recognition Challenge (200 classes)
  - MS-COCO (80 classes)
- Metrics
  - Average precision
    - At IoU 0.5
    - Averaged over AP at 0.5:.5:.95
  - mAP: Mean average precision

*Zou et. al 2019*

Dataset	train		validation		train
	images	objects	images	objects	images
VOC-2007	2,501	6,301	2,510	6,307	5,011
VOC-2012	5,717	13,609	5,823	13,841	11,540
ILSVRC-2014	456,567	478,807	20,121	55,502	476,688
ILSVRC-2017	456,567	478,807	20,121	55,502	476,688
MS-COCO-2015	82,783	604,907	40,504	291,875	123,287
MS-COCO-2018	118,287	860,001	5,000	36,781	123,287
OID-2018	1,743,042	14,610,229	41,620	204,621	1,784,662

## Object detection accuracy improvements

